

# Data Structures in Java

Lecture 7: Queues.

9/30/2015

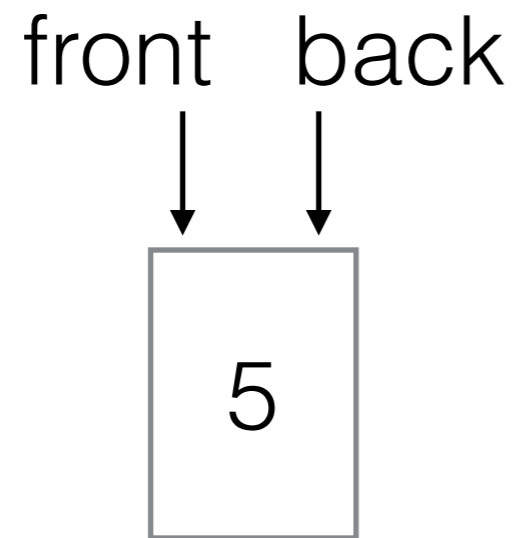
Daniel Bauer

# The Queue ADT

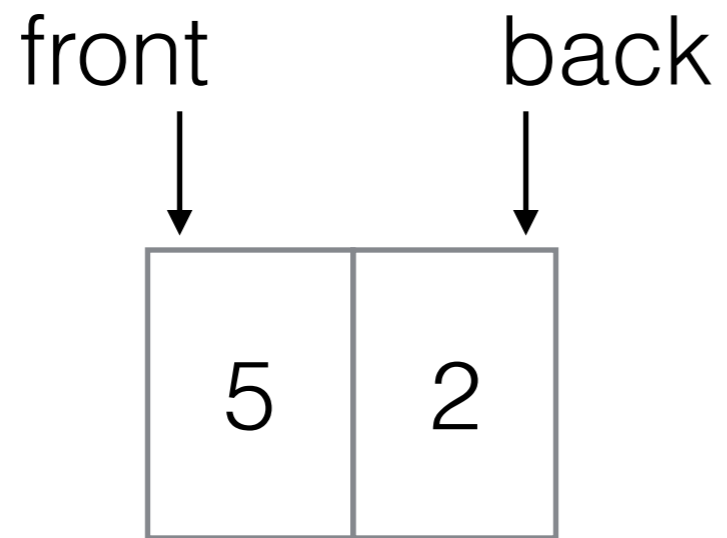


- A Queue  $Q$  is a sequence of  $N$  objects  $A_0, A_1, A_2, \dots, A_{N-1}$
- $A_0$  is called the front of  $Q$ ,  $A_{N-1}$  is called the back of  $Q$ .
- A queue has two operations:
  - `void enqueue(x)` - append element  $x$  to the back of  $Q$ .
  - `Object dequeue()` - remove and return the front of  $Q$ .
- Queues are also known as **First In First Out** (FIFO) storage.

# Queue Example

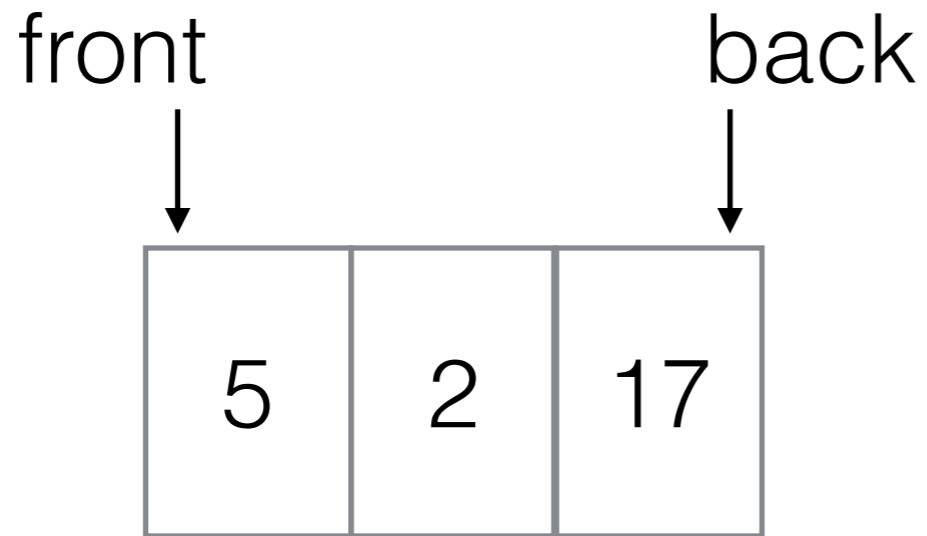


# Queue Example



`enqueue(2)`

# Queue Example



enqueue(2)    enqueue(17)

