

Lecture 5: Overview of Compressed Sensing

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1 Problem Setup

Suppose we have an unknown signal expressed as $x \in \mathbb{R}^n$, that we have to deduce by making some minimal "measurements". Here, we define measurements as a linear projection on a m -dimensional space ($m \ll n$).

Goal: To recover x from Ax assuming some structure on x . (Without assuming a structure, this recovery may not be possible for a general signal)

Assumption: Specifically, we assume x is k -sparse.

Note: While this is not always the case in standard basis, we can argue \exists basis B , where the signal is k -sparse. i.e, $x = B.z$ and z is k -sparse.

$Ax = A.B.z \rightarrow$ This is where we ask the compressed sensing question for z ("k-sparse" view of the signal), where our linear measurement is $(A.B)$

1.1 Designing measurement A

Let $y = Ax$, since x is sparse we can ask the following question, what is the space of solutions minimizing the following objective:

$$L_0(y) = \arg \min_{x \in \mathbb{R}^n, Ax=y} \|x\|_0$$

However, this has ∞ solutions from a $|n - m|$ -dim space as A is a dimension-reducing matrix.

Moreover, this optimization problem is provably NP-hard as we can notice a simple case of L_0 -ball of $n=2$ and $k=1$: The search space is non-convex.

Instead we can look at the minimal convex cover of this search space, which is the surrounding L_1 ball:

$$L_1(y) = \arg \min_{x \in \mathbb{R}^n, Ax=y} \|x\|_1$$

Claim: We can solve $L_1(y)$ for any A , y in poly time

Proof. Formulating the problem as an LP:

$$\min \sum_{Ax=y} l_i$$

Such that,

$$Ax = y$$

$$\forall i : l_i \geq x_i$$

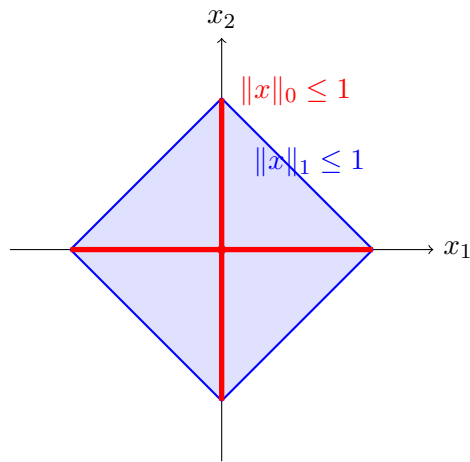
$$l_i \geq -x_i$$

The last 2 constraints are the equivalent of $l_i = |x_i|$

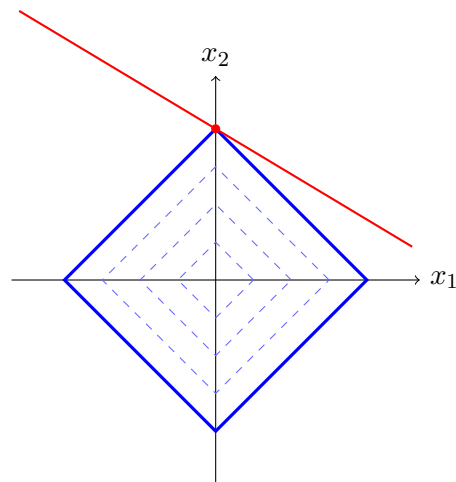
□

2 $L_1(y)$ as a proxy for $L_0(y)$

1) $\|x\|_0 \leq k$ $n = 2, k = 1$. Here we can do a convex relaxation of this, and the minimal convex cover is the L1 ball:



2) L1 constraints force a sparsity to solution space (stickier to corners):



Put together, fix x =original signal close to a k -sparse vector

$$x^{**} = \arg \min_{x' \in \mathbb{R}^n, \|x'\|_0 \leq k} \|x' - x\|_1$$

We hope to recover x^{**} approximately close. We can define a cost or error for this sparsity as, $Err_1^k(x) = \min_{x' \in \mathbb{R}^n} \|x' - x\|_1$, This encodes distance x is away from k -sparsity
In other words, we hope to recover x' such that,

$$\|x' - x\|_1 \leq c Err_1^k(x). \quad (1)$$

for some constant $c > 1$ perhaps as small as $c = 1 \pm \epsilon$

Theorem 1. Let $x^* = L_1(y)$, x^* satisfies (1) if A is $(4k, \epsilon)$ -Restricted Isometry Property(RIP), for $\epsilon < \frac{1}{2}$.

Remarks:

- 1) x^* is not necessarily k -sparse
- 2) We can only get k -sparse approximately by retaining only k largest entries of x^*

Definition: A is (k, ϵ) -Restricted Isometry Property iff $\forall x$ k -sparse

$$\|Ax\|_2 \in (1 \pm \epsilon)\|x\|_2$$

Theorem 2. If A satisfies Oblivious Space Embedding property for a dimension k , with $Pr \geq 1 - \delta$, for $\delta = \frac{0.1}{\binom{n}{k}}$, then A is (k, ϵ) -RIP with $Pr \geq 0.9$:

Reminder of OSE property $\forall U : k$ -dim subspace:

$$Pr_A \left[\forall x \in U : \frac{\|Ax\|_2}{\|x\|_2} \in 1 \pm \epsilon \right] \geq 1 - \delta$$

3 Approach to choosing A :

1. A =random matrix (say, gaussian) satisfying OSE. But works with 90% only.
 - 1.5) To get a smaller fail probability of $\delta < 0.1$, we can increase m by a factor of $\log \frac{1}{\delta}$.
2. If we want no probability of failure, we simply resample A if A is not RIP (This is however NP-hard).
3. It is possible to design A as an RIP matrix in a pseudorandom fashion (though typically a bit worse bounds).

Theorem 3. A :Gaussian matrix works for measurements m

$$m = O(k \cdot \log \frac{n}{k})$$

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