

Last time: Learning sparse disj., using few examples, with a hypothesis that is a pretty sparse disj., via "greedy set cover heuristic"

- start proper vs. improper learning

Today:

- can efficiently improperly learn 3-term DNF; ☺
- can't " properly " " " " , ☹
unless $NP=RP$
- (maybe) start unit on sample complexity of PAC learning

Questions?



To show: • can efficiently improperly learn 3-term DNF,
using 3-CNF hyp.

Last time: • de Morgan $\Rightarrow$ any 3-term DNF is $\equiv$ to some 3-CNF.

e.g.

$$\underbrace{(abc) \vee (ef) \vee (gh)}_{\text{3-term DNF}} \equiv \underbrace{(\underbrace{a \vee e \vee g}_{\text{3-CNF}}) \wedge (\underbrace{a \vee e \vee h}_{\text{3-CNF}}) \wedge (\underbrace{a \vee f \vee g}_{\text{3-CNF}})}_{\text{3-CNF}}$$

We'll use: the class $\mathcal{C}$ = all mon. disj. over $\{0,1\}^n$
is PAC learnable with $m = O\left(\frac{1}{\epsilon} \left(n + \log \frac{1}{\delta}\right)\right)$ ex, in
 $O(m)$ time.

Thm: The class of 3-term DNF is eff. PAC learnable using $\mathcal{H} = 3\text{-CNFs}$.

Pf: Explicit feat. exp. using length-3 clauses as ^{features} + mon. conj. learning.

More detail:

There are $N = O(n^3)$ poss. clauses of length 3:

$$(\overline{x_1} \vee x_2 \vee \overline{x_3})$$

Introduce a new var $y_1, \dots, y_N$ for each clause.

Given an ex. $(x, c(x))$: in $O(n^3)$ time, can transform it to $(y, c'(y))$ ^{3-term DNF}
 $\downarrow$ N bits $\rightarrow c'$ is an AND of some unknown subset of $y_1, \dots, y_N$.

$\mathcal{D} \rightsquigarrow \mathcal{D}'$ dist over $\{0,1\}^N$; PAC alg works for that dist.

Run mon conj learner on $(y, c'(y))$ pairs; uses $m = O(\frac{1}{\epsilon} (\underbrace{N}_{O(n^3)} + \log \frac{1}{\delta}))$ ex., runtime.

Hyp $h(y) =$ some mon conj over $y_1, \dots, y_N$

some $\downarrow$ 3 CNF.



Proper 3-term DNF learning:
computationally hard!

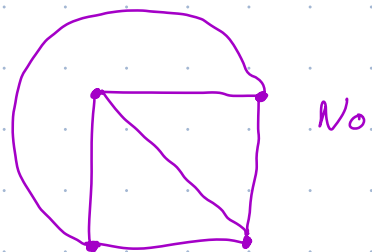
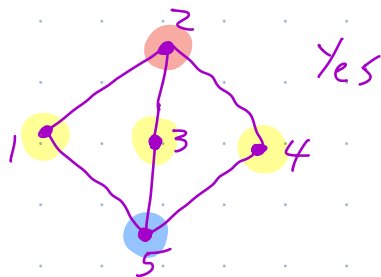
Thm: Suppose there's a $\text{poly}(n, \frac{1}{\epsilon}, \frac{1}{\delta})$ -time alg. which PAC learns 3-term DNFs properly. (using 3-term DNF hyp's)
 Then there's a poly-time rand. alg. to solve GRAPH 3-COLORABILITY (G3COL).

G3COL:

Input: n -node simple undirected graph

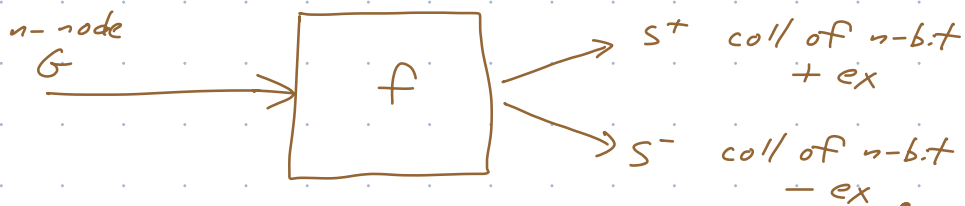
Output: Is G 3-colorable (each vtx $\begin{matrix} R \\ Y \\ \text{or} \\ B \end{matrix}$)
 s.t. no edge $\begin{matrix} R & R \\ \text{or} & Y & Y \\ \text{or} & B & B \end{matrix}$?

Ex:



NP-complete: almost surely, no eff. alg.

Pf: Key: ^{deterministic, poly time} eff. comput. mapping f .



Key prop. of f :

$\forall$ input G , G is 3-colorable

$\iff$ **iff**

$\exists$ 3-term DNF consistent w/ S^+, S^- .

Suppose we have such anf.

(Later.)

Now: use f   + assum. that there's a proper 3-term DNF learner  to give eff. rand. alg. for G3COL.

Here's the G3COL alg. Its input: G .

The alg. ^{n -node} $\xrightarrow{\text{rand.}}$

1) Feeds $G \rightarrow \boxed{f}$ & gets S^+, S^-

2) Let $\mathcal{D} = \text{unif. dist. over } S^+ \cup S^- = S$
($\frac{1}{|S|}$ prob. on each elt. of S).

