

A Roadmap of Persuasive Argumentation

Christopher Hidey

April 21, 2017

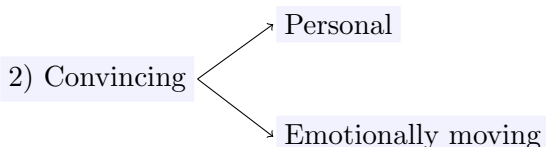
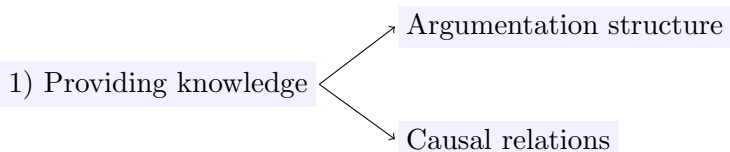
Roadmap for Persuasive Argumentation

Goals of persuasive argumentation:

- ① Providing knowledge
- ② Convincing

Roadmap for Persuasive Argumentation

Goals of persuasive argumentation:



Outline

1 Introduction

2 Persuasion

3 Causal Relations

4 Generation

Roadmap for Persuasive Argumentation

- ① Persuasion
 - ① What makes an argument more persuasive than a logical sequence of reasons?
 - ② How are persuasive arguments structured?
- ② Causal Relations
- ③ Generation

Roadmap for Persuasive Argumentation

- ① Persuasion
- ② Causal Relations
 - ① How can we better represent and model causal relations?
 - ② How can we model sequences of reasoning?
- ③ Generation

Roadmap for Persuasive Argumentation

- ① Persuasion
- ② Causal Relations
- ③ Generation
 - ① How can we customize generation to emphasize persuasion?
 - ② How can we generate goal-oriented and globally coherent arguments?

Persuasion

- 1 What makes an argument more persuasive than a logical sequence of reasons?
- 2 How are persuasive arguments structured?

Social Media

Tan et al. (2016)

Habernal and Gurevych (2016)

Das et al. (2016)

Rosenthal et al. (2017)

Walker et al. (2012)

Persuasive Essays

Peldszus and Stede (2015)

Ghosh et al. (2016)

Somasundaran et al. (2016)

Forbes-Riley et al. (2016)

Persuasion

- 1 *What makes an argument more persuasive than a logical sequence of reasons?*
- 2 How are persuasive arguments structured?

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Persuasion → Social Media

Tan et al. (2016)

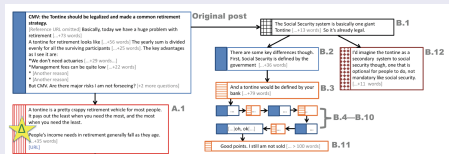
Goal: Predict persuasion

Data: Change My View

Method: Logistic Regression

Features: Sentiment, Style, Interplay

- (+) Naturally labeled open-domain data
- Balanced prediction controlled for topic but (-) assumes persuasion



Winning Arguments: Interaction Dynamics and Persuasion Strategies in Good-faith Online Discussions

Persuasion → Social Media

Tan et al. (2016)

Goal: *Personal* persuasion

- (+) Naturally labeled open-domain data
- Balanced prediction controlled for topic but (-) assumes persuasion

Habernal and Gurevych (2016)

Goal: Ranking arguments

Data: CreateDebate and Procon

Method: SVM and LSTM

Features: Sentiment, Readability

physical education should be
mandatory cuz 112,000 people
have died in the year 2011...

- (+) Objective ranking for quality
- (-) May just reveal which arguments are bad

Which argument is more convincing? Analyzing and predicting convincingness of Web arguments using bidirectional LSTM

Persuasion → Social Media

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Persuasion → Social Media → Influence

Tan et al. (2016)

Goal: *Personal* persuasion

Habernal and Gurevych (2016)

Goal: *Objectively* ranking arguments

Das et al., (2016)

Goal: Analyze intent in social networks

Data: Manually generated and Twitter

Method: Crowdsourcing and LDA

Hyundai cars just suck.

Mine broke down right after
their guarantee period.