# Queue Example

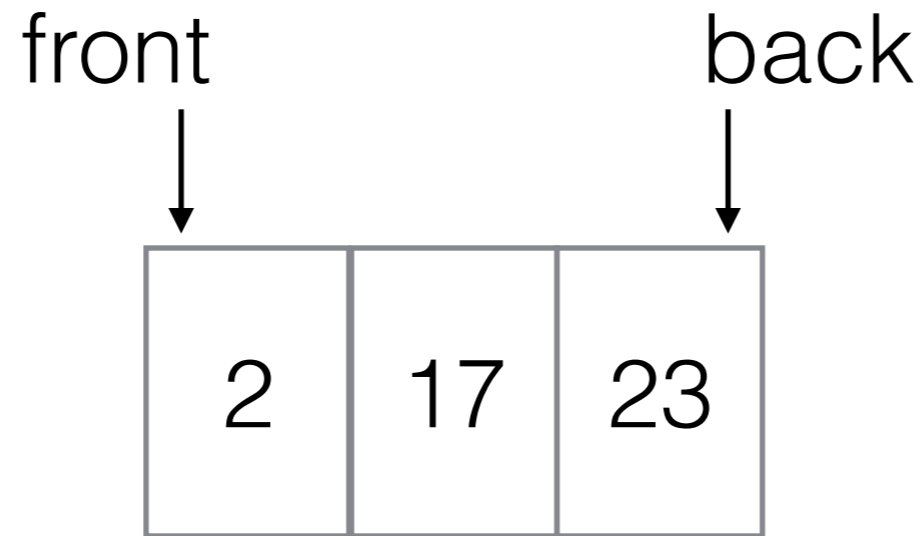


enqueue(2)

enqueue(17)

enqueue(23)

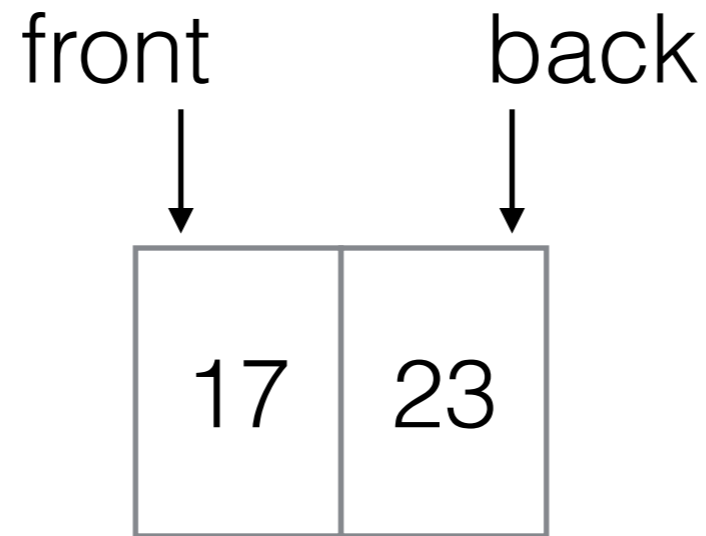
# Queue Example



enqueue(2)    enqueue(17)    enqueue(23)

dequeue() -> 5

# Queue Example



enqueue(2)    enqueue(17)    enqueue(23)

dequeue() -> 5    dequeue() -> 2



# Implementing Queues

- Think of a Queue as a specialized List:
  - **enqueue**: Inserts only allowed at the end of the list.
  - **dequeue**: Remove only allowed at the beginning of the list.
- Can implement Queue using LinkedList implementation or using arrays.
  - enqueue and dequeue run in  $O(1)$  time with LinkedList.
  - What happens during dequeue in an Array?

# A Queue Interface

```
interface Queue<T> {  
    /**  
     * Insert a new item at the back of the queue  
     */  
    public void enqueue(T x);  
    /**  
     * Remove and return the next item from the  
     * front of the queue.  
     */  
    public T dequeue();  
    /**  
     * Return the next item from the  
     * front of the queue but do not remove it.  
     */  
    public T getFront();  
}
```

