Optimization by gradient methods

COMS 4771 Fall 2023

Unconstrained optimization problems

Common form of optimization problem in machine learning:

$$\min_{w \in \mathbb{R}^d} \quad J(w)$$

We would like an algorithm that, given the objective function J, finds particular setting of w so that J(w) is as small as possible

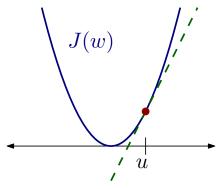
- ▶ What does it mean to be "given J"?
- ▶ What types of objective functions can we hope to minimize?

Review of multivariate differential calculus

A function $J \colon \mathbb{R}^d \to \mathbb{R}$ is <u>differentiable</u> if, for every $u \in \mathbb{R}^d$, there is an affine function $A \colon \mathbb{R}^d \to \mathbb{R}$ such that

$$\lim_{w \to u} \frac{J(w) - A(w)}{\|w - u\|} = 0$$

Affine function A is called the (best) affine approximation of J at u



A may depend on u—i.e., possibly a different A for each u

About the affine approximation:

ightharpoonup Since A is affine, we can write it as

$$A(w) =$$

- $ightharpoonup m \in \mathbb{R}^d$ is the "slope" (and specifies a linear function)
- ▶ $b \in \mathbb{R}$ is the "intercept"
- ▶ The intercept must be b =_____ because

$$J(u) = \underline{\hspace{1cm}}$$

ightharpoonup So we can write A as

$$A(w) = J(u) + m^{\mathsf{T}}(w - u)$$

About the affine approximation:

Letting $e^{(1)},\ldots,e^{(d)}$ be standard coordinate basis for \mathbb{R}^d , write $m=\sum_{i=1}^d m_i\,e^{(i)}$

Since $A(w) = J(u) + m^{\mathsf{T}}(w - u)$ is best affine approximation of J at u,

$$0 = \lim_{t \to 0} \frac{J(u + te^{(i)}) - A(u + te^{(i)})}{|t|} = \lim_{t \to 0} \frac{J(u + te^{(i)}) - (J(u) + tm_i)}{|t|}$$

since $u+te^{(i)}$ differs from u by $t\in\mathbb{R}$ in the i-th coordinate

Whether t approaches zero from left or right, we find

$$m_i = \lim_{t \to 0} \underline{\hspace{1cm}} = \underline{\hspace{1cm}}$$

Vector-valued function (a.k.a. vector field) of all partial derivatives of J is called the gradient of J, written $\nabla J \colon \mathbb{R}^d \to \mathbb{R}^d$

$$\nabla J(u) = \left(\frac{\partial J}{\partial w_1}(u), \dots, \frac{\partial J}{\partial w_d}(u)\right)$$

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Summary: If $J \colon \mathbb{R}^d \to \mathbb{R}$ is differentiable, then for any $u \in \mathbb{R}^d$,

$$\lim_{w \to u} \frac{J(w) - (J(u) + \nabla J(u)^\mathsf{\scriptscriptstyle T}(w-u))}{\|w-u\|} = 0$$

Gradient descent

(Back to $\min_{w \in \mathbb{R}^d} J(w)$ where J is differentiable)

Question: Given candidate setting of variables $w=u\in\mathbb{R}^d$, achieving objective value J(u), how can we change u to achieve a lower objective value?

Upshot: Modify u by subtracting $\eta \nabla J(u)$ for some $\eta > 0$

Caveat: Approximations in our argument are OK only if "change" is "small enough" (which means η should be "small enough")

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Gradient descent: iterative method that attempts to minimize $J \colon \mathbb{R}^d \to \mathbb{R}$

- ightharpoonup Initialize $w^{(0)} \in \mathbb{R}^d$
- ▶ For iteration t = 1, 2, ... until "stopping condition" is satisfied:

$$w^{(t)} \leftarrow w^{(t-1)} - \eta_t \nabla J(w^{(t-1)})$$
 (update rule)

ightharpoonup Return final $w^{(t)}$

What's missing in this algorithm description?