- (+/-) Measure persuasion by change in sentiment
- (-) Controlled, artificial experiments

Persuasion → Social Media → Influence

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Persuasion → Social Media → Influence

Das et al., (2016)

Goal: Analyze intent in social networks (*global* influence)

Rosenthal and McKeown (2017)

Goal: Predict *personal* influence

Data: LiveJournal, Wikipedia Talk, Twitter, CreateDebate

Method: Cascaded supervised system

Features: Persuasion, Argument, Sentiment, Dialog, Agreement

- (-) Evaluation assumes at least one influencer
- (+) Domain adaptation

Persuasion → Social Media → Influence

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Persuasion → Social Media → Stance

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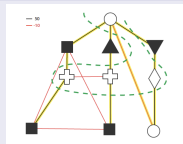
Walker et al. (2012)

Goal: Predict stance

Data: CreateDebate

Method: MaxCut, Logistic Regression

Features: Sentiment, Argumentation



- (+) Naturally-labeled data, (+) proxy for persuasion
- (+) Model social interaction, (-) limited set of topics

Stance Classification using Dialogic Properties of Persuasion

Persuasion → Social Media → Stance

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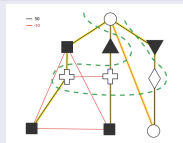
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Stance Classification using Dialogic Properties of Persuasion

- ① *What makes an argument more persuasive than a logical sequence of reasons?*
 - Social Interaction
 - Walker et al. (2012) - graph partitions
 - Das et al. (2016) - neighbor content similarity
 - Tan et al. (2016) - word overlap
 - Rosenthal and McKeown (2017) - dialog patterns
 - Emotional Content
- ② How are persuasive arguments structured?

- ① *What makes an argument more persuasive than a logical sequence of reasons?*
 - Social Interaction
 - Emotional Content
 - Das et al. (2016) - emotion and logic depending on topic
 - Habernal and Gurevych (2016) - negative often less convincing
 - Tan et al. (2016) - presence of sentiment
 - Rosenthal and McKeown (2017) - sentiment for attempts to persuade
 - Walker et al. (2012) - sentiment for stance
- ② How are persuasive arguments structured?

Persuasion

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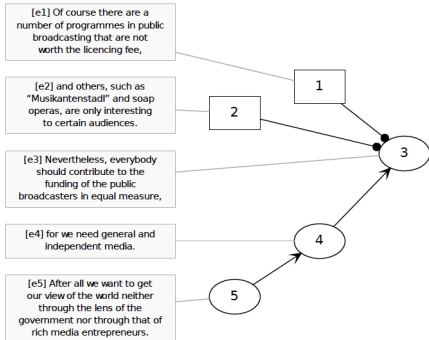
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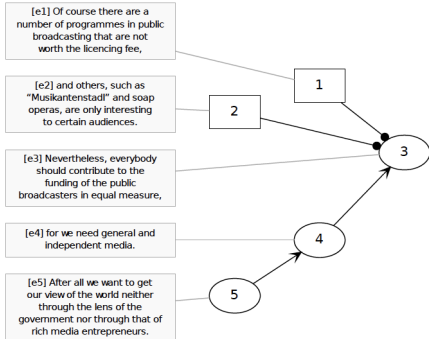
Peldszus and Stede (2015)



Goal: Argumentation parsing
Data: Manually generated German and (-) translated English essays
Method: Logistic regression, MST

- Claims/premises and support/attack relations
- (+) Joint prediction, (-) but components modeled individually

Peldszus and Stede (2015)



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Ghosh et al. (2016)

Goal: Persuasive essay scoring

Data: TOEFL essays

Method: Linear regression

Features: Argumentation

- (+/-) Coarse-grained claims/premises and support/attack relations

Goal: Argumentation parsing

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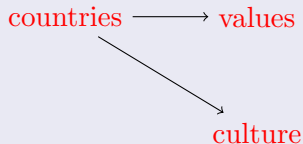
Somasundaran et al. (2016)

Goal: Automatic essay scoring

Data: GRE essays

Methods: Linear Regression

Features: PageRank and graph-based



- Model (+) *globally* as graphs with each word as a node
- (-) All nodes of the same word are collapsed