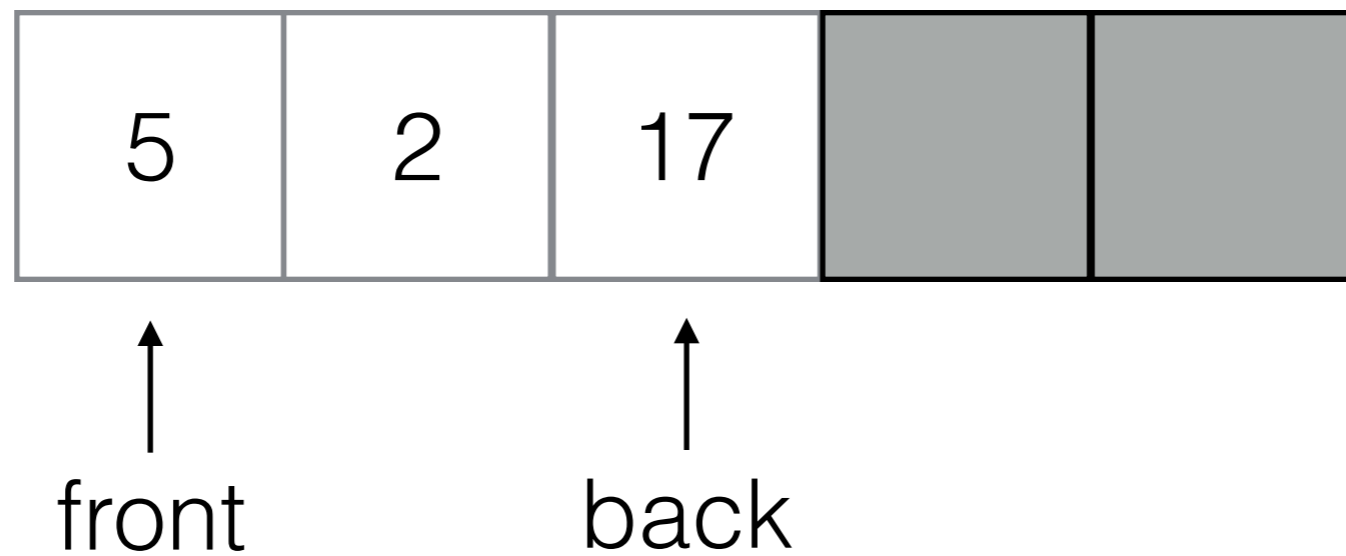
# Using MyLinkedList to implement Queue

```
public class LinkedListQueue<T> extends MyLinkedList<T>
                                   implements Queue<T> {

    public void enqueue(T x) {
        add(size(), x);
    }

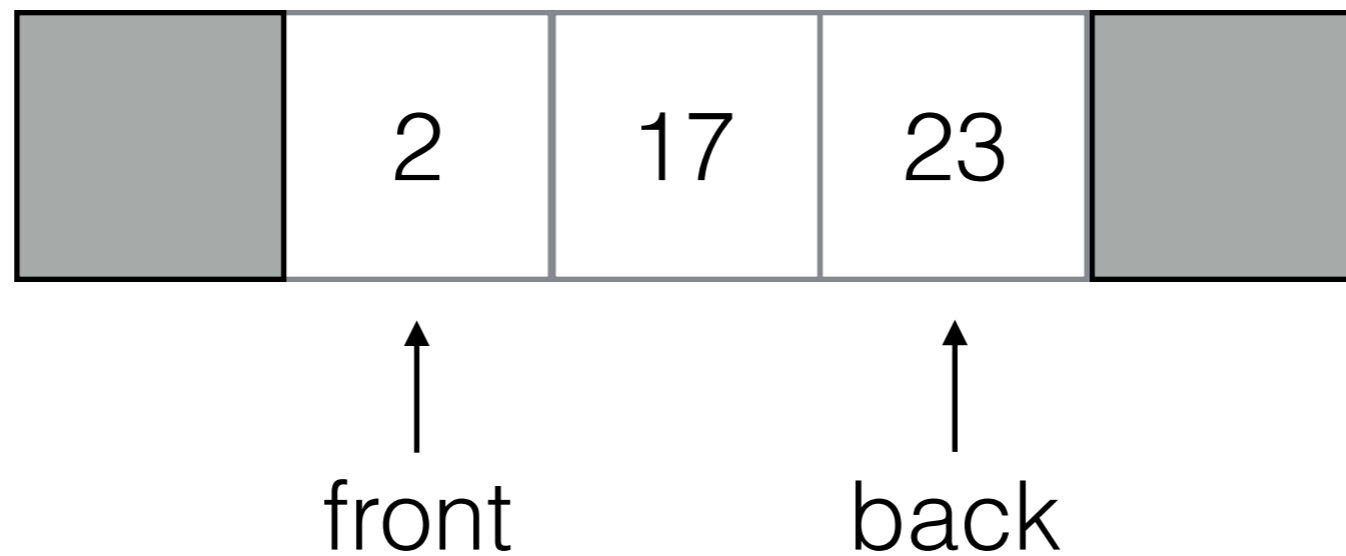
    public T dequeue() {
        return remove(0);
    }
}
```

