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Virtuoso: Narrowing the Semantic Gap in Virtual Machine Introspection

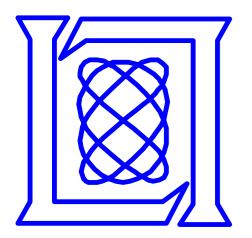
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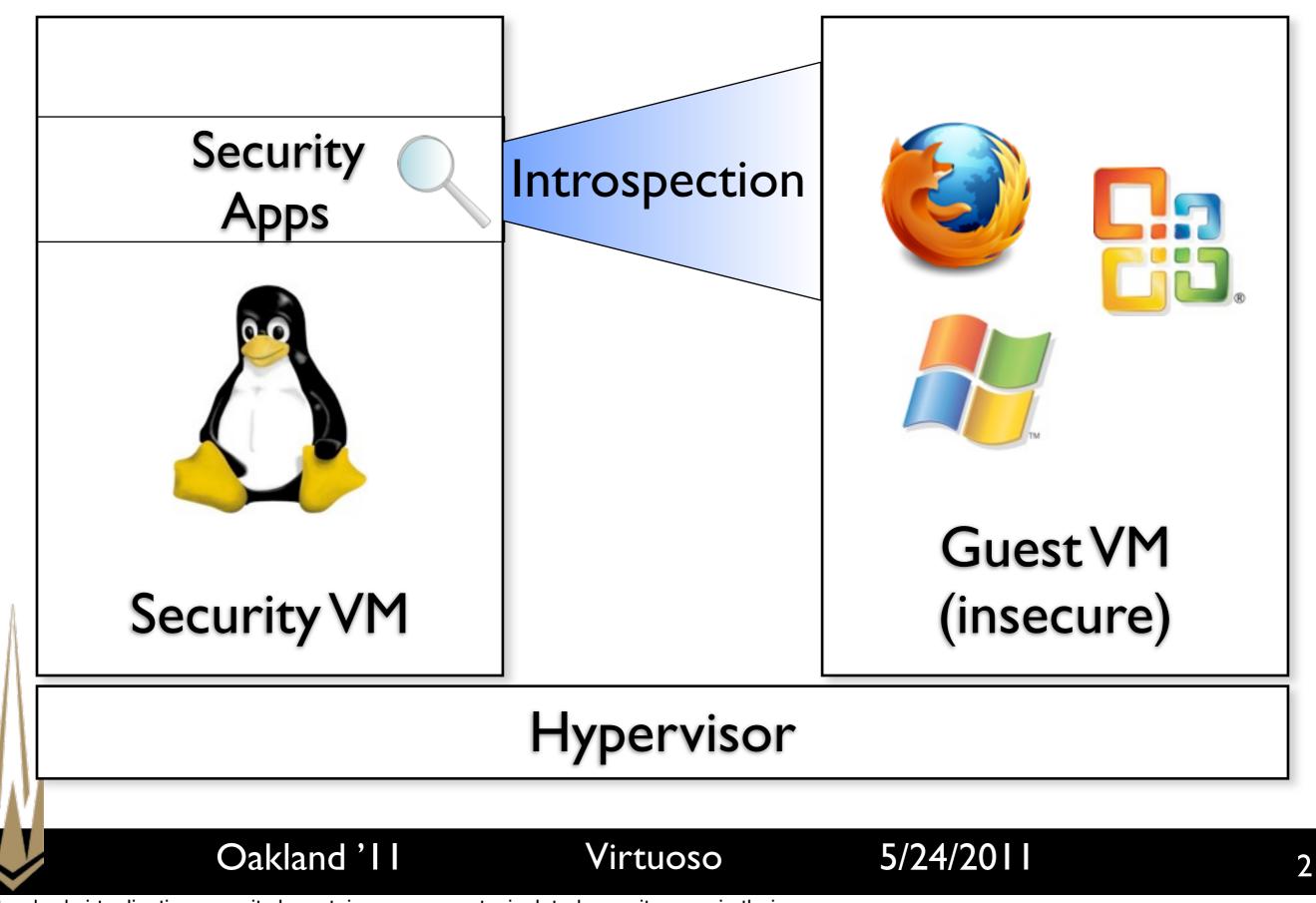
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Virtual Machine Introspection

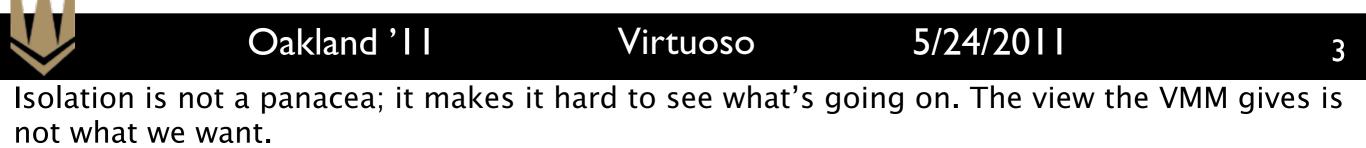


Standard virtualization security layout: insecure guests, isolated security apps in their own

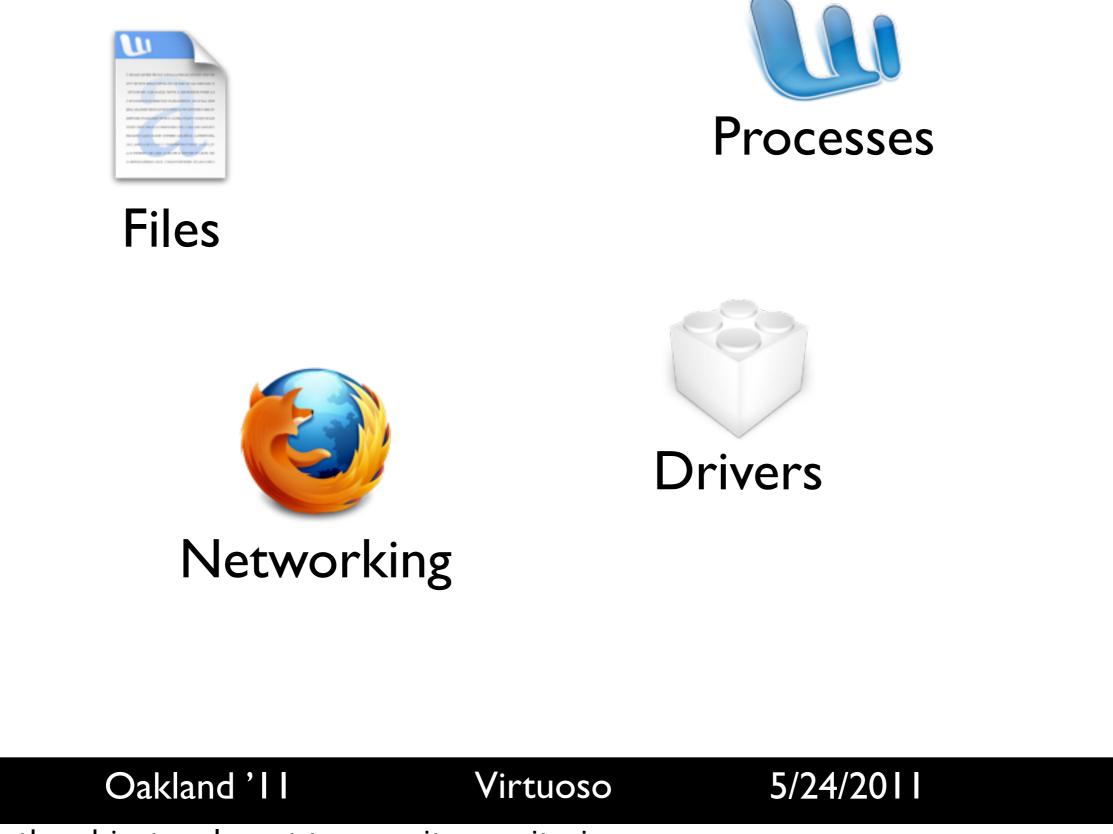
VM.

Open Problem: The Semantic Gap

- Isolation can provide security
- Isolation makes it hard to see what's going on
- View exposed by VMM is low-level (physical memory, CPU state)
- Need to reconstruct high-level view using introspection routines



What You Want...



These are the objects relevant to security monitoring.

What You Get

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This is the view exposed by the VMM -- physical memory. This is from a memory dump of a Windows 2003 system.

