Statistical models for prediction

COMS 4771 Fall 2023

Goals of prediction

General statistical model for prediction:

- Regard outcome that we want to predict as a random variable Y, and corresponding feature vector we observe as a random vector X
- ▶ Joint distribution P of (X, Y) is the "full population" of interest

Problem: Create a program $f: \mathcal{X} \to \mathcal{Y}$ that, given X, returns a prediction of Y

Usually these programs are called predictors or prediction functions

How to measure how good/bad a prediction is?

Loss function loss: $\mathcal{Y} \times \mathcal{Y} \to \mathbb{R}$ measures how bad \hat{y} is as a prediction of the outcome y

 $loss(\hat{y}, y)$

(Loss is usually non-negative, and smaller loss is better)

Example: zero-one loss (usually for classification problems)

 $loss_{0/1}(\hat{y}, y) = \begin{cases} 1 & \text{if } \hat{y} \neq y \\ 0 & \text{otherwise} \end{cases}$

Example: squared error, a.k.a. square loss (for $\mathcal{Y} \subseteq \mathbb{R}$)

 $loss_{sq}(\hat{y}, y) = (\hat{y} - y)^2$

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X and Y are random variables, so loss(f(X), Y) is also a random variable!

Standard "average-case" benchmark: expected value of the loss, a.k.a. risk:

 $\operatorname{Risk}[f] = \mathbb{E}[\operatorname{loss}(f(X), Y)]$

Expectation integrates loss(f(x), y) with respect to joint distribution of (X, Y)

Standard loss functions are usually simplifications of application-specific loss

Example: spam filtering, $\mathcal{Y} = \{ham, spam\}$

- Mildly annoying if spam email is erroneous put in the inbox
- But very bad if real (important) email is put in spam folder
- Zero-one loss treats both types of mistakes equally
- Perhaps better to use $loss(\hat{y}, y)$ given by

	y = ham	y = spam
$\hat{y} = ham$	0	10
$\hat{y} = spam$	1	0

This is an example of a cost-sensitive loss function

Optimal predictions of binary outcomes

Suppose you want to **predict binary outcome** Y where range $(Y) = \{0, 1\}$ to minimize the risk under zero-one loss (i.e., error rate)

X = side-information, potentially informative about distribution of Y

Example:

- Y is outcome of coin toss
- X is initial position of the coin, angle at which thumb hits the coin, current wind conditions, ...

If you **ignore** X, then the best (constant) prediction of Y is

$$y^{\star} = \begin{cases} & \text{if } \Pr(Y=1) < 1/2 \\ & \text{if } \Pr(Y=1) > 1/2 \\ & \text{if } \Pr(Y=1) = 1/2 \end{cases}$$

Note that y^* depends on the marginal distribution of Y:

$$\Pr(Y=1) = \sum_{x} \Pr(Y=1 \land X=x)$$

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If you **observe** X, it may be possible to do better

• Best prediction given X = x is



• $f^{\star}(x)$ depends on the conditional distribution of Y given X = x

Role of training data

Difficulty: optimal predictions/predictors depend on distribution of (X, Y)

E.g., if distribution (X, Y) corresponds to entire human population, the need to poll entire human population to calculate optimal prediction / predictors

Training data can help, under certain assumptions

Assumption: training data is "representative" sample of population

Usual interpretation: training data $(X^{(1)}, Y^{(1)}), \ldots, (X^{(n)}, Y^{(n)})$ form independent and identically distributed (i.i.d.) sample from distribution of (X, Y)

Notation:

$$((X^{(i)}, Y^{(i)}))_{i=1}^n \overset{\text{i.i.d.}}{\sim} (X, Y)$$

or

$$((X^{(i)}, Y^{(i)}))_{i=1}^n \overset{\text{i.i.d.}}{\sim} P$$

(if P is the distribution of (X, Y))

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Example: guess optimal prediction y^* using training data • Let \hat{Y} be the majority value among $Y^{(1)}, \ldots, Y^{(n)}$, i.e.,

 $\hat{Y} = \begin{cases} 0 & \text{if more 0s than 1s in } Y^{(1)}, \dots, Y^{(n)} \\ 1 & \text{if more 1s than 0s in } Y^{(1)}, \dots, Y^{(n)} \\ \text{either 0 or 1} & \text{if equal number of 0s and 1s} \end{cases}$

• What's the probability that $\hat{Y} = y^*$?

