

Data Structures in Java

Lecture 3: ADTs in Java.

9/16/2015

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Today

- ADTs and Data Structures in Java (Generics, Interfaces etc., Java Standard Library)
- Linked List Implementation.
- Binary Search Example.

Recitation Sessions

- Tuesday 7:30pm, 413 Kent
- Thursday 7:30pm, 614 Schermerhorn
- **Friday 2:00pm, 603 Hamilton (NEW)**
- Also: One more TA, see schedule on website.

Homework 0 and 1

- Some of you still had trouble with HW 0. Had to make sure everyone got set up first.
- HW 1 out asap! New due date: Sun 9/27, 11:59pm

Homework Late Policy

- You will lose 1% of the total homework score for every 6 minutes your homework is late.
- The latest pushed version of your homework will be graded.
- Homework submitted later than 10h after the official deadline will receive no credit.
- If you need to miss a homework assignment you need to talk to me in advance (except in emergencies... take care of the emergency first!)
- Document your code! Undocumented code will result in lower scores.

Outline

- Some Java features useful for implementing Data Structures.
 - Generics, Interfaces, Nested classes.
 - Iterator, Iterable from the Java API.
- Implementation of Linked List.
- Implementation of Binary Search.
- Lists in the Java Collections API.

Array Lists

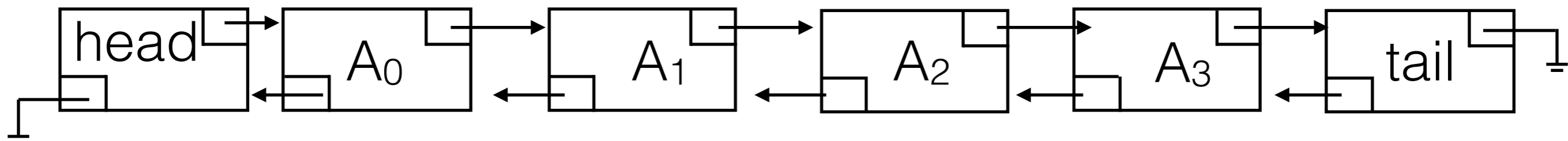
```
public class SimpleArrayList {  
    public static final int DEFAULT_CAPACITY = 10;  
    private int theSize;  
    private Integer[] theItems;  
}
```



Doubly Linked Lists

- Also maintain reference to previous node in the list.
- Speeds up append at end of list.

```
public class Node {  
    public Integer data;  
    public Node next;  
    public Node prev;  
    public Node(Integer d, Node n, Node p) {  
        data = d; next = n; prev = n;  
    }  
}
```