Virtuoso

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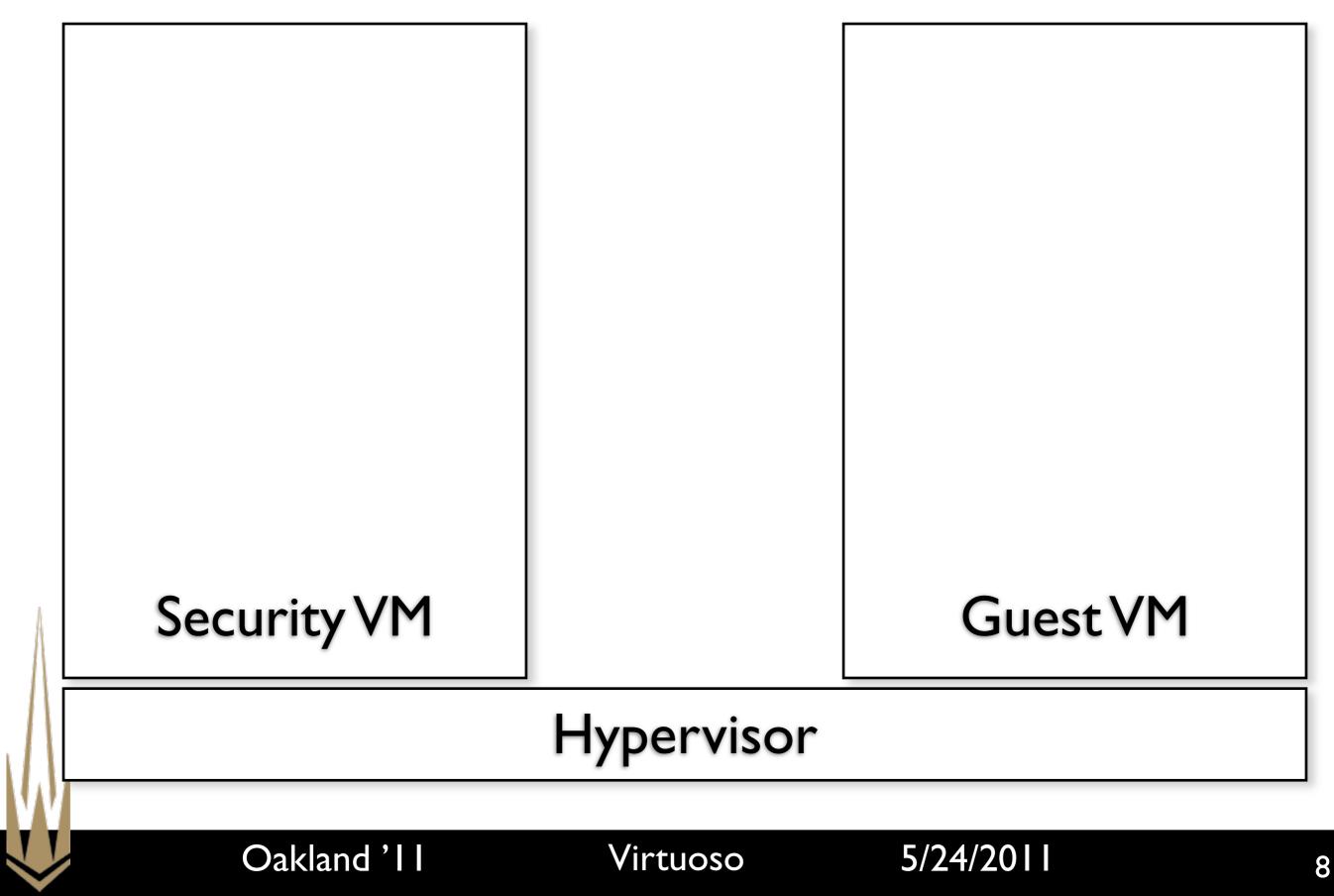
Introspection Challenges

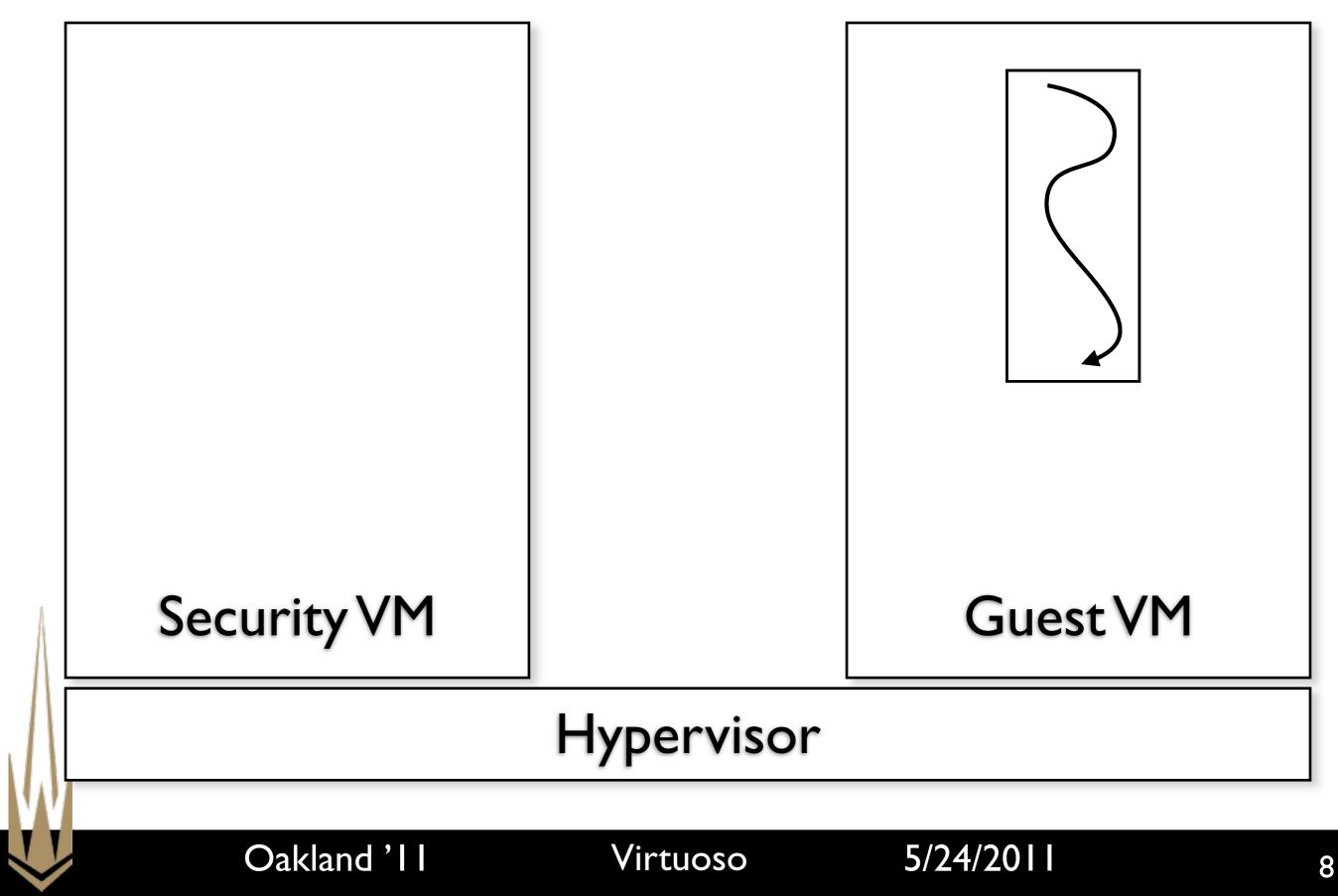
- Introspection routines are currently built manually
- Building routines requires detailed knowledge of OS internals
 - Often requires reverse engineering
- OS updates and patches break existing introspection utilities