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Examples of gradient descent algorithms

Sum of squared errors objective from OLS

$$J(w) = \sum_{(x,y) \in \mathcal{S}} (x^{\mathsf{T}}w - y)^2$$

for dataset $\mathbb S$ from $\mathbb R^d\times\mathbb R$

▶ Use linearity and chain rule to get formula for $\frac{\partial J}{\partial w_i}$:

$$\frac{\partial J}{\partial w_i}(w) = \sum_{(x,y)\in\mathcal{S}} \underline{\hspace{1cm}}$$

Therefore

$$\nabla J(w) = \sum_{(x,y)\in\mathcal{S}} \underline{\hspace{1cm}}$$

► Update rule in iteration *t*:

$$w^{(t)} \leftarrow w^{(t-1)} - \eta_t \sum_{(x,y) \in \mathcal{S}}$$

Negative log-likelihood from logistic regression

$$J(w) = \sum_{(x,y)\in\mathcal{S}} \left(\ln(1 + e^{x^{\mathsf{T}}w}) - yx^{\mathsf{T}}w \right)$$

for dataset \mathcal{S} from $\mathbb{R}^d \times \{0,1\}$

▶ Use linearity and chain rule to get formula for $\frac{\partial J}{\partial w_i}$:

$$\frac{\partial J}{\partial w_i}(w) = \sum_{(x,y)\in\mathcal{S}} \underline{\hspace{1cm}}$$

▶ Therefore

$$\nabla J(w) = \sum_{(x,y)\in\mathcal{S}} \underline{\hspace{1cm}}$$

► Update rule in iteration t:

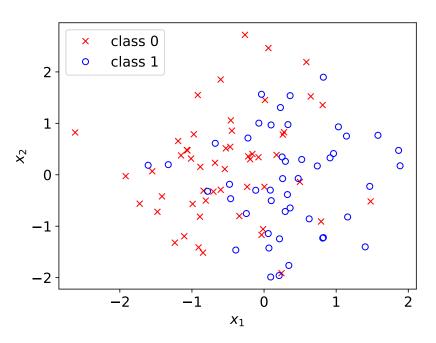
$$w^{(t)} \leftarrow w^{(t-1)} - \eta_t \sum_{(x,y) \in \mathbb{S}} \underline{\hspace{1cm}}$$

```
def learn(train_x, train_y, eta=0.1, num_steps=1000):
   w = np.zeros(train_x.shape[1])
   for t in range(num_steps):
     w += eta * (train_y - 1/(1+np.exp(-train_x.dot(w)))).dot(train_x)
    return w
```

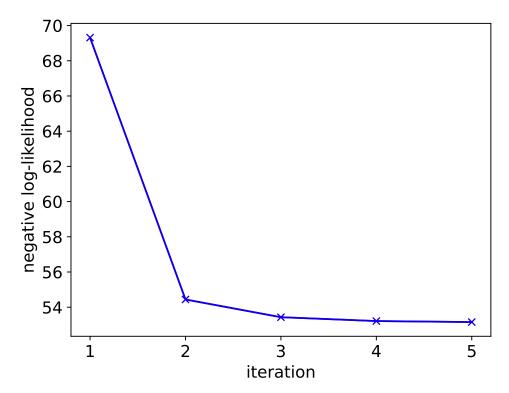
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Synthetic example: $X \sim \mathrm{N}((0,0),I)$, conditional distribution of Y given X=x is $\mathrm{Bernoulli}(\mathrm{logistic}(w^{\mathsf{T}}x))$ for w=(3/2,-1/2)

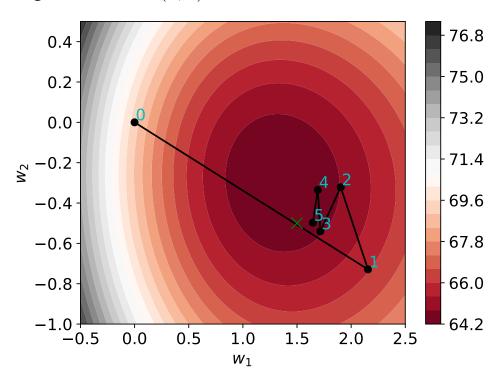
 $\qquad \qquad \mathbf{n} = 100 \text{ training examples } \mathbb{S} \overset{\text{i.i.d.}}{\sim} (X,Y)$



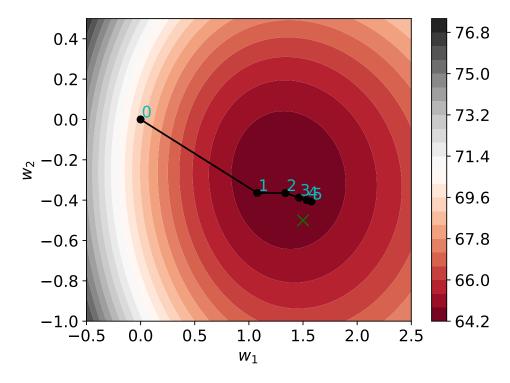
 $\eta_t = 0.1$ starting from $w^{(0)} = (0,0)$