# Dequeue on ArrayLists



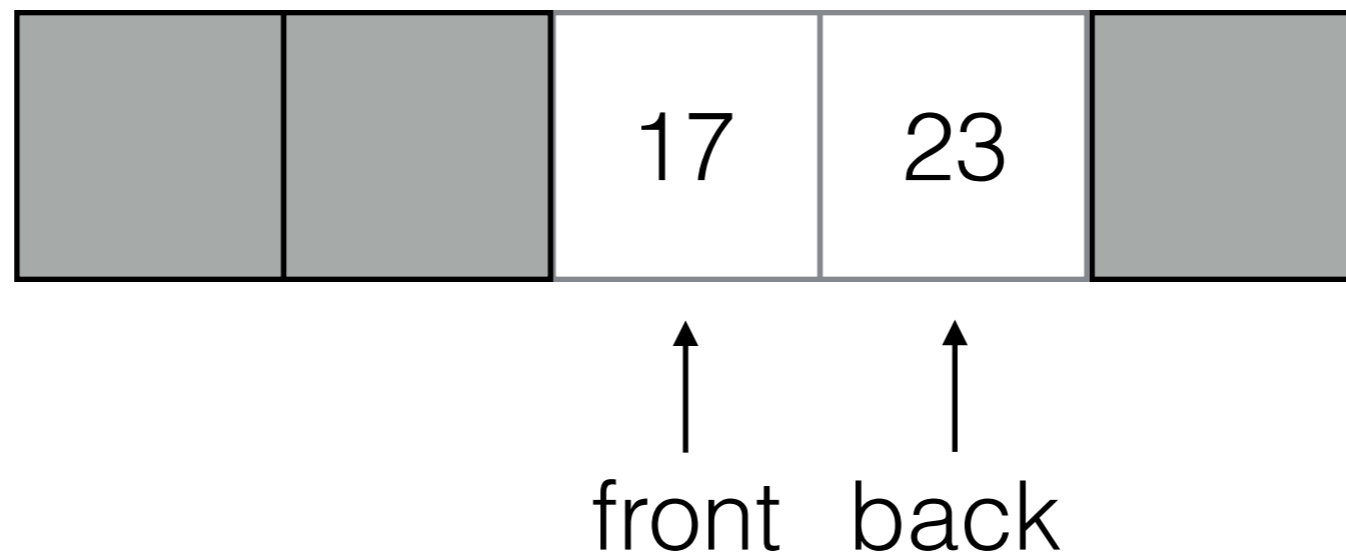


# Dequeue on ArrayLists



enqueue(23)      dequeue() -> 5

# Dequeue on ArrayLists

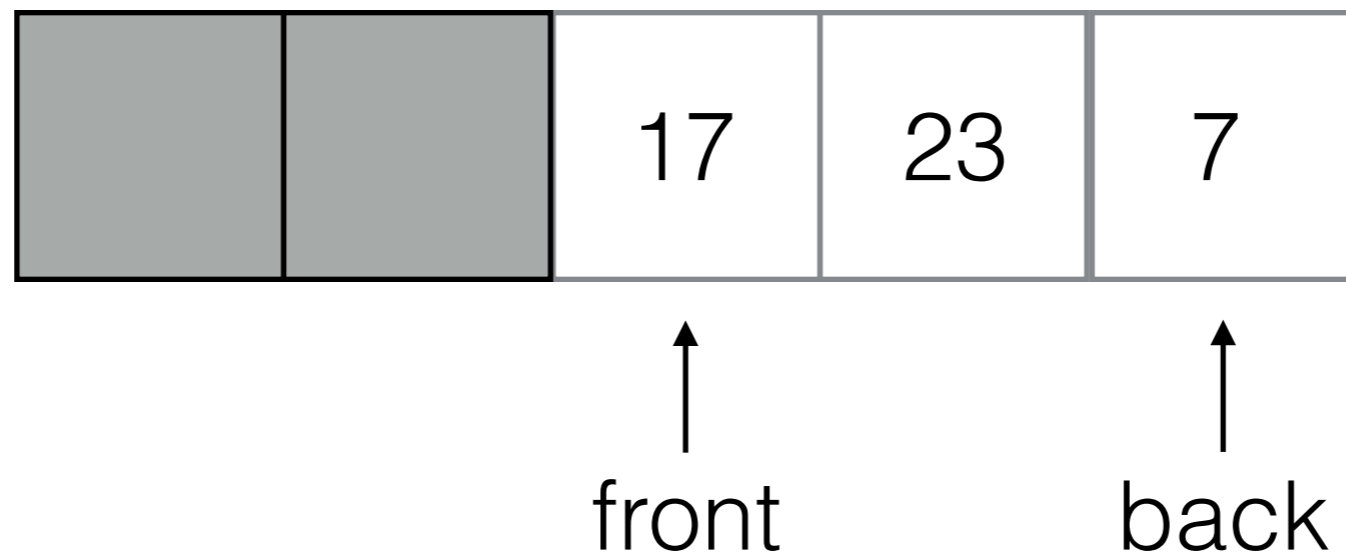


`enqueue(23)`

`dequeue()` -> 5

`dequeue()` -> 2

# Dequeue on ArrayLists

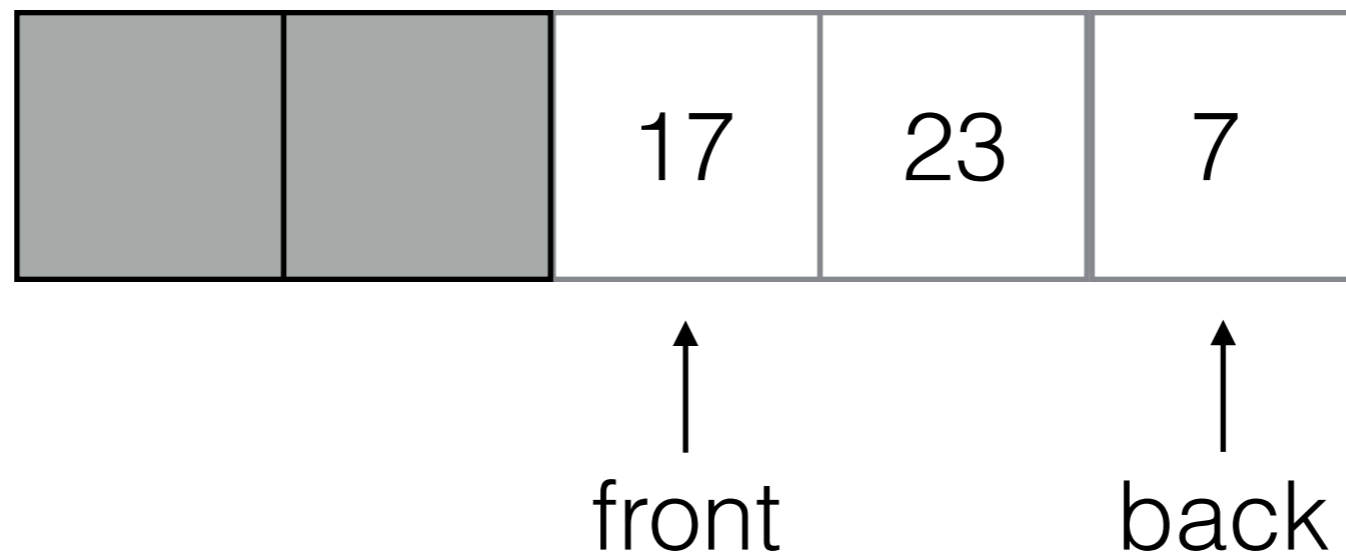


enqueue(23)    dequeue() -> 5    dequeue() -> 2