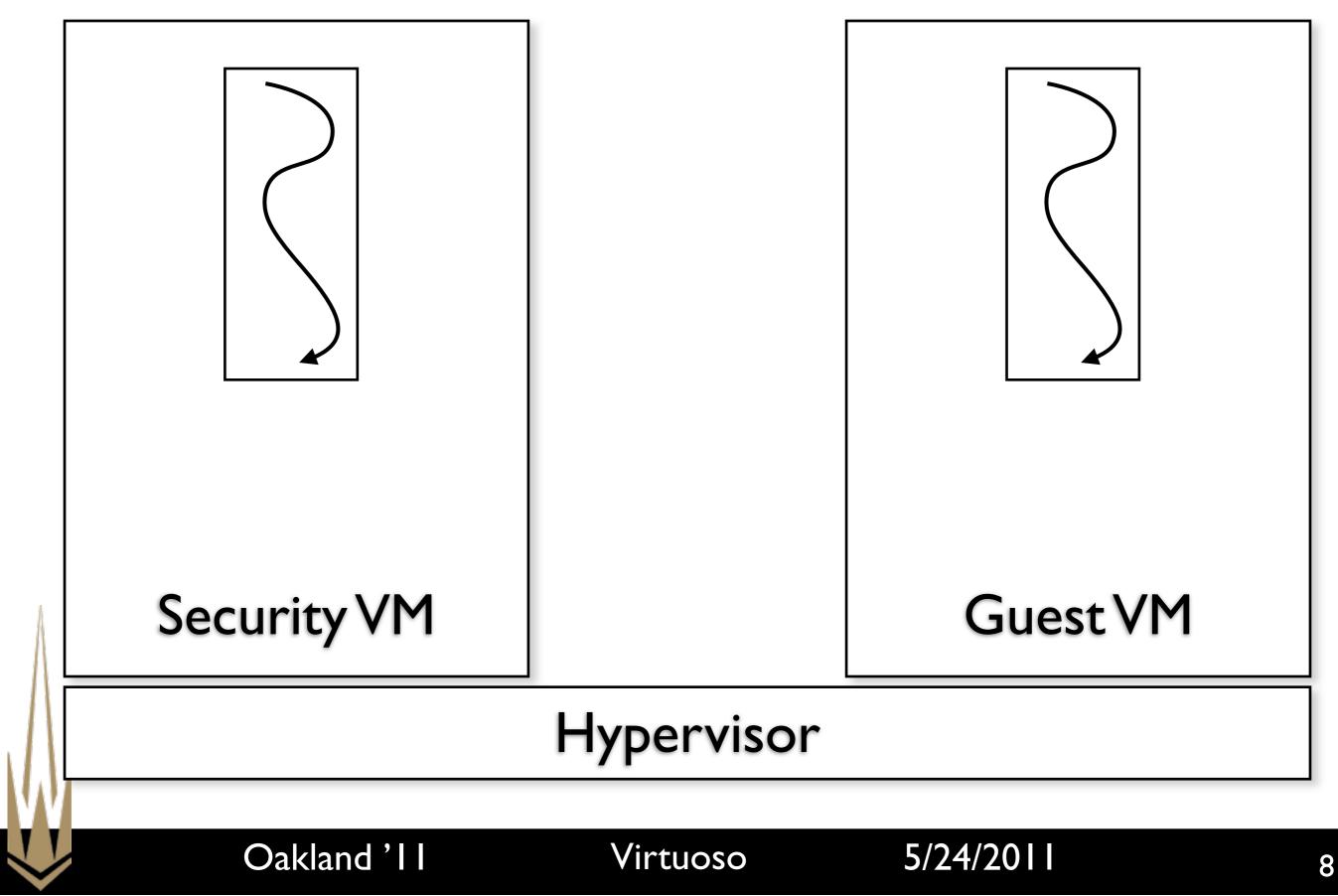
Oakland 'II Virtuoso 5/24/2011 6 Note story about sec. vendor that had to spend 60 hours reverse engineering Vista's new TCP/IP stack. Virtuoso can reduce this to a few minutes by a non-expert.