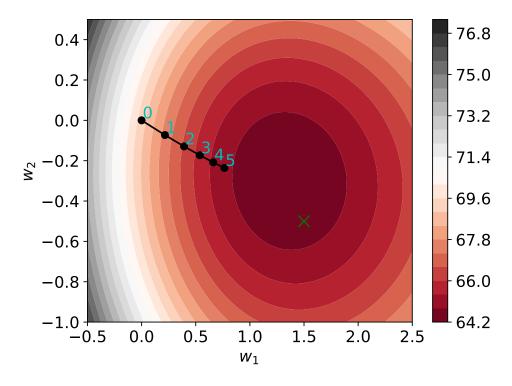
 $\eta_t = 0.1$ starting from $w^{(0)} = (0,0)$



 $\eta_t = 0.05$ starting from $w^{(0)} = (0,0)$



 $\eta_t = 0.01$ starting from $w^{(0)} = (0,0)$



Guarantees about gradient descent

Guarantee about gradient descent updates: If J is "smooth enough", then there is a choice for $\eta>0$ such that, for any $u\in\mathbb{R}^d$,

$$J(u - \eta \nabla J(u)) \le J(u) - \frac{\eta}{2} \|\nabla J(u)\|^2$$

Guarantee about gradient descent for convex objectives: If J is convex and "smooth enough", then there is a choice for $\eta>0$ such that, for any $w^{(0)}\in\mathbb{R}^d$, iterates of gradient descent $w^{(1)},w^{(2)},\ldots$ (with $\eta_t=\eta$) satisfy

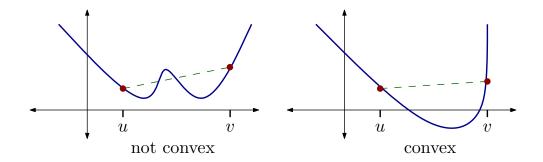
$$\lim_{t \to \infty} J(w^{(t)}) = \min_{w \in \mathbb{R}^d} J(w)$$

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Convex functions

A function $J\colon\mathbb{R}^d\to\mathbb{R}$ is $\underline{\mathrm{convex}}$ if, for all $u,v\in\mathbb{R}^d$, and all $\alpha\in[0,1]$,

$$J((1-\alpha)u + \alpha v) \le (1-\alpha)J(u) + \alpha J(v)$$

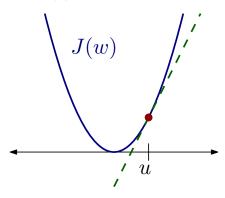


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A differentiable function $J\colon \mathbb{R}^d \to \mathbb{R}$ is $\underline{\mathsf{convex}}$ if, for all $u,w \in \mathbb{R}^d$,

$$J(w) \geq J(u) + \nabla J(u)^{\mathsf{\scriptscriptstyle T}}(w-u)$$

i.e., J lies above all of its affine approximations



A continuously twice-differentiable function $J\colon \mathbb{R}^d \to \mathbb{R}$ is $\underline{\mathsf{convex}}$ if, for all $u \in \mathbb{R}^d$, the $d \times d$ matrix of second derivatives of J at u is positive semidefinite

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Operations that preserve convexity:

lacksquare Sum of convex functions $J_1\colon\mathbb{R}^d\to\mathbb{R}$ and $J_2\colon\mathbb{R}^d\to\mathbb{R}$

$$J(w) = J_1(w) + J_2(w)$$

Non-negative scalar multiple of a convex function $J_0 \colon \mathbb{R}^d \to \mathbb{R}$

$$J(w) = c J_0(w), \quad c \ge 0$$

 $lackbox{ Max of convex functions } J_1\colon \mathbb{R}^d o \mathbb{R} \ \text{and} \ J_2\colon \mathbb{R}^d o \mathbb{R}$

$$J(w) = \max\{J_1(w), J_2(w)\}$$

lacktriangle Composition of convex function $J_0\colon \mathbb{R}^k o \mathbb{R}$ with affine mapping

$$J(w) = J_0(Mw + b)$$

for $M \in \mathbb{R}^{k \times d}$ and $b \in \mathbb{R}^k$

Example: sum of squared errors $J(w) = \sum_{(x,y) \in \mathbb{S}} (x^{\mathsf{T}}w - y)^2$

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Why convexity of J helps with gradient descent:

lacktriangle Convexity ensures negative gradient $-\nabla J(u)$ satisfies

$$(-\nabla J(u))^{\mathsf{T}}(w-u) \ge J(u) - J(w)$$

for all $u,w \in \mathbb{R}^d$

- lacktriangle Suppose w is minimizer of J, and you currently have u in hand
- $\blacktriangleright \ \ \text{Ideal direction to move in:} \ \delta = w u$

Stochastic gradient descent

Many objective functions in machine learning are <u>decomposable</u>, i.e., can be written as sum

$$J(w) = \sum_{i=1}^{n} J^{(i)}(w)$$

E.g., sum of losses on training examples

$$J^{(i)}(w) = \log(f_w(x^{(i)}), y^{(i)})$$

Computational cost to compute $\nabla J(w)$?