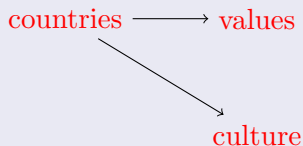
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Forbes-Riley et al. (2016)

Goal: Analyze and predict Penn Discourse Tree bank relations

Data: AP English essays

Methods: Crowdsourcing and pre-trained discourse parser

- Mostly sequential *local* relations
- More Contingency relations, (-) missing Justification and Claim

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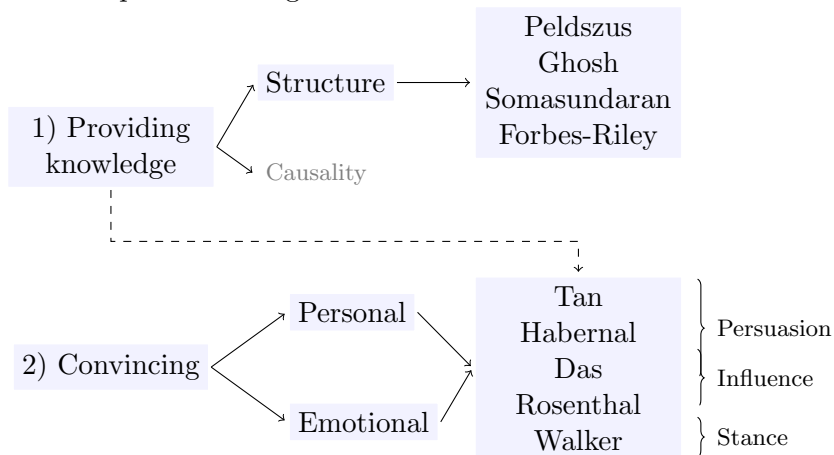
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- ① What makes an argument more persuasive than a logical sequence of reasons?
- ② *How are persuasive arguments structured?*
 - Ghosh et al. (2016) and Peldszus and Stede (2015) use tree structures
 - Somasundaran et al. (2016) study graphs of word interactions
 - Forbes-Riley et al. (2016) analyze local discourse relations

Persuasion

Goals of persuasive argumentation:



Causal relations for persuasive argumentation:

- ① Mining factual causal relations
- ② Modeling causal relations in persuasive argumentation

Goals:

- ① How can we better represent and model causal relations?
- ② How can we model sequences of reasoning?

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Causal Relations

- ① How can we better represent and model causal relations?
- ② How can we model sequences of reasoning?

Contextual

Ji et al (2016)

Prasad et al. (2010)

Dunietz et al. (2017)

Riaz and Girju (2014)

Distributional

Biran and McKeown (2013)

Braud and Denis (2016)

Sharp et al. (2016)

Rocktaschel et al. (2015)

Das et al. (2017)

Causal Relations

- 1 How can we better represent and model causal relations?
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Formal Logic

Rocktaschel et al. (2015)

Das et al. (2017)

Ji et al (2016)

Goal: Predict implicit discourse relations

John was tired. He left early.

Data: Wall Street Journal (PDTB)

Model: LSTM with discourse relation as latent variable

- (+) Discourse-aware language modeling
- (-) Implicit discourse relation detection still very difficult
- (-) No reporting of individual class performance

A Latent Variable Recurrent Neural Network for Discourse Relation Language Models

Ji et al (2016)

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Causal Relations → Contextual Approaches

Ji et al (2016)

Goal: Predict implicit discourse relations (still (-) very difficult)

John was tired. He left early.

Prasad et al. (2010)

Goal: Identify alternative discourse markers

GM appears to be stepping up the pace of its factory consolidation to get in shape for the 1990s. **One reason is** mounting competition.

Data: Wall Street Journal (PDTB)

Model: Paraphrases

- (+) Provides lexical signal, (+/-) open class of markers
- (-) Limited to intra-sentence relations

Realization of Discourse Relations by Other Means: Alternative Lexicalizations

Causal Relations → Contextual Approaches

Ji et al (2016)

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Prasad et al. (2010)

Goal: Identify alternative discourse markers

Dunietz et al. (2017)

Goal: Predict causality and cause/effect spans

For market discipline to work, banks cannot expect to be bailed out.