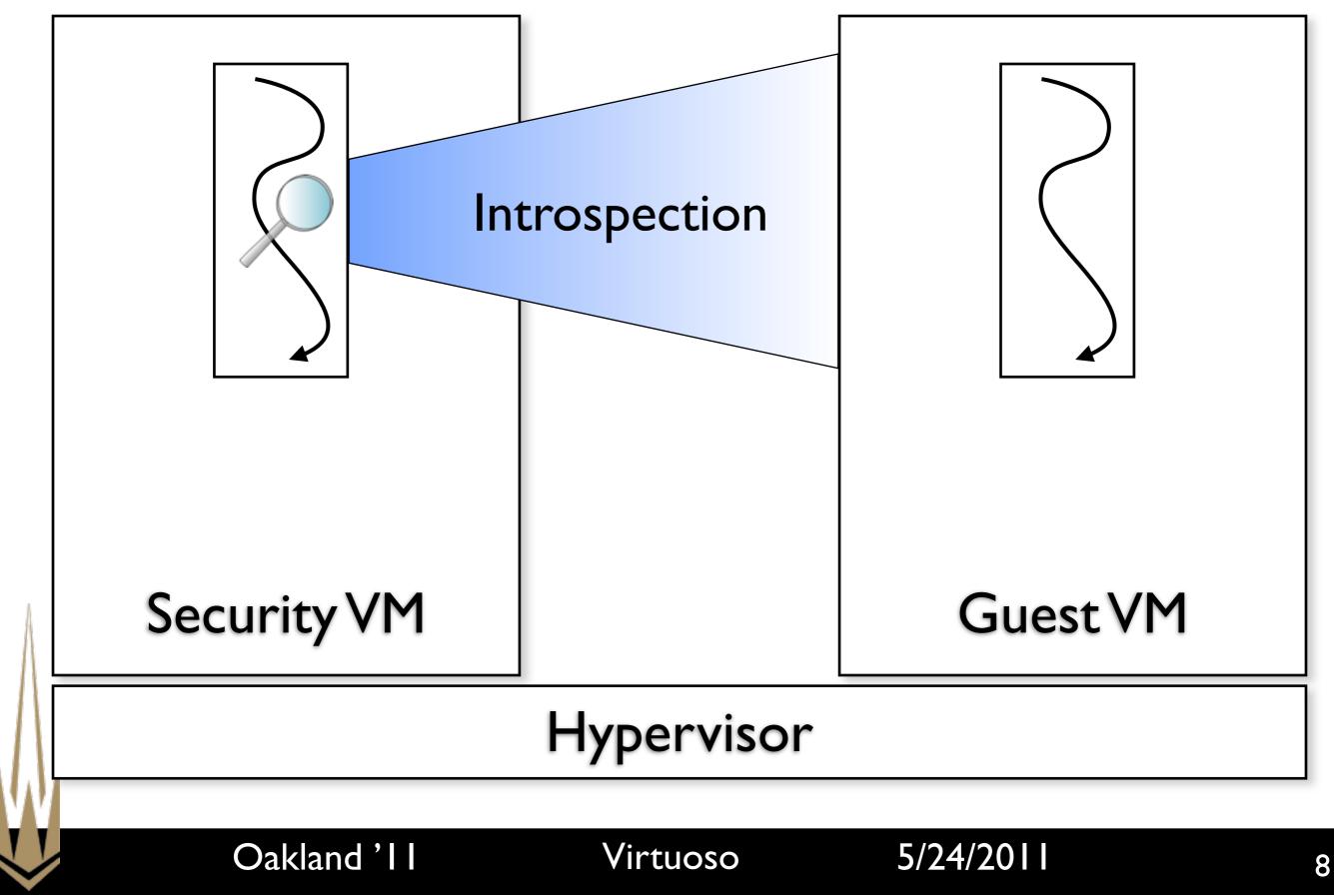
Contributions

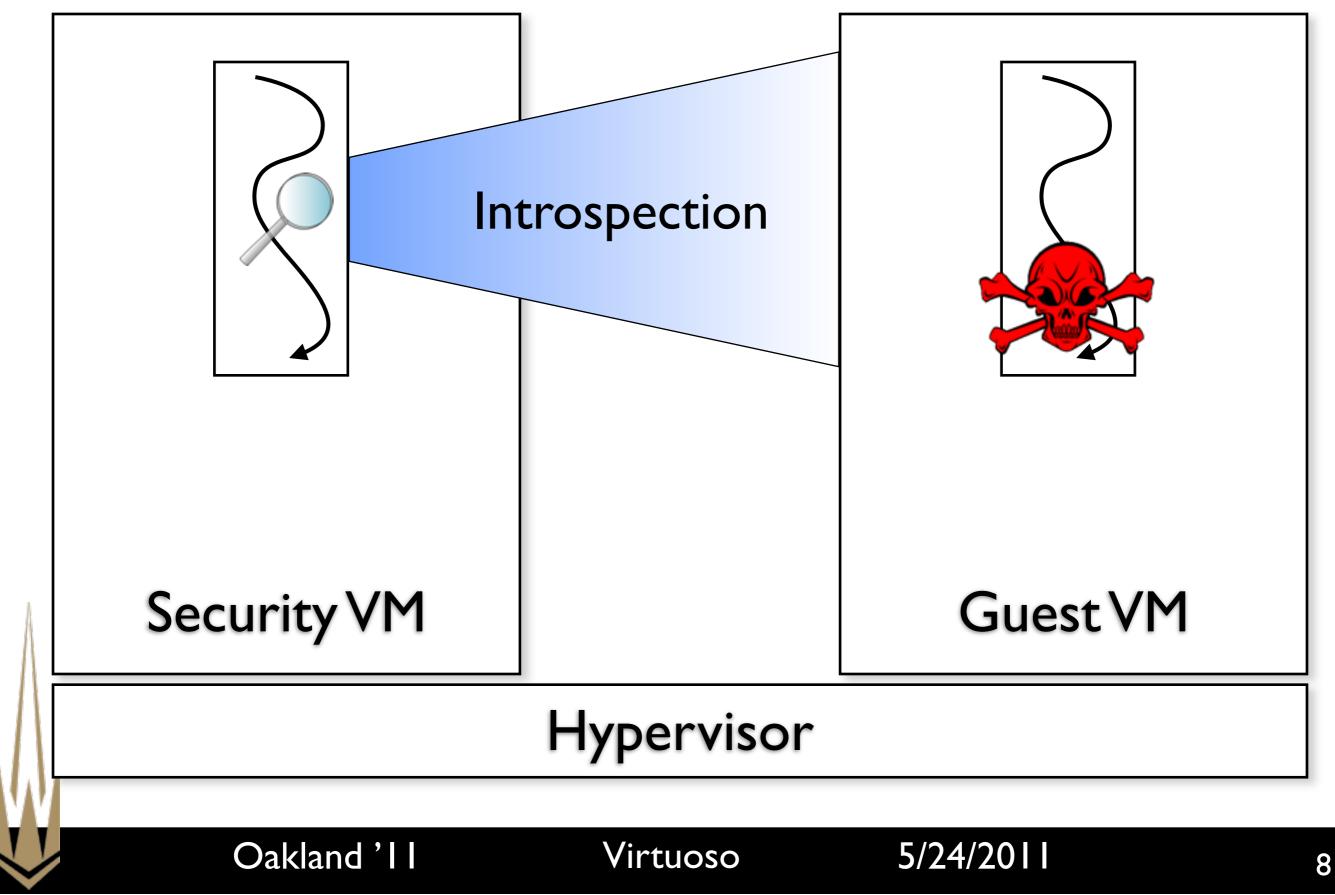
- We generate introspection routines automatically
- No knowledge of OS internals or reverse engineering required
- Routines can be regenerated easily for new OS versions / patches

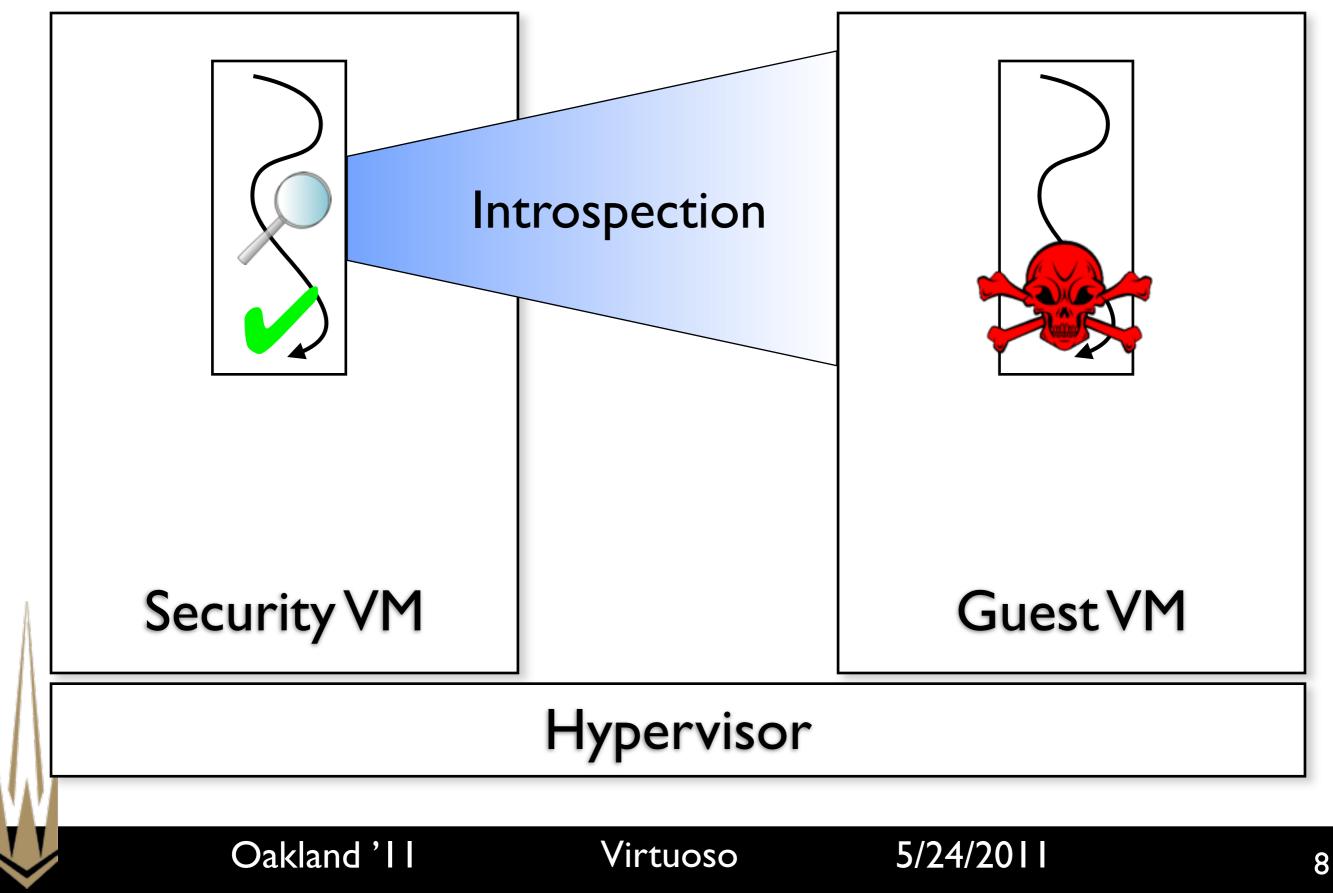












- Generality: generate useful introspection programs on multiple operating systems
- Reliability: generate working programs using dynamic analysis

Virtuoso

• Security: ensure that programs are unaffected by guest compromise

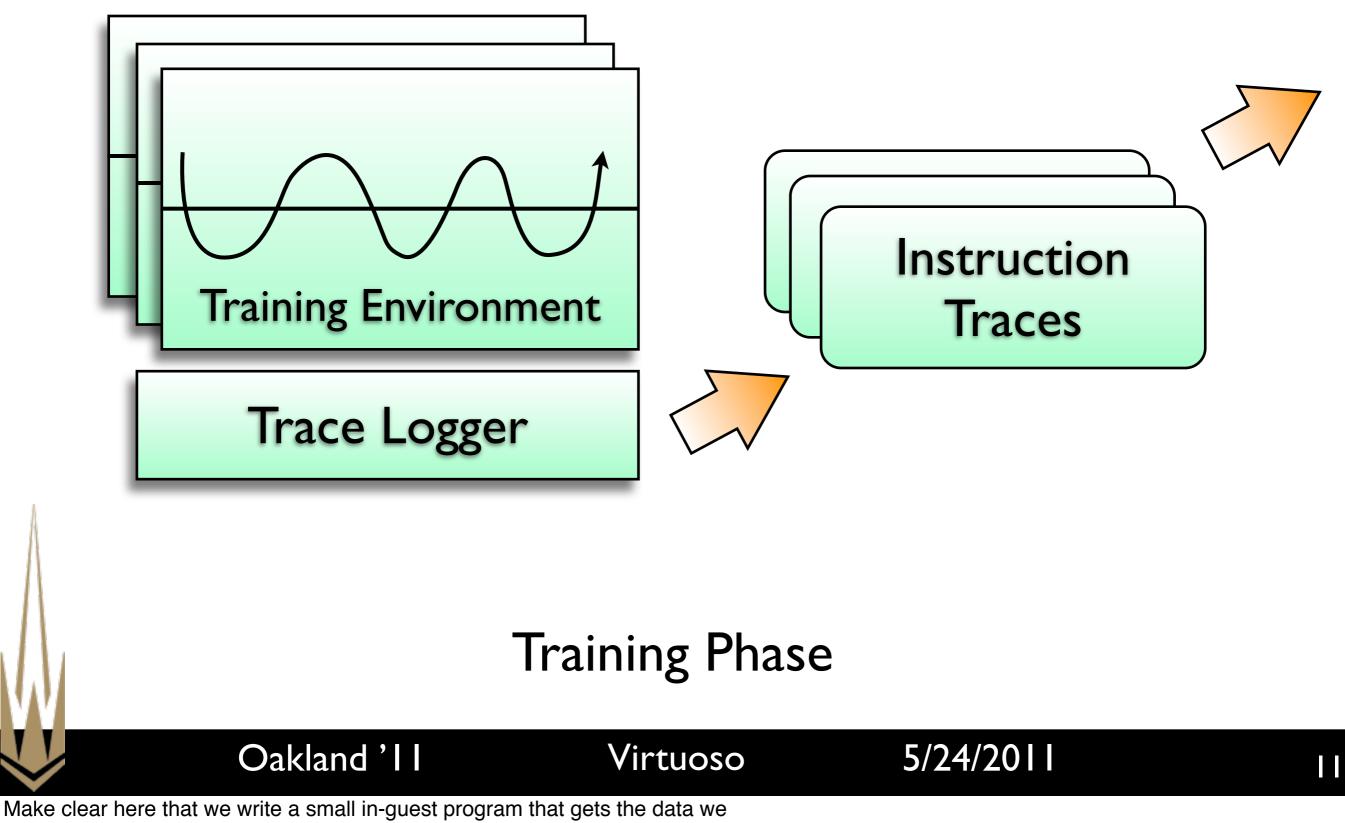
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Challenges