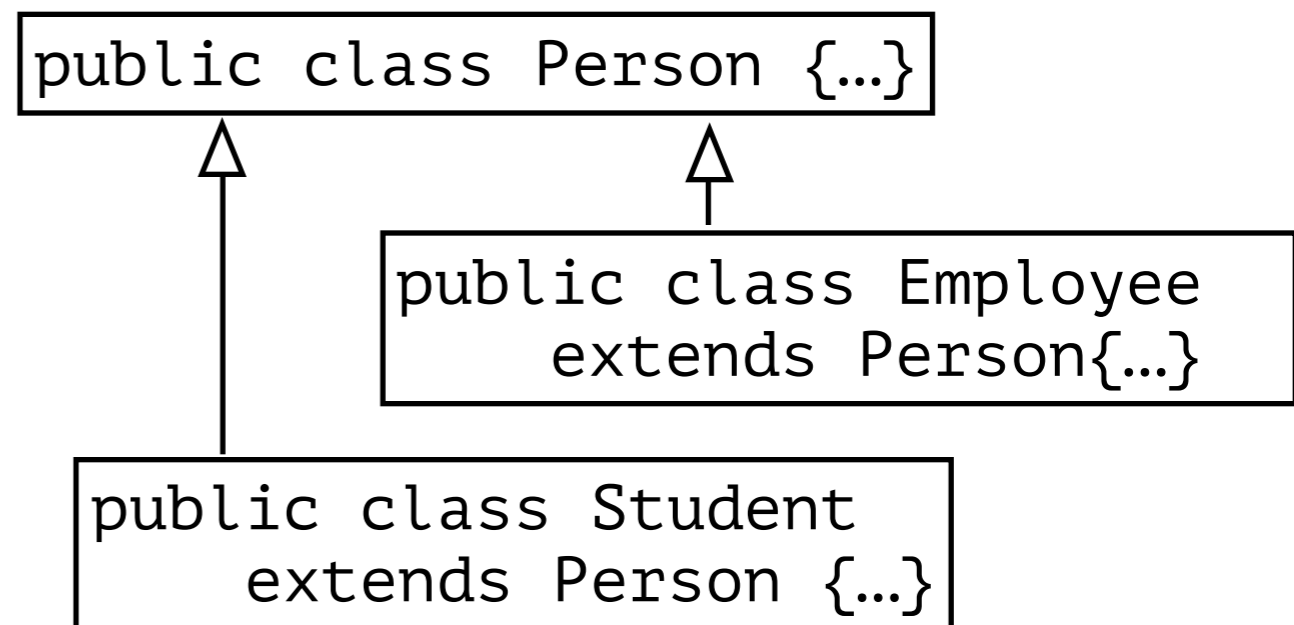


Making ADTs More General

- Problem: Our lists can only store Integers.
- Possible Solution: Polymorphism. Choose the *most general class* of items that you expect to see in the List.

```
Person[] arr = new Person[10];  
arr[0] = new Employee(...);  
arr[1] = new Student(...);
```

e.g. for an Array



Java Generics

- We don't normally know what kind of object to expect in a data structure.
- Java allows to add *type parameters* (<> *syntax*) to definitions of classes. Such classes are called *generic classes*.

```
public class MyArrayList<AnyType> {  
    private AnyType[] theItems;  
    ...  
    public AnyType get(int idx) { ... }  
    public boolean add(int idx, AnyType x) { ... }  
}
```

Java Generics (2)

- Type parameters make it possible to create a new data structure for specific objects (and their subtypes) during runtime.

```
MyArrayList<Integer> l = new MyArrayList<Integer>();
```

- In Java 7 and 8, this can be simplified using the <> (Diamond) operator:

```
MyArrayList<Integer> l = new MyArrayList<>();
```

- Type of l is inferred automatically.

Nested Classes

- Usually every Java class is defined in its own `.java` file.
- Sometimes classes have a specific purpose (in relation to another class), e.g. `Node` is specific to `MyLinkedList`.

```
class OuterClass {  
    ...  
    static class StaticNestedClass {  
        ...  
    }  
    class InnerClass {  
        ...  
    }  
}
```

Static Nested Classes

```
public class MyLinkedList<AnyType> implements Iterable<AnyType>{  
    private static class Node<AnyType> {  
        public Node( AnyType d, Node<AnyType> p, Node<AnyType> n ) {  
            data = d; prev = p; next = n;  
        }  
        public AnyType data;  
        public Node<AnyType> prev;  
        public Node<AnyType> next;  
    }  
    . . .  
}
```

- Static nested classes cannot access any instance members of the outer class.
- They essentially behave like normal top-level classes.

Inner Classes

```
public class MyLinkedList<AnyType> implements Iterable<AnyType>{  
  
    private int theSize;  
    private Node<AnyType> beginMarker;  
    private Node<AnyType> endMarker;  
  
    public java.util.Iterator<AnyType> iterator( ) {  
        return new LinkedListIterator( );  
    }  
  
    private class LinkedListIterator implements java.util.Iterator<AnyType> {  
        private Node<AnyType> current = beginMarker.next;  
        ...  
    }  
}
```

- Instances of inner classes can access instance members of the outer instance that created it.

For-Each Loops

- Iterables support special Java syntax

```
for (T item : someIterable) {  
    System.out.println(item.toString());  
}
```

- No need to explicitly get the `Iterator` and call `next()` repeatedly.

Java Iterators

```
package java.lang;

interface Iterator<T> {
    boolean hasNext();
    T next();
    void remove();
}
```

Our LinkedList implementation should be compatible with the Iterator interface.

The Iterable Interface

```
package java.lang;

interface Iterable<T> {
    Iterator<T> iterator();
}
```

- Using Iterables and Iterators:

```
Iterator<T> someIterator = someIterable.iterator()

while (someIterator.hasNext()) {
    T nextItem = someIterator.next();
    System.out.println(nextItem.toString());
}
```

- Don't implement Iterable and Iterator in the same class!