enqueue(7)



# Dequeue on ArrayLists

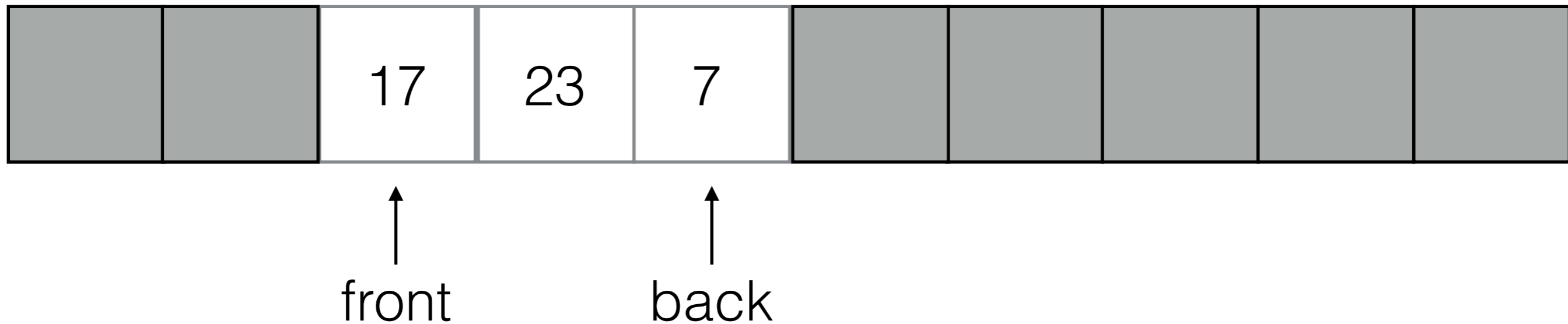


enqueue(23)    dequeue() -> 5    dequeue() -> 2

enqueue(7)    enqueue(42)

# Dequeue on ArrayLists

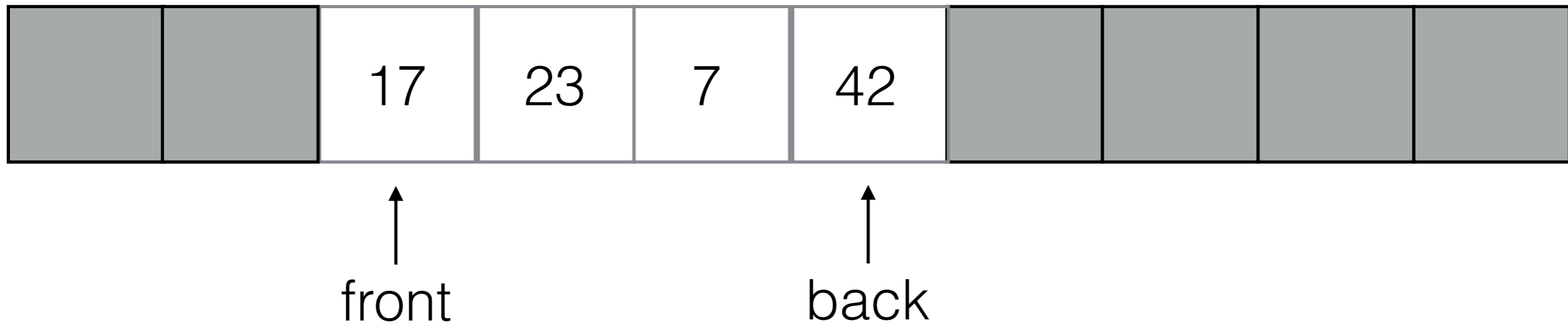
Need to reserve larger array, even though there is plenty of space at the beginning of the array.