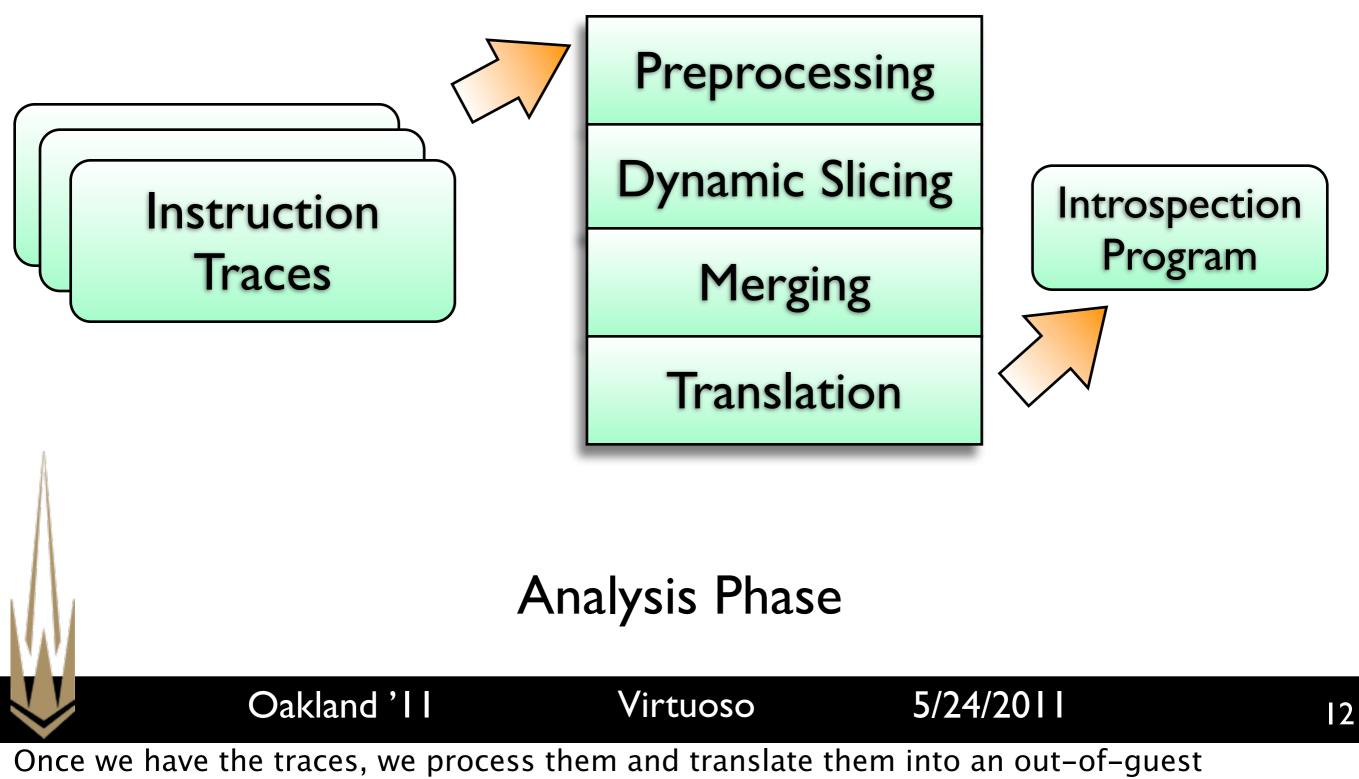
- Assume no prior knowledge of OS internals
- Code extraction must be *whole-system*
 - Much of the code we want is in the kernel
 - Existing work (BCR, Inspector Gadget) only extracts small pieces of userland code

Overview



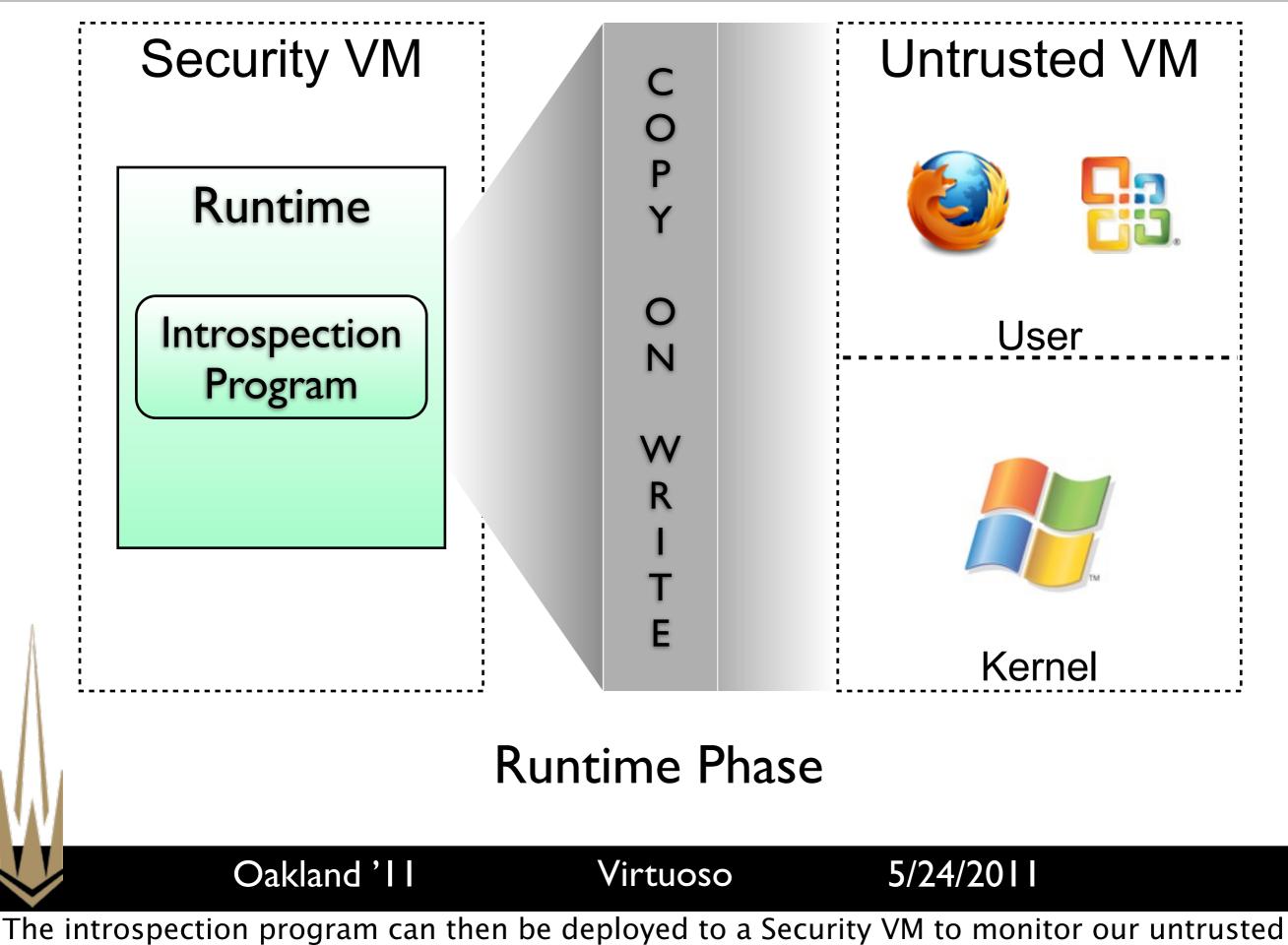
want!

