

## Lecture 3 – Hashing: Power of 2 Choices

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## 1 Hashing Continued

The hashing problem was introduced last time. In short, the problem is to design

$h : [U] \rightarrow [n]$

that solves the dictionary problem:

- given set  $S$  of size  $m$
- query: given  $x \in [U]$ , output if  $x \in S$

Parameters:

- space = ? (  $O(|S| \log U)$  for a fully random hash function)
- time = ? (  $O(1)$  for a fully random hash function)

$h$  : fully random  $\rightarrow$  takes too much space

$h$  : Universal Hash Function  $\rightarrow$  Cheaper and atleast as good as fully random (mostly)

Runtime:  $| [h^{-1} [h(x)]] \cap S | \stackrel{\Delta}{=} L_x$

$C = \# \text{collisions} = \# \text{pairs } x, y \in S \text{ that fall in the same bucket i.e. } h(x) = h(y)$

**Claim 1.**  $\mathbb{E}[C] = \left[ \frac{{}^m C_2}{n} \right] = \frac{m(m-1)}{2n}$

*Proof.* Proved last time

Want  $\# \text{ collisions} = 0$ ?

$$\text{Fix } n = \frac{4m(m-1)}{2} = O(m^2)$$

$$\Rightarrow \mathbb{E}[C] \leq \frac{1}{4}$$

By Markov:

$$Pr [C > 3\mathbb{E}[C]] \leq \frac{1}{3}$$

$$\Rightarrow Pr \left[ C > \frac{3}{4} \right] \leq \frac{1}{3}$$

With probability  $\geq \frac{2}{3}$ , we have  $C \leq \frac{3}{4}$   
 $\Rightarrow C = 0$

Conclusion:

$$\text{fix } n = \frac{4m(m-1)}{2} = O(m^2)$$

Then no collisions with probability  $\frac{3}{4}$

To provide a different probability value,

$$n = \frac{11m(m-1)}{2}$$

$$\Rightarrow \mathbb{E}[C] \leq \frac{1}{11}$$

$$P[C > 10\mathbb{E}[C]] \leq \frac{1}{10}$$

$\Rightarrow$  With prob  $\frac{9}{10}$ ,  $C \leq \frac{10}{11}$ , implies  $C = 0$

If we set  $n = O(m^2)$ , suffices for no collisions

$$\text{Space} = O(n) = O(m^2) = O(|S|^2)$$

Better Space = ?

Fix  $n = m$

**Claim 2.** For fixed  $x$ ,  $\mathbb{E}[L_x] \leq \left[1 + \frac{m-1}{n}\right]$  where  $L_x$  is the size of the bucket containing  $x$

if  $n = m$ ,  $\Rightarrow \mathbb{E}[L_x] \leq O(1)$

*Proof.*

$$\begin{aligned} \mathbb{E}[L_x] &= 1 + \mathbb{E} \left[ \sum_{y \neq x, y \in S} \mathbb{1}_{h(y)=h(x)} \right] \\ &= 1 + \sum_{y \in S} \mathbb{E} [\mathbb{1}_{h(y)=h(x)}] \\ &= 1 + \frac{m-1}{n} \end{aligned}$$

## 2 Perfect Hashing

The goal of perfect hashing is to have zero collisions. A 2-level hashing scheme is used.

First level:  $h : [U] \rightarrow [n]$

Second level: for each  $i \in [n]$ ,  $h_i : [U] \rightarrow [n_i]$

Fix  $n = m = |S|$  and

$$n_i = 4 * \frac{S_i(S_i - 1)}{2}$$

where  $S_i = \#$  items from  $S$  that map to bucket  $i$ .

Assuming no collisions in second level hash lookup, the time taken to run query is  $O(1)$ . The space taken can be computed as follows:

$$\begin{aligned} \text{space} &= \text{first level} + \text{second level} \\ &= O(n) + \sum_{i=1}^n n_i \\ &= O(n) + O(1) * \left( n + \sum_{i=1}^n S_i^2 \right) \\ &= O(n) + O(1) * (n + O(n)) \end{aligned}$$

**Claim 3.**  $\mathbb{E} \left[ \sum_{i=1}^n S_i^2 \right] = 2m$

*Proof.*

$$\begin{aligned} \sum_{i=1}^n S_i^2 &= \mathbb{E} \left[ \sum_{i=1}^n S_i * (S_i - 1) \right] + \mathbb{E} \left[ \sum_{i=1}^n S_i \right] \\ &\quad \left( \text{where } \left[ \sum_{i=1}^n S_i * (S_i - 1) \right] = 2 * \# \text{ collisions in bucket } i \right) \\ &= 2 * \frac{m(m-1)}{2} * \frac{1}{n} + m \\ &\leq m + \frac{m^2}{n} \\ &= 2m \qquad \qquad \qquad \text{as } n \triangleq m \end{aligned}$$

Hence it can be said that space required is  $O(m)$  in expectation. For  $\mathbb{E}[\text{space}] \leq 6m$ , from Markov bound, we have  $Pr[\text{space} > 10 \cdot 6m] \leq \frac{1}{10}$ .

Full Algorithm:

sample  $h$  and check if  $\text{space} \leq 60m$

if not, then resample  $h$

for each  $i$ , sample  $h_i$

check that there are no collisions (probability  $\geq \frac{2}{3}$ )

if collision in  $h_i$ , resample it

Time complexity =  $O(m) + O(m) + \sum_{i=1}^n S_i = O(m)$ .

### 3 Power of 2 choices

**Using one hash function:**  $\mathbb{E}[\text{query time}] = \mathbb{E}[\text{bucket size}] = O(1)$  if  $n = m$ .

**Claim 4.** *Max load in any bucket is  $\Theta(\log n / \log \log n)$  with probability 50%.*

*Proof.* For proving the upper bound, fix the bucket size as  $S_i$  for the  $i^{\text{th}}$  bucket.

$$\begin{aligned} \Pr[S_i \geq k] &\leq \sum_{T \subset S, |T|=k} \Pr[\text{all } x \in T \text{ in bucket } i] \\ &= {}^n C_k \cdot \frac{1}{n^k} \\ &\leq \left(\frac{en}{k}\right)^k \cdot \frac{1}{n^k} \\ &= \left(\frac{e}{k}\right)^k \end{aligned}$$

We want

$$\Pr[S_i \geq k] \leq \frac{1}{4n}$$

so that

$$\begin{aligned} \mathbb{E}[\# \text{ buckets of size } \geq k] &\leq n \cdot \Pr[\text{bucket size } \geq k] \\ &\leq \frac{1}{4} \\ &\leq 1 \text{ with prob } \geq 1/2 \qquad \text{from Markov bound} \end{aligned}$$

Hence we can infer about  $k$

$$\left(\frac{e}{k}\right)^k < \frac{1}{4n}$$

hence for a large enough constant  $c$ ,

$$k = c \cdot \frac{\log n}{\log \log n}$$

**Using two hash functions:** Consider  $h_1, h_2 : [U] \rightarrow [n]$ . For any  $x$ , compute  $h_1(x)$  and  $h_2(x)$  and put  $x$  into the lesser loaded bucket. Such load balancing ensures max load for any bucket is  $O(\log \log n)$  with probability  $\geq 50\%$ .