Alternative: instead of using

$$\nabla J(w) = \sum_{i=1}^{n} \nabla J^{(i)}(w),$$

just use one of the terms in the sum (chosen uniformly at random)

Stochastic gradient descent (SGD) for $J(w) = \sum_{i=1}^{n} J^{(i)}(w)$

- $\qquad \qquad \mathbf{Initialize} \ \overline{w^{(0)} \in \mathbb{R}^d}$
- For iteration $t = 1, 2, \ldots$ until "stopping condition" is satisfied:

$$w^{(t)} \leftarrow w^{(t-1)} - \eta_t \nabla J^{(I_t)}(w^{(t-1)})$$
 where $I_t \sim \text{Unif}(\{1, \dots, n\})$

ightharpoonup Return final $w^{(t)}$

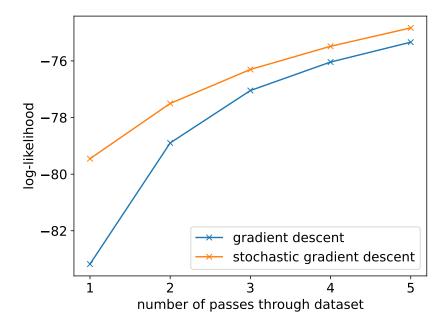
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Some practical variants of SGD:

- ▶ Use sampling without replacement to choose $I_1, I_2, ..., I_n$ (i.e., go through terms in a uniformly random order)
 - ► Called SGD without replacement
- ► Instead of updating with gradient of single term, update with sum of gradients for next B terms
 - ► Called minibatch SGD; *B* is the minibatch size

Iris dataset, treating versicolor and virginica as a single class

Maximizing log-likelihood in logistic regression with gradient descent and with SGD (both using $\eta_t=0.01$, starting from $w^{(0)}=(0,0)$)



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Practical considerations

► Conditioning

lacktriangle Initialization $w^{(0)} \in \mathbb{R}^d$

▶ Choice of "step size" $\eta_t > 0$ (a.k.a. "learning rate")

► Stopping condition

Automatic differentiation

Primary "technical work" in implementing gradient descent method:

Derive formula and write code for gradient computation ∇J

- Like doing long division by hand (i.e., without electronic calculators)
- Fairly straightforward, but can be tedious and easy to make mistakes

Automatic differentiation (autodiff):

- ► Method for automatically computing derivatives of functions specified by straight-line programs
- ► Gradient of a function can be computed this way in the roughly same amount of time it takes to compute the function itself (!)

Example: $J(w) = x^{\mathsf{T}}w$

▶ For each j = 1, ..., d, compute

$$\frac{\partial J}{\partial w_i}(w) = \underline{\hspace{1cm}}$$

Time to compute function and gradient:

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Example: J(w) = g(f(w)) where $f(w) = x^{\mathsf{T}}w$ and $g(t) = \operatorname{logistic}(t)$

▶ For each j = 1, ..., d, compute

$$\frac{\partial J}{\partial w_j}(w) = \underline{\hspace{1cm}}$$

- ► Time to compute function:
- ▶ Time to compute gradient: naïvely $O(d^2)$, but easy to get O(d)

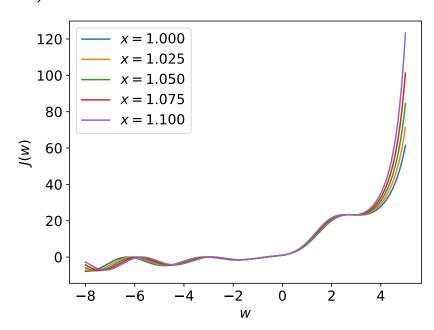
Example: tower of exponentials $J(w) = \exp(\exp(\exp(\exp(xw)\cdots)))$ (for scalar x and w)