Overview



introspection program.

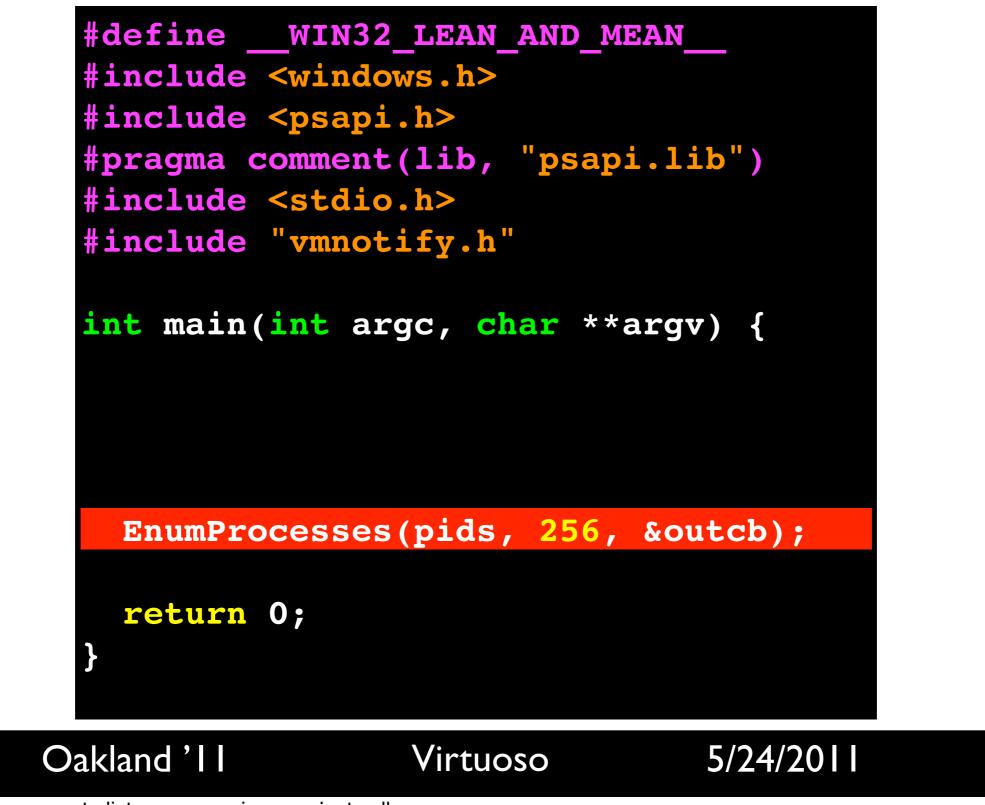
Overview



VM and applications.

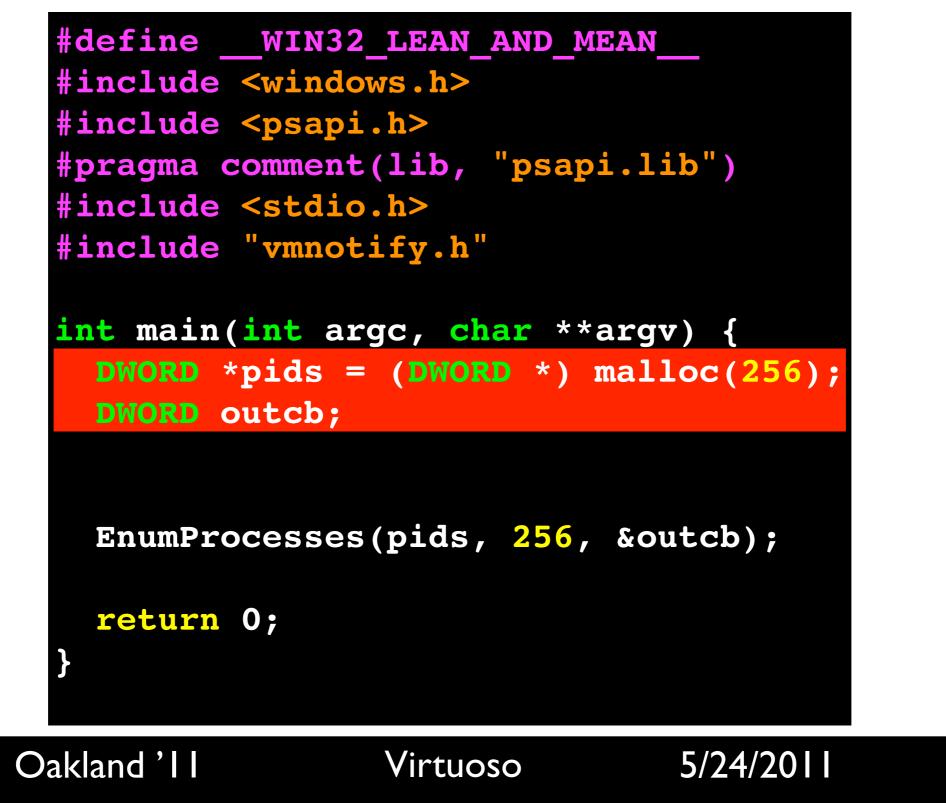
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 Write in-guest training program using system APIs



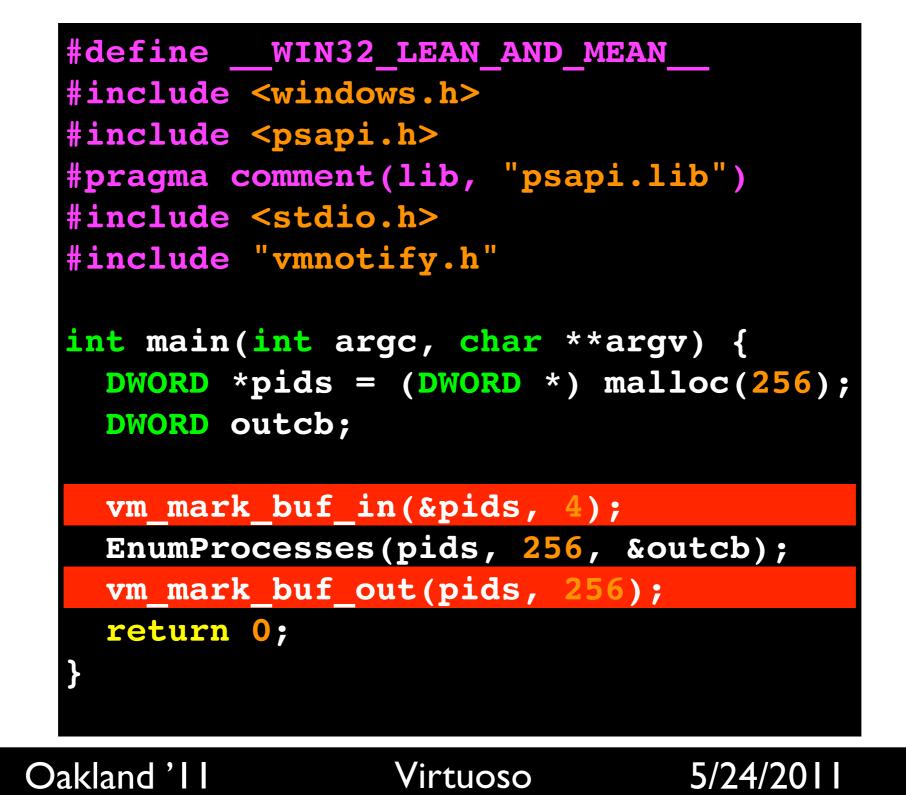
Writing the in-guest program to list processes is easy: just call EnumProcesses.

