## **MEMOCODE 2003 Panel**

**Stephen A. Edwards** 

Department of Computer Science, Columbia University

www.cs.columbia.edu/~sedwards

sedwards@cs.columbia.edu

Q: Should the space of implementation possibilities be determined by the abilities of high-level synthesis and validation?

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A: We do not have a choice if we use high-level synthesis and validation.

## **Euclid's Algorithm on the PDP-11**

```
GPRs: r0-r7
    .globl _gcd
                        r7=PC, r6=SP, r5=FP
    .text
gcd:
    jsr r5, rsave Save SP in FP
L2: mov 4(r5), r1 r1 = n
                    sign extend
    sxt r0
    div 6(r5), r0 r0, r1 = m / n
    mov r1, -10(r5) r = r1 (m \% n)
                     if r == 0 goto L3
    jeq L3
    mov 6(r5), 4(r5) M = n
    mov -10(r5), 6(r5) n = r
    jbr L2
                        r0 = n
L3: mov 6(r5), r0
                        non-optimizing compiler
    jbr L1
                        return r0 (n)
L1: jmp rretrn
```

## **Architectures for Real-Time Software**

Like hardware, need to focus on worst-case performance.

Predictability at the expense of the average case.

BadGoodBranch speculationExpected/unexpected branch inst.CachesScratchpad memoriesPipeline stallsSoftware-managed pipelinesSuperscalar/OOOVLIWPage FaultsSoftware-managed MMUs



Compiler able to provide tight worst-case time bounds.

Compiler optimizations for meeting timing constraints.

Designers able to estimate software timing.

Designers able to write time-critical software.