Data: New York Times, Wall Street Journal, Dodd-Frank hearings

Model: Cascaded supervised system

Features: Lexical, Syntactic, Semantic

- (+) Contiguous and non-contiguous, but (-) no temporal
- (-) Closed class at prediction, (-) per-relation classifier

Automatically Tagging Constructions of Causation and Their Slot-Fillers

Causal Relations → Contextual Approaches

Ji et al (2016)

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Causal Relations → Contextual Approaches

Dunietz et al. (2017)

For market discipline **to** work, banks cannot expect to be bailed out.

- Lexical grounding

Riaz and Girju (2014)

Goal: Predict causality

At least 1,833 people died in the hurricane.

Data: FrameNet, WordNet, and GigaWord

Model: Semi-supervised ILP

- (+) Non-contiguous, (+) open class
- (+/-) Requires real-world definition of causality
- (-) Missing other causal constructions

In-depth Exploitation of Noun and Verb Semantics to Identify Causation in Verb-Noun Pairs

Causal Relations → Contextual Approaches

Dunietz et al. (2017)

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Causal Relations → Contextual Approaches

- ① *How can we better represent and model causal relations?*
 - Dunietz et al. (2017)- expand to constructions like “**so ... that**”
 - Prasad et al. (2010)- alternative lexicalizations, “**The reason is**”
 - Riaz and Girju (2014)- verb-noun pairs such as “**died/hurricane**”
 - Ji et al. (2016)- implicit discourse relations as latent variables
- ② How can we model sequences of reasoning?

Causal Relations

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Contextual

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Distributional

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Braud and Denis (2016)

Sharp et al. (2016)

Formal Logic

Rocktaschel et al. (2015)

Das et al. (2017)

Biran and McKeown (2013)

Goal: Distributed representations for implicit discourse

Method: Calculate weighted word-pairs for each explicit connective

- (-) Unable to score unseen word pairs
- (+/-) Simple pre-processing, (-) no evaluation

Biran and McKeown (2013)

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Causal Relations → Distributional Approaches

Goal: Distributed representations for implicit discourse
TF-IDF and PMI-IDF, with IDF over connectives

Biran and McKeown (2013)

- (-) Requires lots of training data, unable to score unseen word pair
- (+/-) Simple pre-processing, (-) no evaluation

Braud and Denis (2016)

Method: Each word is a weighted d-dimensional vector

- (+) Evaluation of pre-processing
- (-) Expanding to additional markers increases sparsity

Learning Connective-based Word Representations for Implicit Discourse
Relation Identification

Causal Relations → Distributional Approaches

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Causal Relations → Distributional Approaches

Biran and McKeown (2013), Braud and Denis (2016)

Goal: Distributed representations for implicit discourse

Sharp et al. (2016)

Goal: Distributed representations for causality

Method: skip-gram, word-context pairs are from causes and effects

- (-) Simple pre-processing, (+/-) some evaluation of span selection
- (+) Both intrinsic and extrinsic evaluation

Causal Relations

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Formal Logic

Rocktaschel et al. (2015)

Das et al. (2017)

Rocktaschel et al. (2015)

Goal: Perform inductive reasoning on a knowledge base

Data: New York Times (train) and Freebase (train/test)

Methods: Matrix factorization and probabilistic logic rules

$$r_s(x, y) \implies r_t(x, y)$$

$$[\mathcal{A} \implies \mathcal{B}] = [\mathcal{A}]([\mathcal{B}] - 1) + 1$$

Injecting Logical Background Knowledge into Embeddings for Relation Extraction

Causal Relations \rightarrow Distributional \rightarrow Formal Logic

Goal: Perform inductive reasoning on a knowledge base

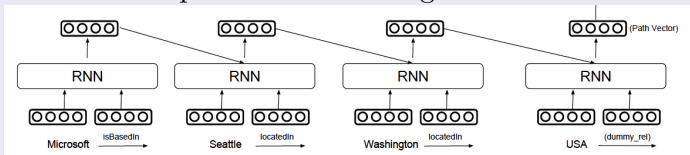
Rocktaschel et al. (2015)