`enqueue(42)`

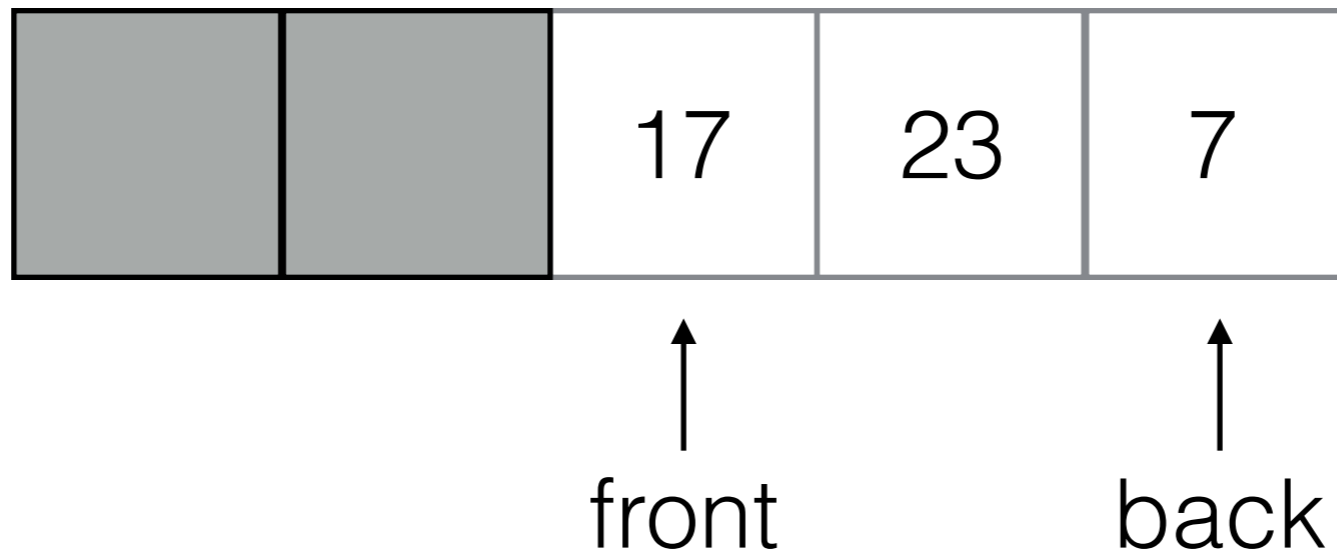
# Dequeue on ArrayLists

Need to reserve larger array, even though there is plenty of space at the beginning of the array.