We only want single number $(\frac{\partial J}{\partial w})$, but function is more complicated

$$\frac{\partial}{\partial w} \{e^{e^{e^{e^{e^{e^{xw}}}}}}\} = e^{e^{e^{e^{e^{xw}}}}}e^{e^{e^{e^{e^{xw}}}}}e^{e^{e^{e^{xw}}}}e^{e^{e^{e^{xw}}}}e^{e^{e^{xw}}}e^{e^{e^{xw}}}e^{e^{e^{xw}}}e^{e^{xw}}e^{xw}e^{e^{xw}}e^{xw}e^{e^{xw}}e^{xw}e^{e^{xw}}e^{$$

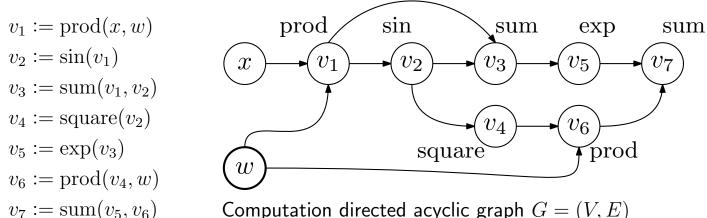
- ► Time to compute tower of exponentials of height *h*:
- ► Time to compute derivative:

Example: $J(w) = \exp(xw + \sin(xw)) + \sin^2(xw)w$ (for scalar x and w)



Write as J as a straight-line program: each line declares a new variable as a function of inputs (e.g., w), constants (e.g., x), or previously defined variables

$$J(w) = \exp(xw + \sin(xw)) + \sin^2(xw)w$$



Computation directed acyclic graph G = (V, E)

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All functions used in straight-line program must come with subroutines for computing "local" partial derivative

Example:

$$v_6 := \operatorname{prod}(v_4, w)$$

$$\frac{\partial v_6}{\partial v_4} = \frac{\partial \operatorname{prod}(v_4, w)}{\partial v_4} = w$$

$$\frac{\partial v_6}{\partial w} = \frac{\partial \operatorname{prod}(v_4, w)}{\partial w} = v_4$$

Stage 1: Forward pass

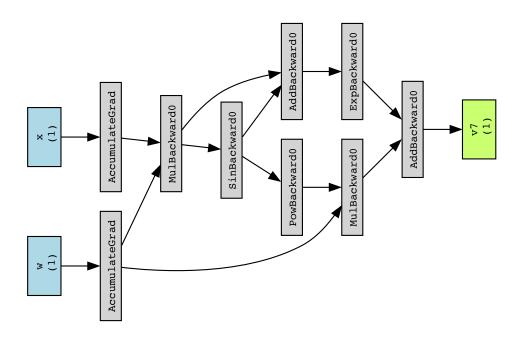
- lacktriangle Compute value of each node given inputs in a forward pass through the G (starting from inputs x and w)
- ► Save values at all intermediate nodes

Stage 2: Backward pass

- ▶ Compute partial derivative $\frac{\partial v_7}{\partial v}$ of output (v_7) with respect to each node variable v, evaluated at current node values
- Do this in reverse topological order; save intermediate results!

Chain rule:
$$\frac{\partial v_7}{\partial v} = \sum_{(v,u)\in E} \frac{\partial v_7}{\partial u} \cdot \frac{\partial u}{\partial v}$$

- ▶ Time to compute function and partial derivatives: O(|V| + |E|)
- Modern numerical software facilitates construction of computation graph



Setup

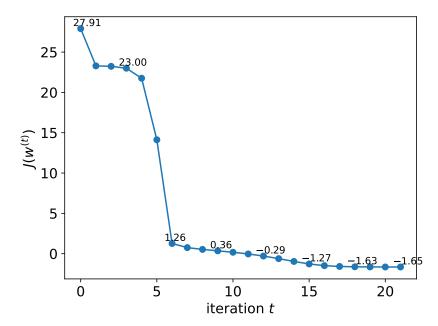
import torch x = torch.Tensor([1]) w = torch.Tensor([4]) w.requires_grad = True def J(w): v1 = x * w v2 = torch.sin(v1) v3 = v1 + v2 v4 = torch.pow(v2, 2) v5 = torch.exp(v3) v6 = v4 * w v7 = v5 + v6 return v7

Gradient descent code

```
for t in range(22):
  objective_value = J(w)
  objective_value.backward()
  with torch.no_grad():
    w -= 0.1 * w.grad
    w.grad.zero_()
```

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Gradient descent on J(w), starting from $w^{(0)}=4$, using $\eta_t=0.1$



Converges to w=-1.847, J(w)=-1.649, $\frac{\partial J}{\partial w}(w)=0$