Methods: Matrix factorization and probabilistic logic rules

Das et al. (2017)

Data: Freebase

Methods: RNN over paths in a knowledge base



Chains of Reasoning over Entities, Relations, and Text using Recurrent Neural Networks

Goal: Perform inductive reasoning on a knowledge base

Rocktaschel et al. (2015)

Methods: Matrix factorization and probabilistic logic rules

Das et al. (2017)

Methods: RNN over paths in a knowledge base

- (+) Open set of relations
- (-) Difficult to model confounding variables and other complex interactions

Causal Relations → Distributional Approaches

- ① *How can we better represent and model causal relations?*
 - Biran and McKeown (2013) - word pairs for explicit connectives
 - Braud and Denis (2016) - word co-occurrence vectors
 - Sharp et al. (2016) - skip-gram for cause/effect word pairs
- ② How can we model sequences of reasoning?

Causal Relations → Distributional Approaches

- ① How can we better represent and model causal relations?
- ② *How can we model sequences of reasoning?*
 - Rocktaschel et al. (2015) - matrix factorization with injected logic
 - Das et al. (2017) - RNNs over paths in knowledge graph

Causal Relations

Goals of persuasive argumentation:

1) Providing knowledge

Structure

Causal relations

Contextual

Distributional

Ji	PDTB
Prasad	Alt. lex.
Dunietz	construction
Riaz	verb-noun

Biran	PDTB
Braud	
Sharp	causal
Rocktaschel	logic
Das	

2) Convincing

Personal

Emotional

Natural language generation for persuasive argumentation:

- ① Content-framed
 - ② Context-driven
 - ③ Goal-oriented
 - ④ Globally coherent
-
- ① How can we customize generation to emphasize persuasion?
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Persuasion

Ding and Pan (2016)

Bilu and Slonim (2016)

Li et al. (2016)

Dodge et al. (2016)

Other

Andreas and Klein (2016)

Hu et al. (2017)

Chen et al. (2009)

Kiddon et al. (2016)

Generation

- ① How can we customize generation to emphasize persuasion?
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Framing

Ding and Pan (2016)
Bilu and Slonim (2016)

Goal-oriented

Li et al. (2016)
Dodge et al. (2016)

Context-driven

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Coherent

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Coherent

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Kiddon et al. (2016)

Bilu and Slonim (2016)

Goal: Generate valid claims (template-based)

Data: idebate

Banning violent video games is a violation of free speech

Censoring internet content is a violation of free speech

Method: Logistic regression

Features: similarity, relevance, fluency

- (+) Parameter sharing across topics
- (+/-) Text-to-text generation, (-) closed set

Bilu and Slonim (2016)

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Framing Content

Bilu and Slonim (2016)

Goal: Generate valid claims

Ding and Pan (2016)

Goal: Determine effects of personality on persuasion

Data: Personality tests

Method: Metric Pairwise Constrained K-Means

Features: Big5, Schwartz

- (-) Domain-specific
- (-) No control for how personality affects generation decisions

Framing Content

Bilu and Slonim (2016)

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Framing

Ding and Pan (2016)

Bilu and Slonim (2016)

Goal-oriented

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Andreas and Klein (2016)

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Coherent

Chen et al. (2009)

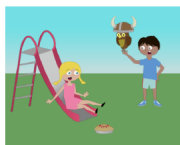
Kiddon et al. (2016)

Considering Context

Andreas and Klein (2016)



(a) target



(b) distractor

the owl is sitting in the tree

Goal: Generate reference text

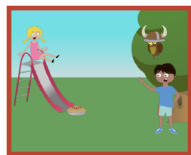
Data: Abstract Scenes Dataset

Method: Referent ranker, text generator

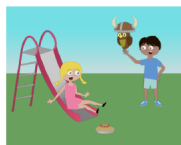
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- (+) Agnostic to input representation
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Hu et al. (2017)

Goal: Generate controllable text

Data: IMDB, Stanford Sentiment Treebank-2, TimeBank

Method: Variational Auto-Encoder

the film is strictly routine !

the film is full of imagination .