Example: guess optimal predictor f^* using training data (for finite range(X))

- ▶ Let $\hat{f}(x)$ be the majority value among all $Y^{(i)}$ such that $X^{(i)} = x$
 - If no such examples exist, then set $\hat{f}(x)$ arbitrarily

Same as previous example, except with $D = |\operatorname{range}(X)|$ "coins", and as few as n/D training data pertinent to some coins

Some ways training data can help when range(X) is large/infinite

- Assume/leverage "local regularity"
 - Prediction at x benefits from training data $(X^{(i)}, Y^{(i)})$ for with $X^{(i)}$ nearby x
- Assume/leverage "global structure"
 - Prediction at x benefits from all training data $(X^{(i)}, Y^{(i)})$

Why i.i.d. assumption? Consider some gross violations:

• Distribution of training data has nothing to do with distribution of (X, Y)

• Suppose $(X^{(1)}, Y^{(1)}) \sim (X, Y)$, and then we define $(X^{(i)}, Y^{(i)}) = (X^{(1)}, Y^{(1)})$ for all $i = 2, \ldots, n$

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Role of test data

Assumption: test data $(\tilde{X}^{(1)}, \tilde{Y}^{(1)}), \ldots, (\tilde{X}^{(m)}, \tilde{Y}^{(m)}) \stackrel{\text{i.i.d.}}{\sim} (X, Y)$, all independent of training data

Suppose we have created a classifier $\hat{f} \colon \mathcal{X} \to \mathcal{Y}$ using training data, and we would like to know how good it is

- (True) error rate is $\operatorname{err}[\hat{f}] = \mathbb{E}[\operatorname{loss}_{0/1}(\hat{f}(X), Y)]$
- To calculate $\operatorname{err}[\hat{f}]$, we need to know the distribution of (X, Y)
- Using test data, we estimate $err[\hat{f}]$ by

$$\widetilde{\operatorname{err}}[\widehat{f}] = \frac{1}{m} \sum_{i=1}^{m} \operatorname{loss}_{0/1}(\widehat{f}(\widetilde{X}^{(i)}), \widetilde{Y}^{(i)})$$

This is the test error rate

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Test error rate: $\widetilde{\operatorname{err}}[\widehat{f}] = \frac{S}{m}$ where

$$S = \sum_{i=1}^{m} \mathbb{1}\{\hat{f}(\tilde{X}^{(i)}) \neq \tilde{Y}^{(i)}\}$$

is sum of m i.i.d. Bernoulli(θ) random variables where $\theta = \operatorname{err}[\hat{f}]$

Distribution of S is Binomial with m trials and success probability θ Notation: $S \sim \text{Binomial}(m, \theta)$







Why should test data be independent of training data? Why doesn't previous argument apply with i.i.d. training data?

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Cross validation

Common practice: split dataset into three parts

- 1. Training data: provided as input to learning algorithms
- 2. Validation data (a.k.a. development data, held-out data): used to evaluate experimentation with models, tweaks to learning algorithm, etc.
- 3. Test data: only used after you have settled on the learning algorithm/hyperparameters/etc., to evaluate the final predictor

(Hold-out) cross validation: simulate splitting dataset into training + test data ... all done only using training data



$K\mbox{-}{\rm fold}$ cross validation



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Leave one out cross validation (LOOCV): K-fold cross validation with K = n

Optimal predictions of real-valued outcomes

Suppose you are to predict the real-valued outcome Y where $\operatorname{range}(Y) \subseteq \mathbb{R}$ so as to minimize risk under square loss (i.e., minimize MSE)

• If you ignore X, then best (constant) prediction of Y is $y^* = \mathbb{E}(Y)$

▶ If you observe X, then best prediction given X = x is

$$\eta(x) = \mathbb{E}(Y \mid X = x)$$

Here, $\eta \colon \mathcal{X} \to \mathbb{R}$ is the conditional mean function





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