The Comparable Interface

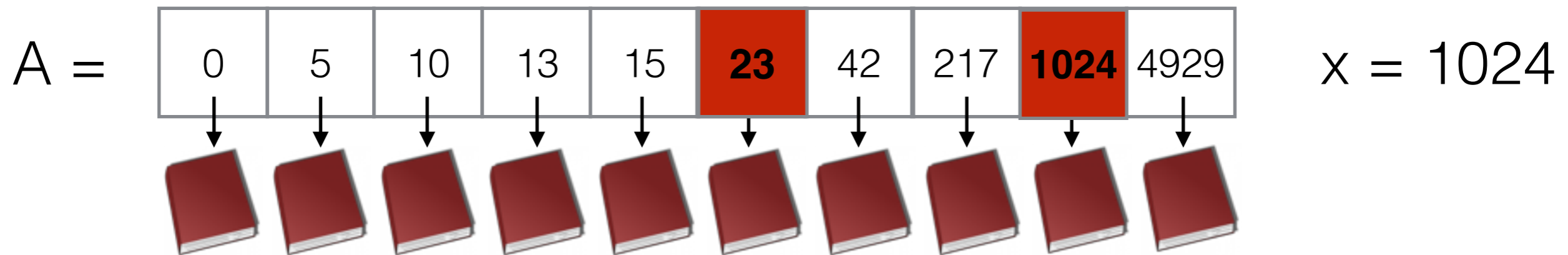
```
package java.lang;  
  
public interface Comparable<AnyType> {  
    int compareTo(AnyType other);  
}
```

`compareTo` returns
negative int if this < 0
positive int if this > 0
0 if this == 0

- comparison usually involves querying some member of `other`.
- The type parameter makes sure that all `other` objects have these fields.

Binary Search

Given a sorted list, find the entry with a specific key.



- Find entry y in the middle of A : $y = A[A.length/2]$
 - if $(y == x)$ we found the entry.
 - if $(y < x)$ continue search on second half of A .
 - if $(y > x)$ continue search on first half of A .
- In the worst case we need $\log_2(\text{length}(A))$ steps.

Binary Search with Comparable

```
public class BinarySearch<AnyType extends Comparable<AnyType>> {  
    public int binarySearch( AnyType [ ] a, AnyType x ) {  
        int low = 0, high = a.length - 1;  
  
        while( low <= high ) {  
            int mid = ( low + high ) / 2;  
  
            if( a[ mid ].compareTo( x ) < 0 )  
                low = mid + 1;  
            else if( a[ mid ].compareTo( x ) > 0 )  
                high = mid - 1;  
            else  
                return mid;    // Found  
        }  
        return -1;  
    }  
}
```

Static Generic Methods

```
public static <AnyType extends Comparable<AnyType>>
    int binarySearch( AnyType [ ] a, AnyType x )
    {
        int low = 0, high = a.length - 1;

        while( low <= high )
        {
            int mid = ( low + high ) / 2;

            if( a[ mid ].compareTo( x ) < 0 )
                low = mid + 1;
            else if( a[ mid ].compareTo( x ) > 0 )
                high = mid - 1;
            else
                return mid;    // Found
        }
        return -1;
    }
}
```

A Comparable Person Class

```
public class Person implements Comparable<Person> {  
  
    private String firstName;  
    private String lastName;  
  
    public Person(String last, String first) {  
        lastName = last;  
        firstName = first;  
    }  
  
    public int compareTo(Person other) {  
        int lastNameComp = lastName.compareTo(other.lastName);  
        if (lastNameComp == 0)  
            return firstName.compareTo(other.firstName);  
        else  
            return lastNameComp;  
    }  
}
```