Set $\epsilon = \frac{1}{2|S|}$.

Set $\delta = 0.01$.

Run ^{proper} PAC learner  with ϵ, δ . Get 3-term DNF hyp h .

Simulating draws from $\mathcal{D}$ requires randomness

3) Feed each lab ex in S into h ; check it gets them all right.

If h cons. w/ S : output "G is 3-colorable"

If h not) | | | "G is not 3-colorable".

The above alg is efficient ($\text{poly}(n)$ time):

1) $\checkmark$

2) $\checkmark$: since f is $\text{poly}(n)$ time,

$$|S| \leq \text{poly}(n) \quad \& \quad \frac{1}{\epsilon} \leq \text{poly}(n) \\ \delta = \frac{1}{100}.$$

•'s $\text{poly}(n, \frac{1}{\epsilon}, \frac{1}{\delta})$ runtime is $\text{poly}(n)$

3) $|S| = \text{poly}(n)$, $h = 3$ -term DNF: eff to eval h on each ex in S .

This solves 3COL:

- Suppose G is 3-colorable.

• $\Rightarrow \exists$ a 3-term DNF cons. with S .

So we ran the "on valid data" & so w.p. $\geq \frac{99}{100} = 1 - \delta$, it output a 3-term DNF h with error $\leq \epsilon = \frac{1}{2|S|}$.

Since $\mathcal{D}$ puts weight $\frac{1}{|S|}$ on each pt in S , h must in fact not get any ex in S wrong, so we correctly say " G is 3-colorable" in step 3.

- Suppose G is not 3-colorable.

By •, know no 3-term DNF is cons. w/ S ; so h is not cons. w/ S ; so we correctly say " G is not 3-colorable" in step 3.

What's f ?

$$= \{1, \dots, n\}$$

Given n -node $G = (V, E)$,

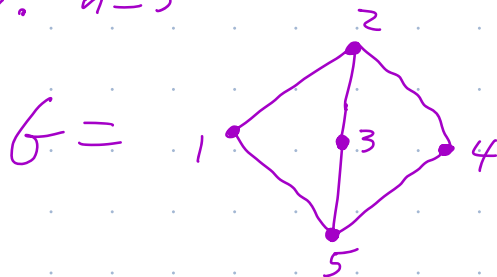
$$f(G) = S^+ \cup S^-$$

n -bit strings

S^+ : n ex; i^{th} one has 0 in coord. i ,
1 in all other coord.

S^- : one ex in S^- for ^{each} edge;
edge $\{i,j\} \rightarrow$ neg ex with 0 in v_i
1 everywhere else.

Ex: $n=5$



S^+

0	1	1	1	1
1	0	1	1	1
1	1	0	1	1
1	1	1	0	1
1	1	1	1	0

— v_{x2}

S^-

0	0	1	1	1
0	1	1	1	0
1	0	0	1	1
1	0	1	0	1
1	1	0	1	0
1	1	1	0	0

edge $\{1,3\}$

Remains to show:

$\forall$ input G , G is 3-colorable

$\iff$

$\exists$ 3-term DNF consistent w/ S^+, S^- .

Claim 1: IF G is 3-colorable, then

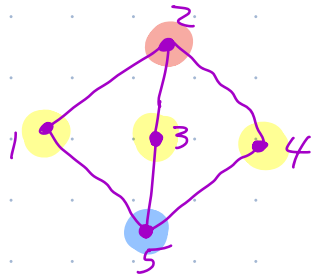
$\exists$ 3-term DNF consistent w/ S^+, S^- .

Pf: Let R, B, Y be a legit 3-coloring of G .

Let $T_R =$ mon conj. containing each x_i s.t. i not red in

$T_B =$ mon conj. containing each x_i s.t. i not blue

$T_Y =$ mon conj. containing each x_i s.t. i not yellow.



$\Rightarrow$

$$T_R = x_1 x_3 x_4 x_5$$

$$T_B = x_1 x_2 x_3 x_4$$

$$T_Y = x_2 x_5$$

- Each ex^i in S^+ lab. + by $T_R \vee T_B \vee T_Y$:
if $vtx\ i$ is R , ex^i (0 only in pos. i) satisfies T_R .
- Each ex in S^- lab. - by $T_R \vee T_B \vee T_Y$:
(i, j) $ex\ 11\dots 01\dots 101\dots 1$: to satisfy T_R ,
 T_R would need to be missing x_i & x_j but that only happens if i, j both R , not so for i, j since valid coloring.

Claim 2: If $\exists$ 3-term ONF consistent w/ S^+, S^- , then G is 3-colorable.

Pf: Let $T_R \vee T_B \vee T_Y$ be a 3-term ONF.

Construct full candidate coloring:

- color $vtx\ i$ R if $i^+ +$ satisfies T_R
- " " " B " " " " T_B
- " " " Y " " " " T_Y .

Colors every vtx . To show: every edge does not have 2 same-color endpts. (not both R)

Pick any edge ij : we'll argue)

$i=1, j=2$:

0	1	1	1	1	+
1	0	1	1	1	+
0	0	1	1	1	-

for i, j to both be R : both satisfy T_R .

T_R has
neither x_1 nor $\bar{x}_1$.

T_R must have neither x_2 nor $\bar{x}_2$

→ neg ex "looks just like" to T_R

So ij not both R

B

Y .