 Write in-guest training program using system APIs



Of course, you need a little bit of boilerplate.

Annotate program with start/end markers



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Next, inform Virtuoso of where logging should begin and end, and where the buffer containing the output of the introspection is.

- Run program in QEMU to generate instruction trace
- Traces are in QEMU µOp format

```
INTERRUPT(0xfb,0x200a94,0x0)
TB_HEAD_EIP(0x80108028)
MOVL TO IM(0x0)
OPREG_TEMPL_MOVL_A0_R(0x4)
SUBL A0 4()
OPS_MEM_STL_TO_A0(0x1,0xf186fe8,0x8103cfe8,
                  Oxfffffff,0x215d810,0x920f0,0x0)
OPREG TEMPL MOVL R AO(0x4)
MOVL_TO_IM(0xfb)
OPREG_TEMPL_MOVL_A0_R(0x4)
SUBL AO 4()
OPS_MEM_STL_TO_A0(0x1,0xf186fe4,0x8103cfe4,
                  0xfffffff,0x215d810,0x920f0,0xfb)
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```

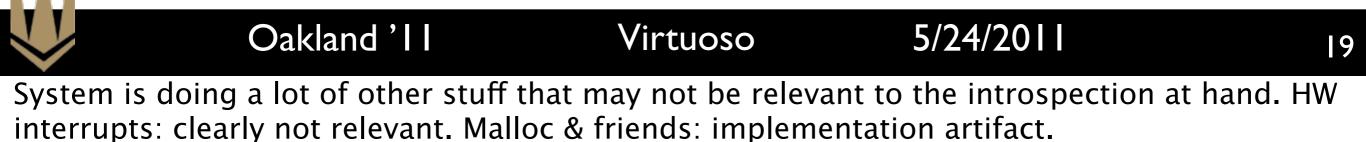
This produces instruction traces. They're not x86, but QEMU.

Whole-System Traces

- Includes all instructions between start and end markers
- Includes software and hardware interrupts and exceptions
- Includes concrete addresses of memory reads/writes

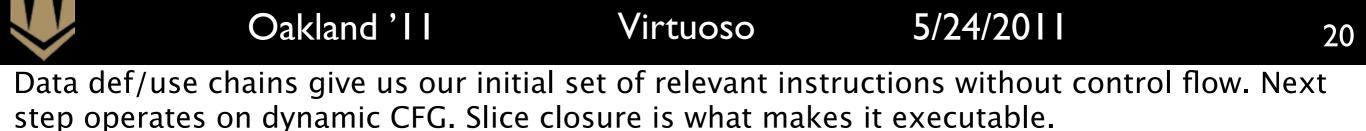
Trace Analysis

- What subset of this trace is relevant?
- Initial preprocessing:
 - Remove hardware interrupts
 - Replace malloc/realloc/calloc with summary functions
- Next, executable dynamic slicing (Korel and Laski, 1988) is done to identify relevant instructions



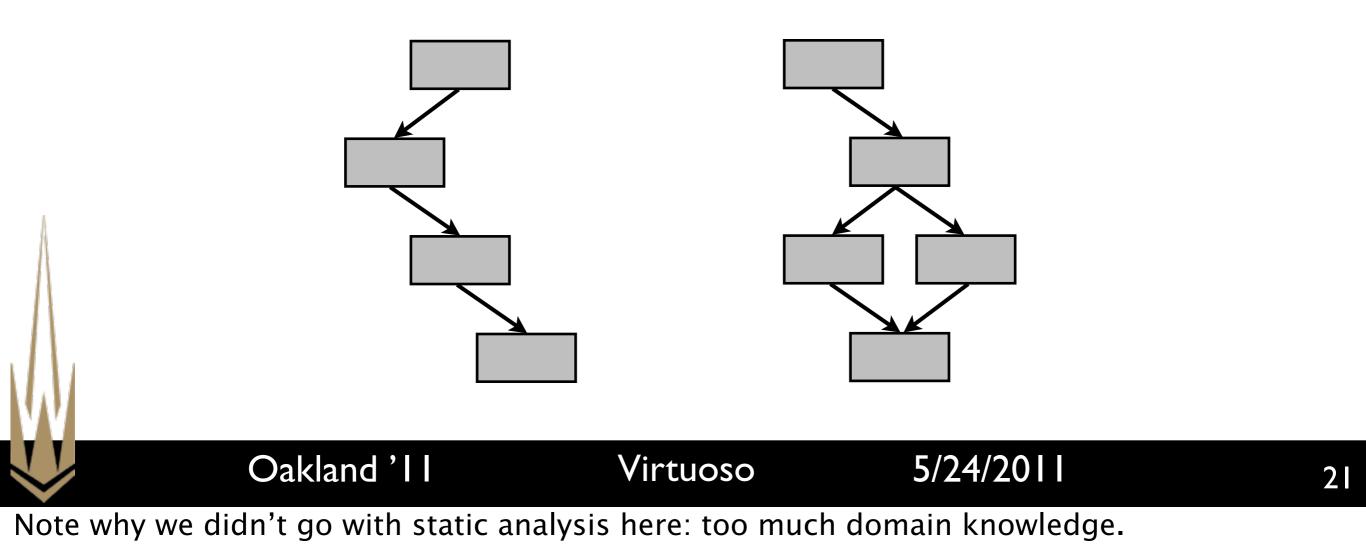
Executable Dynamic Slicing

- Follow data def/use chain backward, starting with output buffer
- 2. Examine CFG and add necessary control flow statements to slice (and their dependencies)
- 3. Perform slice closure:
 - If *any* instance of an instruction is included in the slice, *all* instances of that instruction must be marked



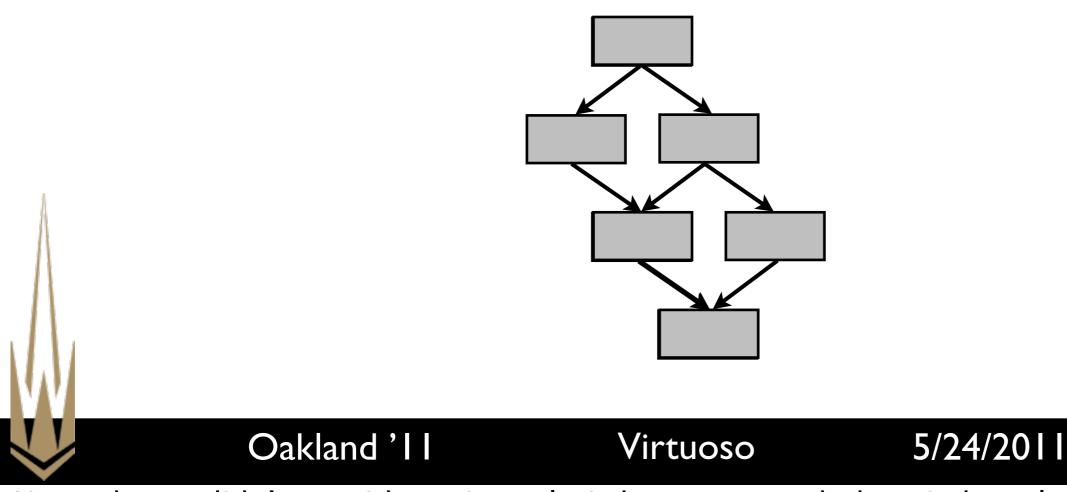
Trace Merging

- Since analysis is dynamic, we only see one path through program
- So: run program multiple times and then merge results



Trace Merging

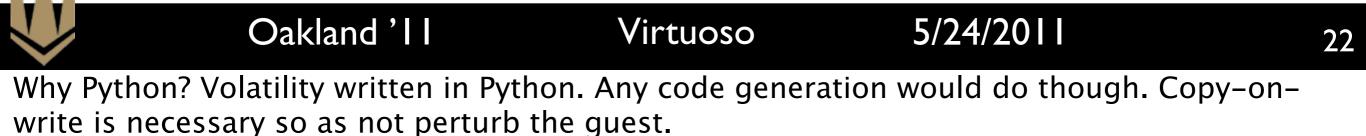
- Since analysis is dynamic, we only see one path through program
- So: run program multiple times and then merge results



Note why we didn't go with static analysis here: too much domain knowledge.

Program Translation

- Goal: convert in-guest → out-of-guest
- Generates Python code that runs inside Volatility memory analysis framework
- Changes:
 - Memory reads come from guest VM
 - Memory writes are copy-on-write
 - CPU registers become local vars



Translation Example



test byte [ebp+0x1c],0x10

mov edi,ebx

jnz 0xc02533a9

QEMU µOps

[TB @0xc0253368L *]

IFLO TB HEAD EIP(0xc0253368)

IFLO INSN BYTES(0xc0253368, 'f6451c10')

- * IFLO OPREG TEMPL MOVL A0 R(0x5)
- * IFLO ADDL AO IM(0x1c)
- * IFLO OPS MEM LDUB TO AO(...)
- * IFLO MOVL T1 IM(0x10)
- * IFLO TESTL TO T1 CC()