`enqueue(42)`

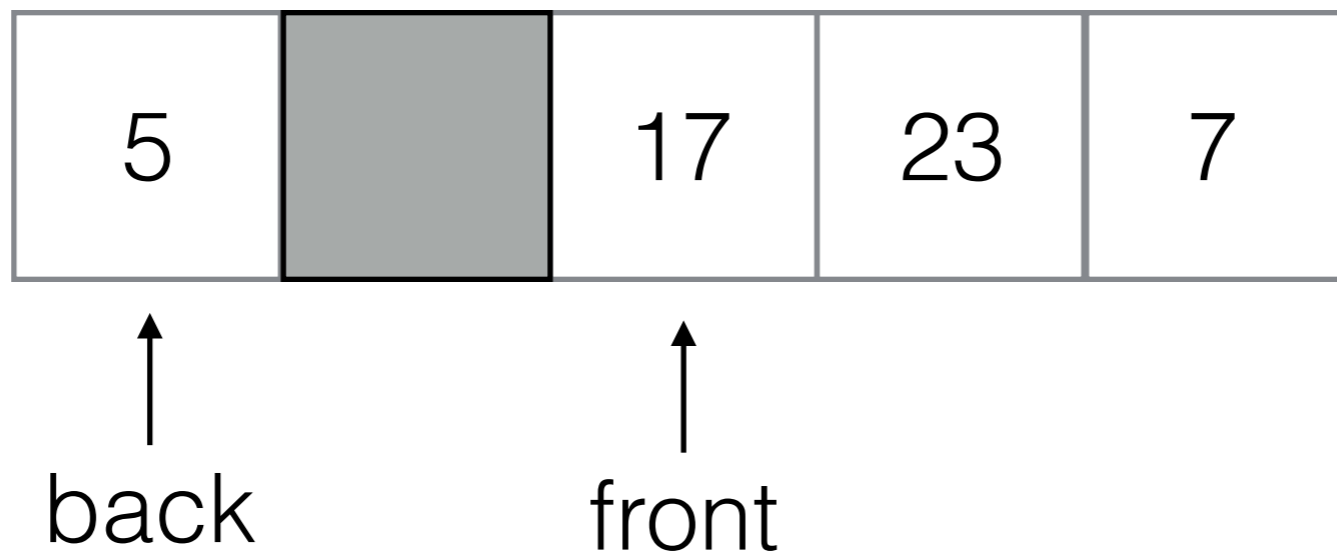
# Circular Array



`enqueue(42)`

`enqueue(9)`

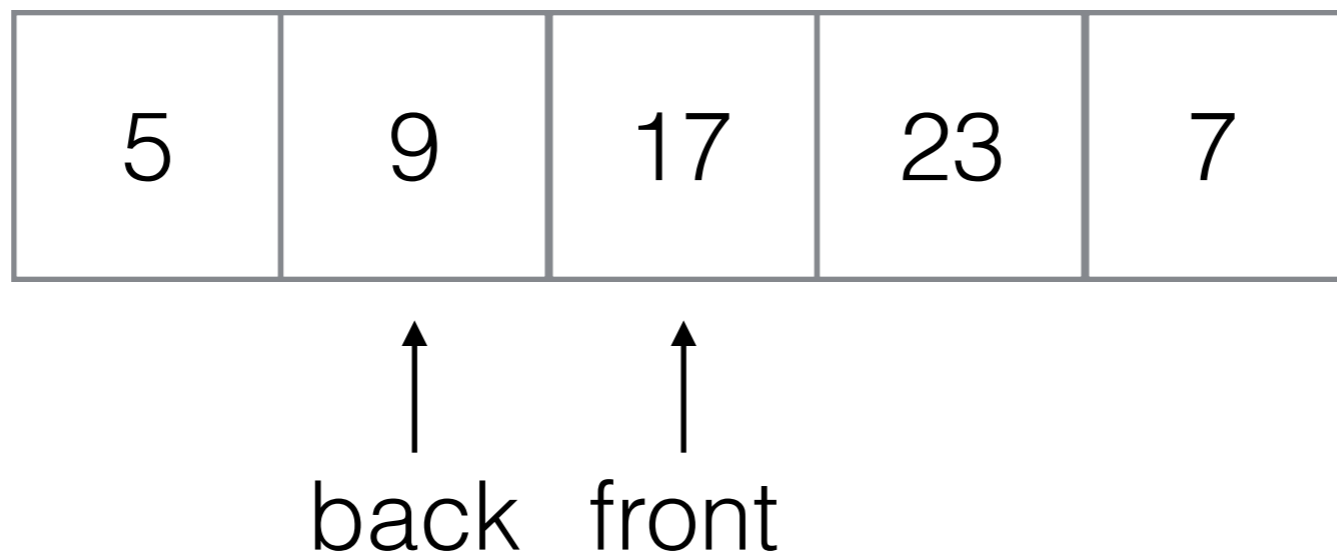
# Circular Array



`enqueue(42)`

`enqueue(9)`

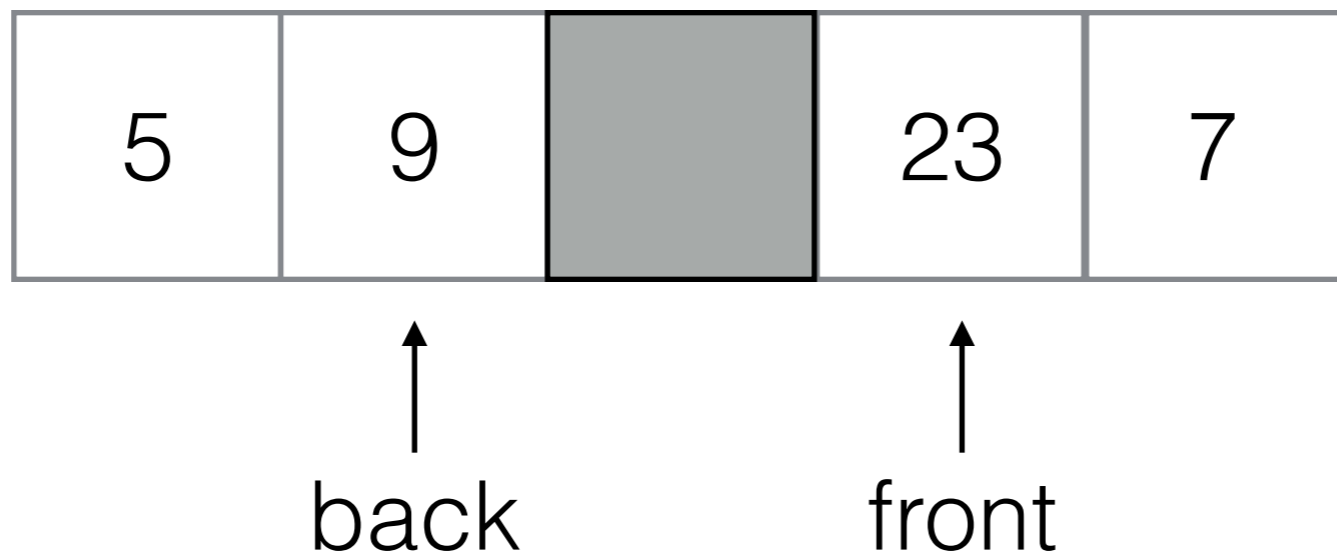
# Circular Array



enqueue(42)

enqueue(9)

# Circular Array



enqueue(42)

enqueue(9)

