COMS 6731, Humanoid Robots, Course Information
T-TH, 4:10 – 6:00 PM
CLIC Lab

Professor: Peter Allen, allen@cs.columbia.edu, 619 CEPSR. Office Hours: W, 11:30 – 12:30 AM

TAs: TA office hours will be held in the CLIC LAB
Iretiayo Akinola, office hours: Mon., 4-6, iakinola@cs.columbia.edu
Boyuan Chen, Wed., 4-6 1-3, bc2699@columbia.edu

Prerequisites: A course in at least ONE of the following: AI, Robotics, Computer Graphics or Computer Vision.

Course Format: We will read a set of papers on each of the syllabus topics below. Students will sign up to present a paper to the class from the syllabus.

Grading: Students will be graded on 1) class participation (1/3), 2) a paper presentation on one of the reading list papers (1/3), and 3) an individual or group project (1/3).


Syllabus Topics:

1. Introduction to Humanoids
2. Hardware and Mechanical design
3. Using the simulation environment for PR2, Baxter, Fetch Robots
4. Locomotion
5. Motion and Path planning
6. Learning/cognition
7. Sensing/Perception
8. Grasping and Manipulation
9. Social Interaction
10. Assistive Humanoids
11. Human-Robot Interfaces (HRI)
12. Brain-Computer Interfaces
13. Project Presentations