- IFLO_INSN_BYTES(0xc025336c,'89df')
- * IFLO OPREG TEMPL MOVL TO R(0x3)
- * IFLO OPREG TEMPL MOVL R T0(0x7) IFLO INSN BYTES(0xc025336e, '7539')
- * IFLO SET CC OP(0x16)
- * IFLO OPS TEMPLATE JZ SUB(0x0,0x1) IFLO GOTO TB1(0x60afcab8) IFLO MOVL EIP IM(0xc0253370)

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- IFLO MOVL TO IM(0x60afcab9)
- IFLO EXIT TB()

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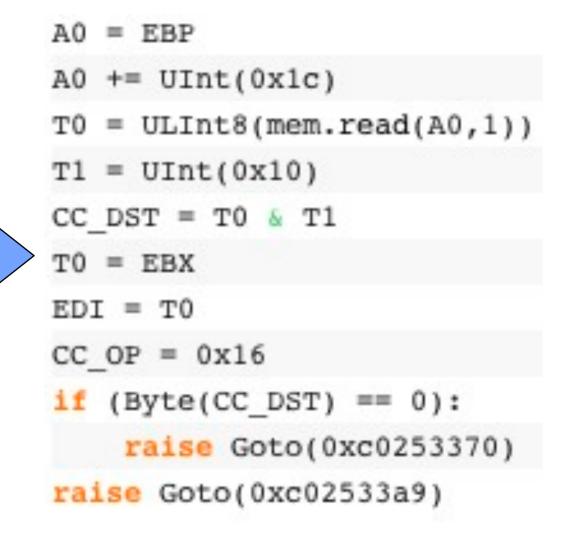
Example: a test and a conditional jump. Asterisks mean "included in slice".

Translation Example

QEMU µOps









Results: Generality

 Generated 6 useful introspection programs on each of 3 operating systems



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Introspection Programs

getpid	Gets the PID of the currently running
	process.

pslist Gets a list of PIDs of all running processes.

getpsfile Gets the name of an executable from its PID.

Gets the base addresses of all kernel modules.

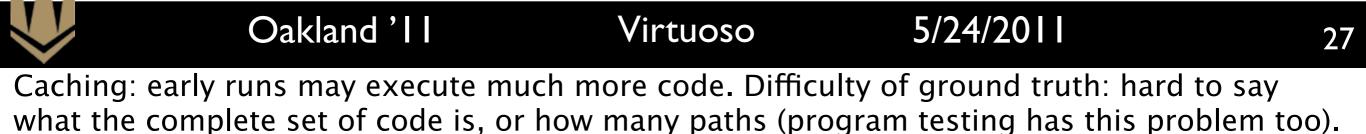
getdrvfile Gets the name of a kernel module from its base address.

gettime Gets the current system time.

Oakland '11 Virtuoso 5/24/2011 26 Describe these by group and why relevant to security: examine features of processes and drivers.

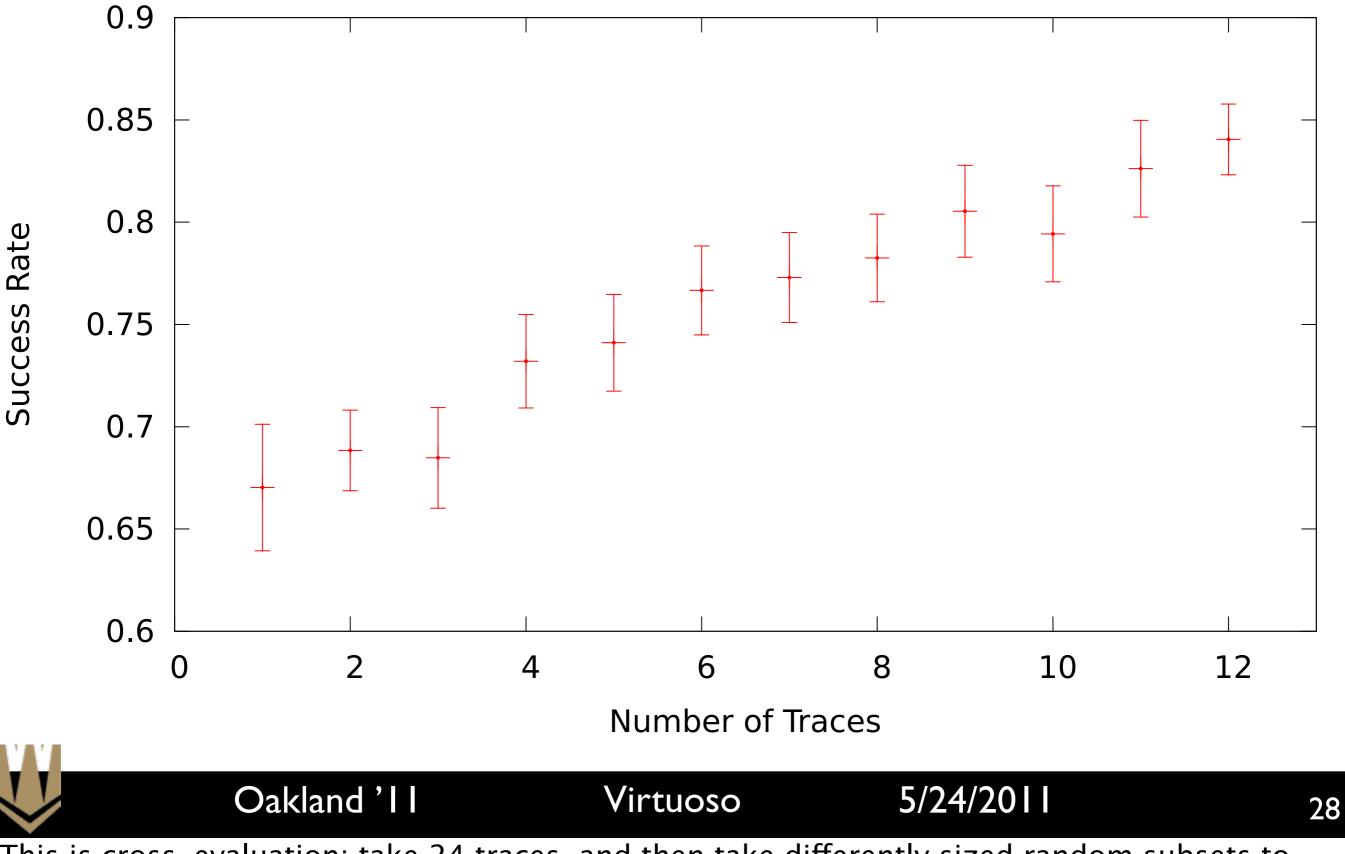
Results: Reliability

- Analysis is dynamic, so programs may be incomplete
- How many traces are needed to produce reliable programs?
- Complicating factors: caching, difficulty of deciding ground truth for coverage



Windows **pslist** Reliability

Generated Program Reliability



This is cross-evaluation: take 24 traces, and then take differently sized random subsets to create final program. Describe axes, then walk through one program => not reliable, 12 programs => pretty reliable. Mention caching effect again as explanation for why this graph

Results: Security

- Verified that introspection programs are not affected by in-guest code manipulation
- Training program (pslist) generated on clean system
- Resulting introspection program still detects processes hidden by Hacker Defender
- Note: DKOM attacks can still be effective against Virtuoso

Limitations

- Multiple processes/IPC
- Multithreaded code (synchronization)
- Code/data relocation (ASLR)
- Self-modifying code

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Multiple processes: key problem is that we don't know where data for a specific process might be at runtime. Multithreaded code: VM is paused, so waiting on a lock is bad. Relocation: where's our data? Self-modifying code: code is only translated once (kernel's

Conclusions

- Programs generated by Virtuoso can be useful, reliable, and secure
- Uses novel whole-system executable dynamic slicing and merging
- Virtuoso can greatly reduce time and effort needed to create introspection programs
 - Weeks of reverse engineering vs. minutes of computation