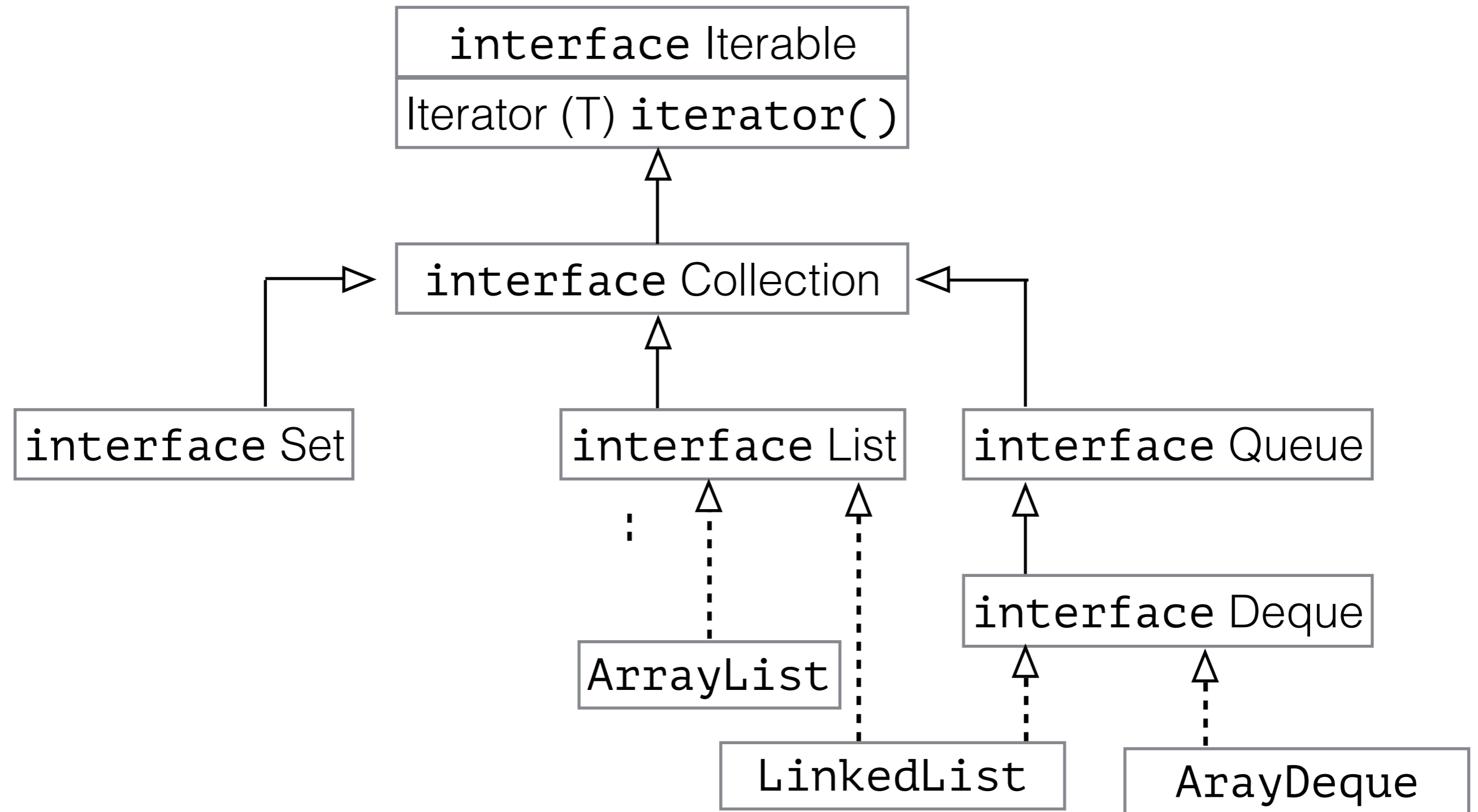
dequeue() -> 17

# Implementing Queue with a Circular Array

(example code)



# Java Collections API



# The Java Collection API

```
package java.util;

interface Collection<E> extends Iterable<E> {
    boolean add(E e);
    boolean addAll(Collection<? extends E> c);
    void clear();
    boolean contains(Object o);
    boolean containsAll(Collection<?> c);
    boolean isEmpty();
    Iterator<E> iterator(); // via Iterable
    boolean remove(Object o);
    boolean removeAll(Collection<?> c);
    boolean retainAll(Collection<?> c);
    int size();
    Object[] toArray();
    <T> T[] toArray(T[] a);
}
```

# Java API List Interface

```
package java.util;

interface List<E> extends Collection<E> {
    E get(int index);
    int indexOf(Object o);
    int lastIndexOf(Object o);
    E remove(int index);
    E set(int index, E element);
    List<E> subList(int fromIndex, int toIndex)
}
```

# Java Queue Interface

```
package java.util;

interface Queue<E> extends Collection<E> {
    /* These methods throw exception on failure */
    boolean add(E e); // enqueue
    E remove(); // dequeue
    E element(); // Retrieve, but do not remove, front
    /* These methods return null on failure */
    boolean offer(E e); //enqueue
    E poll(); // dequeue
    E peek();
}
```

# Java Deque Interface

*A linear collection that supports element insertion and removal at both ends. The name deque is short for "double ended queue" and is usually pronounced "deck"*

```
package java.util;

interface Deque<E> extends Collection<E> {
    /* These methods throw exception on failure */
    boolean addFirst(E e);
    boolean addLast(E e);
    E removeFirst(); // dequeue
    E removeLast(); // dequeue
    E getFirst();
    E getLast();
    /* These methods return null on failure */
    ...
}
```

# Dequeues can be Queues or Stacks

- **Stack view:**

addFirst(E e)

~ push(E e)

E removeFirst()

~ E pop()

E getFirst()

~ E peek() / top()

- **Queue view:**

addLast(E e)

~ enqueue(E e) / add(E e)

E removeFirst()

~ dequeue() / remove()

E getFirst()

~ element()