Searching for Presidents

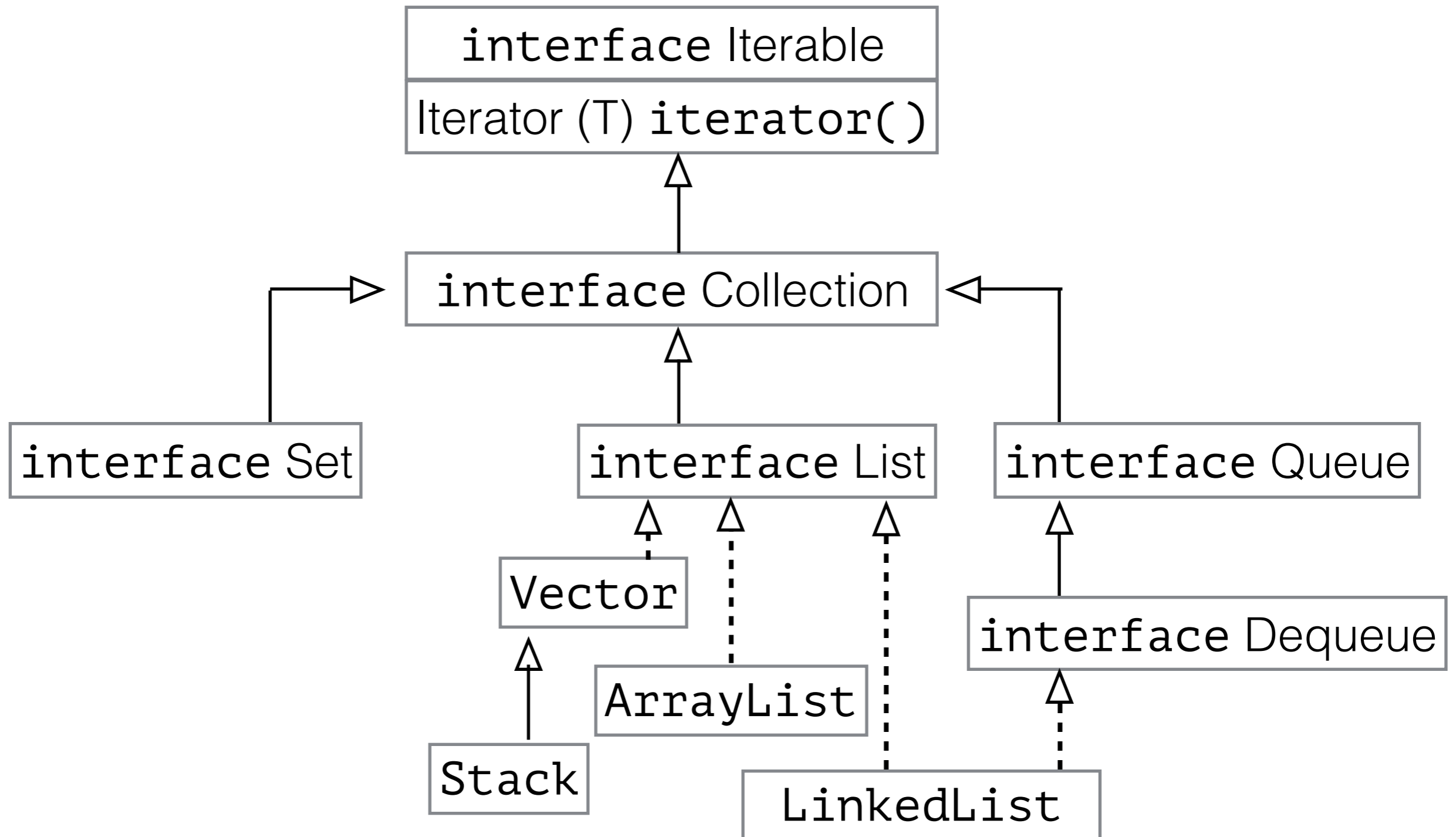
```
Person[] presidents = {
    new Person("Adams", "John "),
    new Person("Adams", "John Quincy "),
    new Person("Arthur", "Chester Alan "),
    new Person("Buchanan", "James "),
    new Person("Bush", "George "),
    new Person("Bush", "George W."),
    new Person("Carter", "Jimmy "),
    new Person("Cleveland", "Grover "),
    new Person("Clinton", "Bill "),
    .
    .
    .
    new Person("Washington", "George "),
    new Person("Wilson", "Woodrow ")
};
int index = BinarySearch.binarySearch(presidents,
                                     new Person("Obama", "Barack"));
System.out.println(index);
```

The Java Collection API

```
package java.util;

interface Collection<E> extends Iterable<E> {
    boolean add(E e);
    boolean addAll(Collection<? extends E> c);
    void clear();
    boolean contains(Object o);
    boolean containsAll(Collection<?> c);
    boolean isEmpty();
    Iterator<E> iterator(); // via Iterable
    boolean remove(Object o);
    boolean removeAll(Collection<?> c);
    boolean retainAll(Collection<?> c);
    int size();
    Object[] toArray();
    <T> T[] toArray(T[] a);
}
```


Lists in the Java API



Java API List Interface

```
package java.util;

interface List<E> extends Collection<E> {
    E get(int index);
    int indexOf(Object o);
    int lastIndexOf(Object o);
    E remove(int index);
    E set(int index, E element);
    List<E> subList(int fromIndex, int toIndex)
}
```

Using Java Collections

- Weiss exercise 3.1
 - You are given a list, L , and another list, P , containing integers sorted in ascending order.
 - The operation `printLots(L, P)` will print the elements in L that are in positions specified by P .
 - Implement this procedure using only methods of the Collections API.

$L = [1\ 2\ 3\ 4\ 5\ 6]$
 $P = [0\ 2\ 5]$

`printLots(L, P)` →

1
3
6