- (+) Semi-supervised, requires little labeled data
- (-) Unclear how to extend to multi-dimensional attributes with complex interactions

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Generation

- ① How can we customize generation to emphasize persuasion?
- ② *How can we generate goal-oriented and globally coherent arguments?*

Framing

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Accomplishing Goals

Li et al. (2016)

Goal: Generate dialog for maximizing the length of the conversation

Data: OpenSubtitles

Method: Deep reinforcement learning

A: Where are you going?

B: I'm going to the restroom.

A: See you later.

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A: See you later.

...

- (+) Models both agents in dialog simultaneously
- (-) Preventing loops may contrast with other goals

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Goal: Generate dialog likely to result in continued dialog

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Goal: Generate dialog for question answering
A: I liked Tombstone and The Net.
I'm looking for a Fantasy film.

Data: Online Movie Database,
Reddit movies sub-reddit

B: Jumanji

A: Who directed that?

Method: Memory network

B: Joe Johnston

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- (+) Ability to store and query factual information
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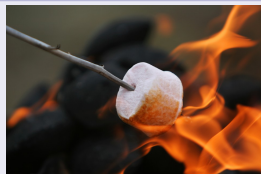
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Chen et al. (2009)

Goal: Model topic transitions

Data: Wikipedia

Method: Generalized Mallows Model



- (+) Works well for domain-specific modeling
- (-) Bag-of-words generation

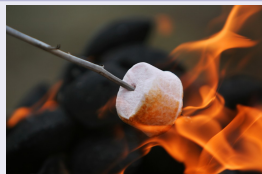
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Modeling Coherence

Chen et al. (2009)

Goal: Improve topic transitions by global constraints on ordering

Kiddon et al. (2016)

Goal: Generate text from an agenda

Data: Recipes, Hotel dialogs

Method: Neural LM with soft checklist

Sift **flour**, measure, and sift with **baking powder** and **salt**. Fold in stiffly beaten **egg whites**.

- Able to balance long-term goals with short-term word generation

- ① *How can we customize generation to emphasize persuasion?*
 - *Framing*
 - Bilu and Slonim (2016) - template-based generation of claims
 - Ding and Pan (2016) - emphasis of attributes based on personality
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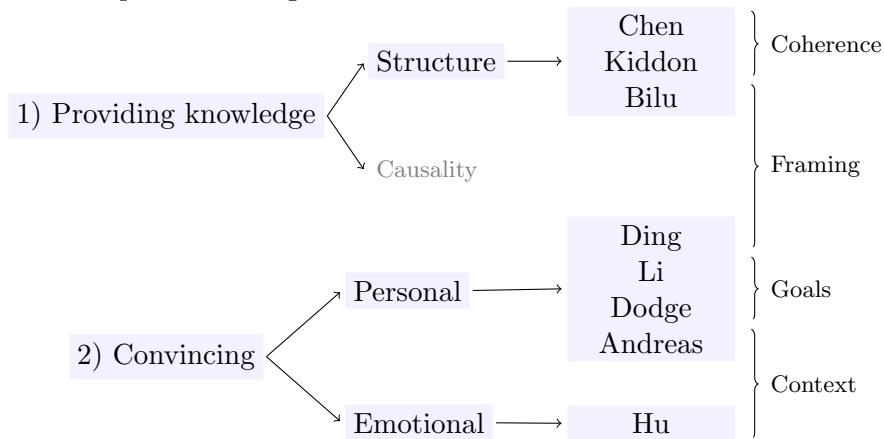
- ① *How can we customize generation to emphasize persuasion?*
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 - *Context*
 - Andreas and Klein (2016) - pragmatic reasoning for descriptions
 - Hu et al. (2017) - text generation conditioned on attributes
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- ① How can we customize generation to emphasize persuasion?
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- ② *How can we generate goal-oriented and globally coherent arguments?*
 - *Goals*
 - Li et al. (2016) - maximizing conversation length for dialogue
 - Dodge et al. (2016) - question answering for dialogue
 - Coherence

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 - *Coherence*
 - Chen et al. (2009) - topic modeling and ordering
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Generation

Goals of persuasive argumentation:



Conclusion

Goals of persuasive argumentation:

