

# **Generating Fast Sequential Code from Concurrent Programs**

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# Motivation

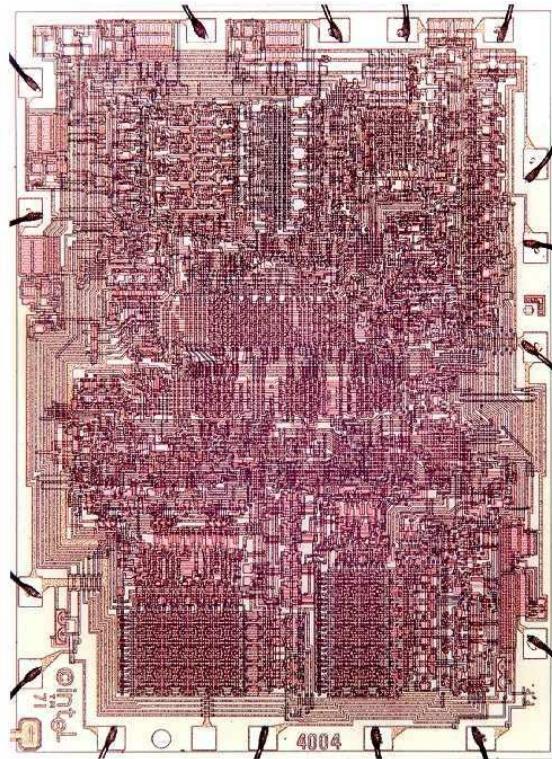
- Dynamic vs. Static Scheduling

	Dynamic	Static
Flexibility	high	low
Overhead	run time	compile time
Behavior	unpredictable	predictable

- Embedded system requirement:  
low run-time cost, quick response, predictable  
⇒ **Static scheduling**

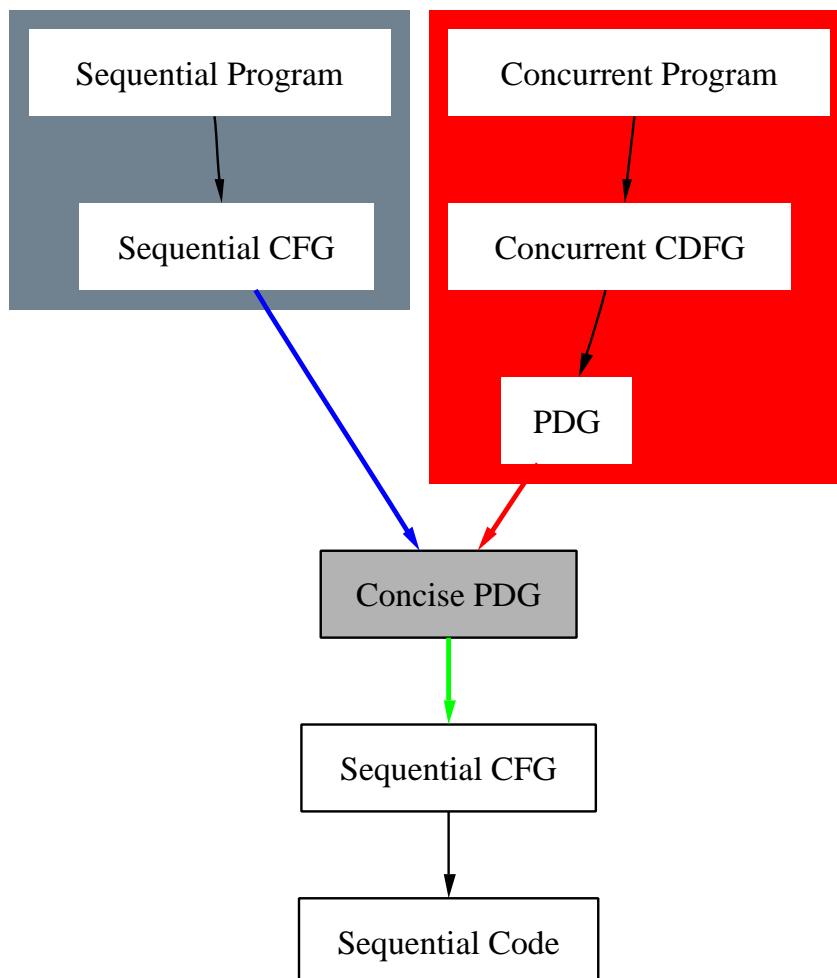
# Motivation Cont.

- Hardware Implementation and Simulation



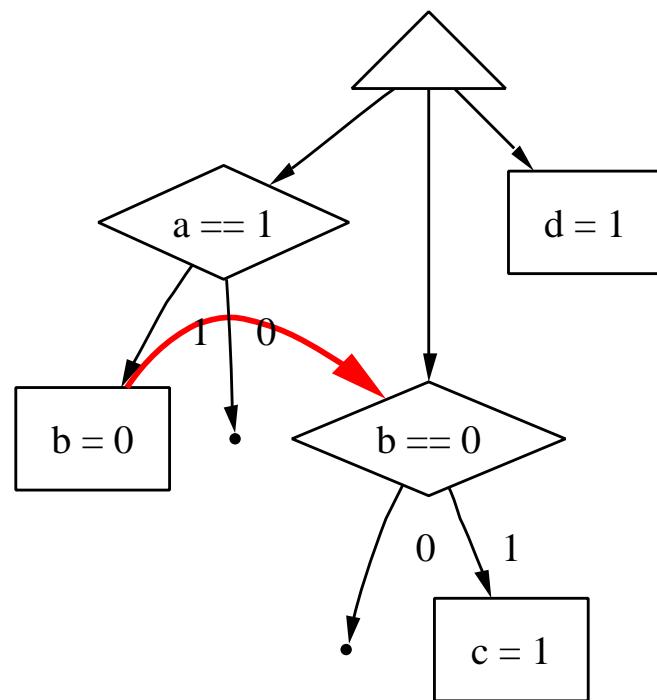
⇒ Simulation is required;  
Speed is never fast enough

# Overview



- Ferrante, Mace & Simons, 1984: Using PDG
- Cytron et al., 1991: Generating PDG
- Simons & Ferrante, 1993: External Edge
- Our approach: Natural Concurrent Programs

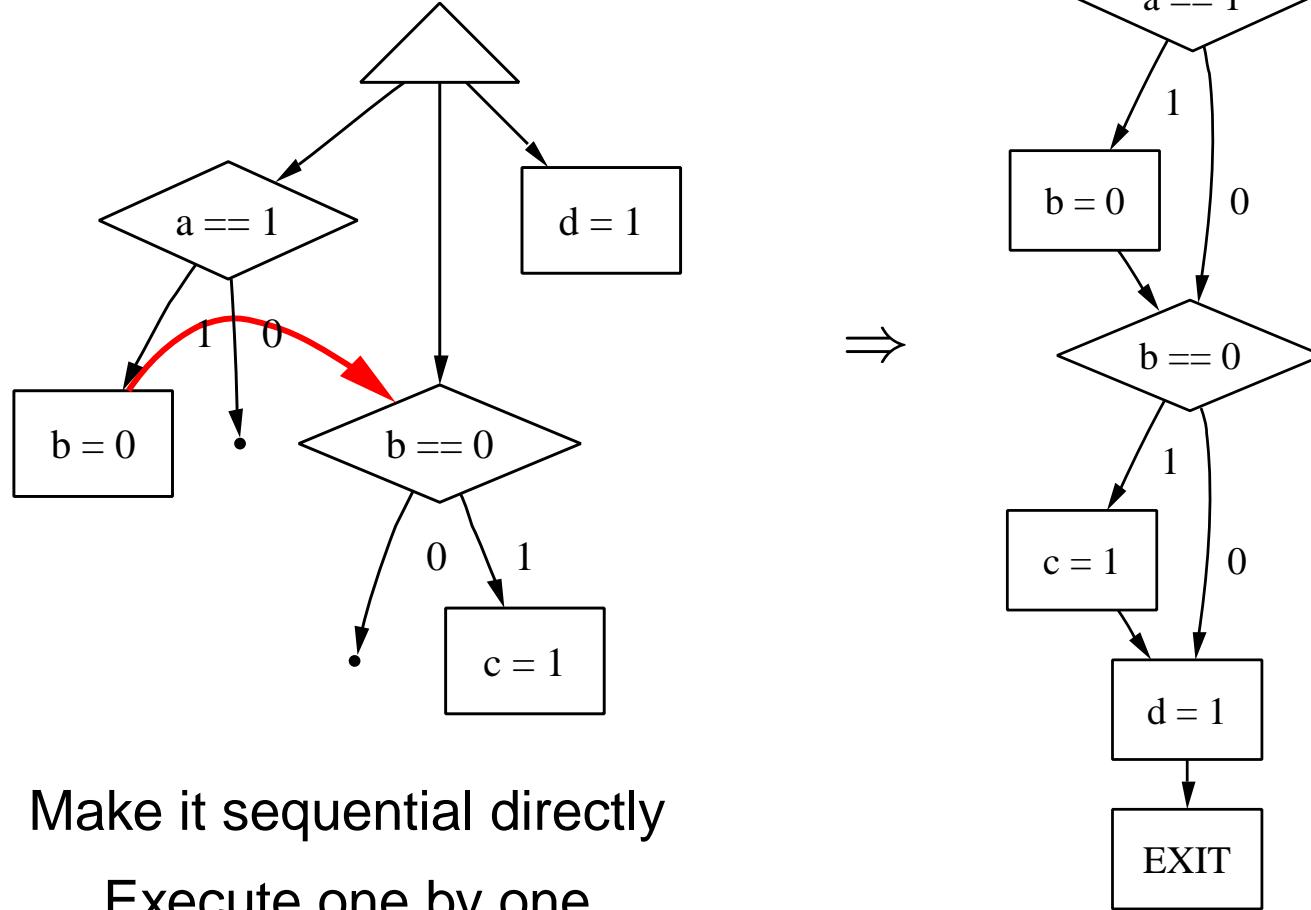
# PDG - Program Dependence Graph



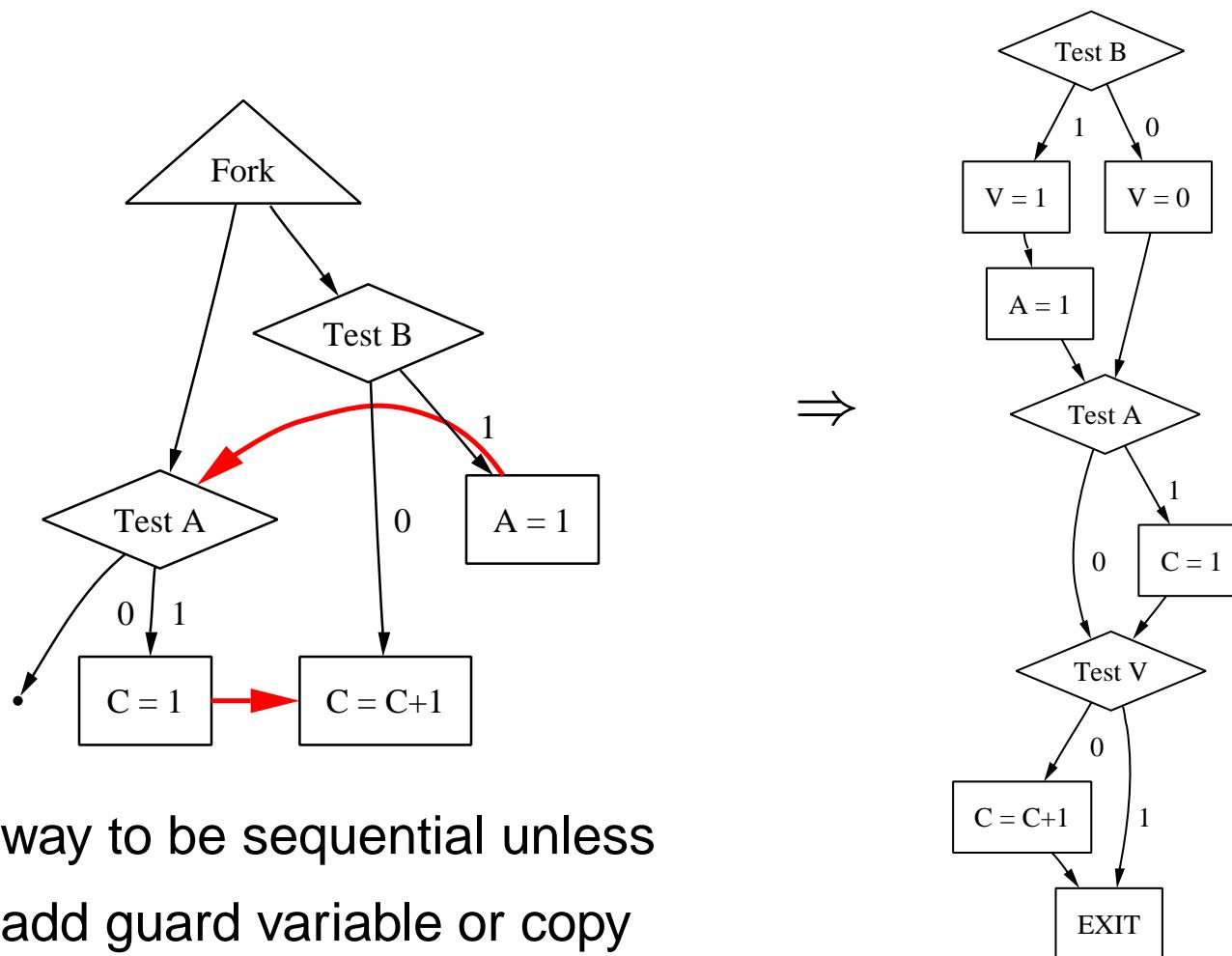
```
if (a == 1)
    b = 0;
    d = 1;
if (b == 0)
    c = 1;
```

- fork (region)
- predicate
- statement
- control arc
- data arc  
(partial order)

# From PDG to SCFG: Trivial?

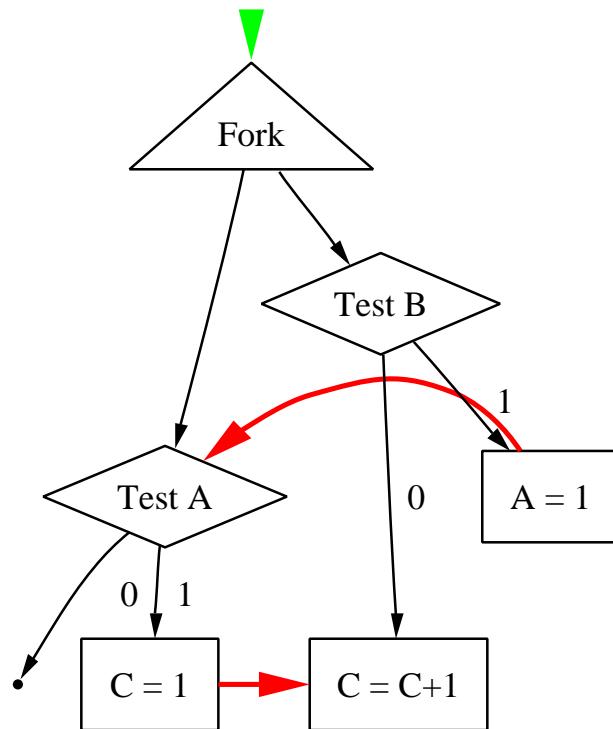


# From PDG to SCFG: Non-trivial



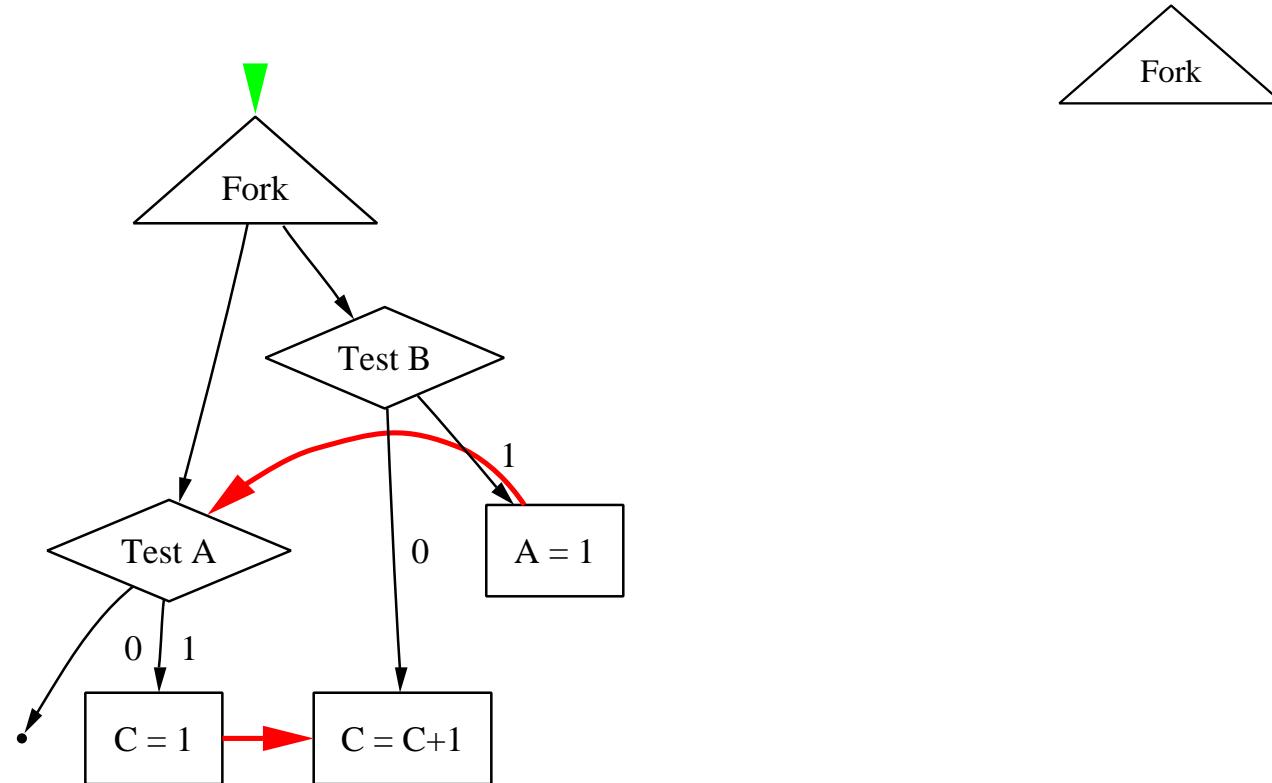
No way to be sequential unless  
to add guard variable or copy

# An Example: Reconstructing PDG 0



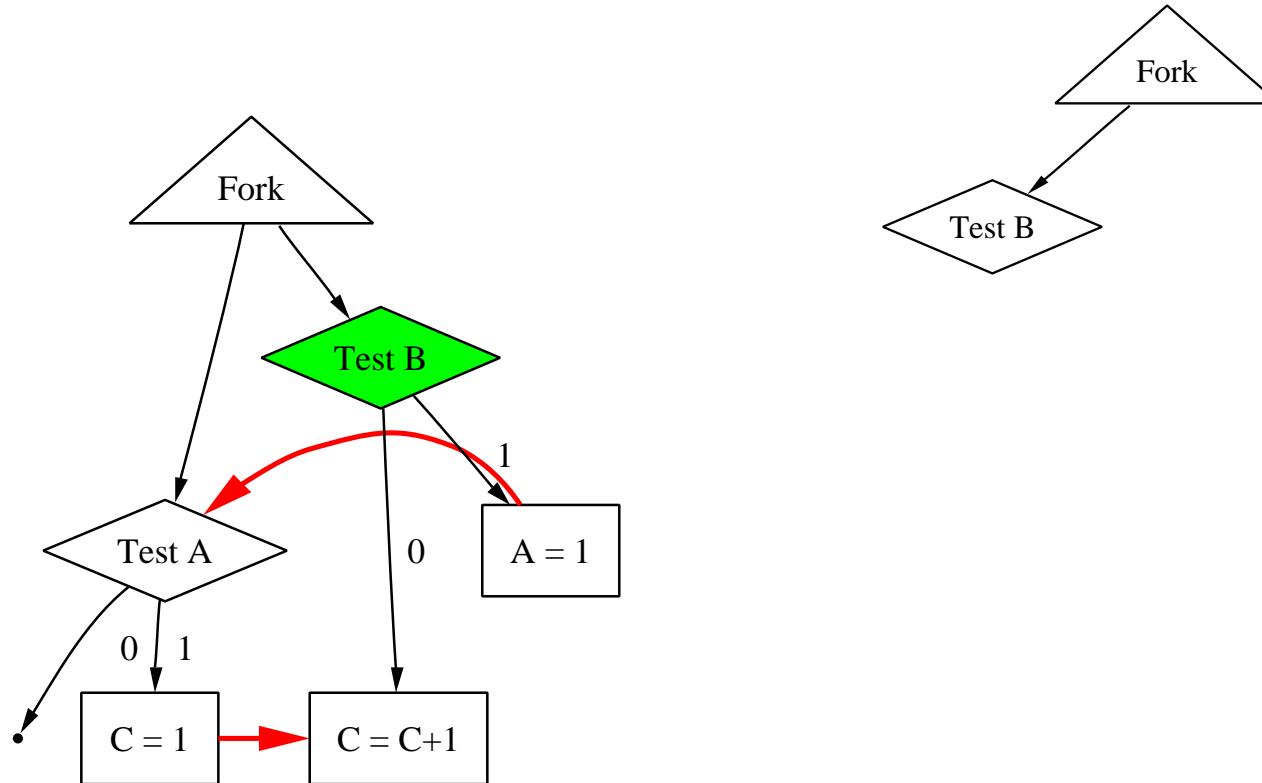
orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	-	-	-	-	-	-

# An Example: Reconstructing PDG 1



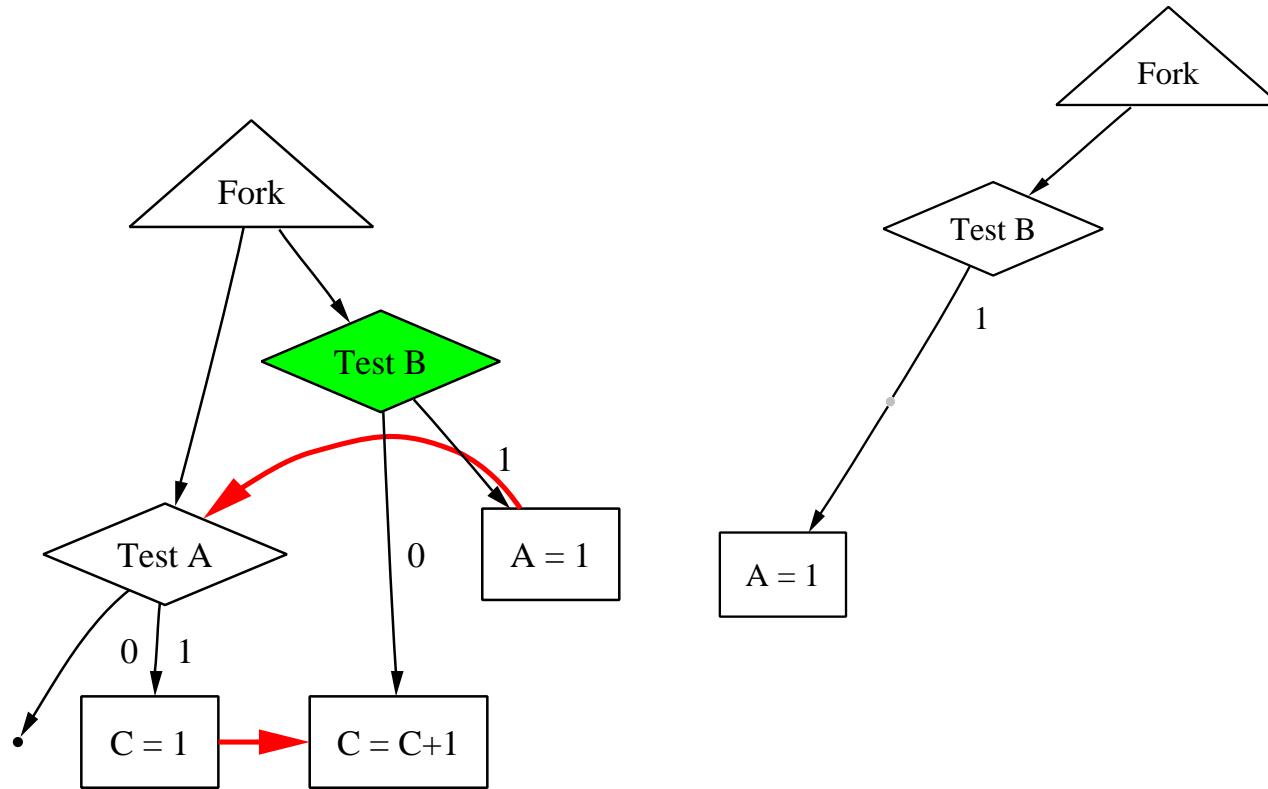
orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	Fork	-	-	-	-	-

# An Example: Reconstructing PDG 2



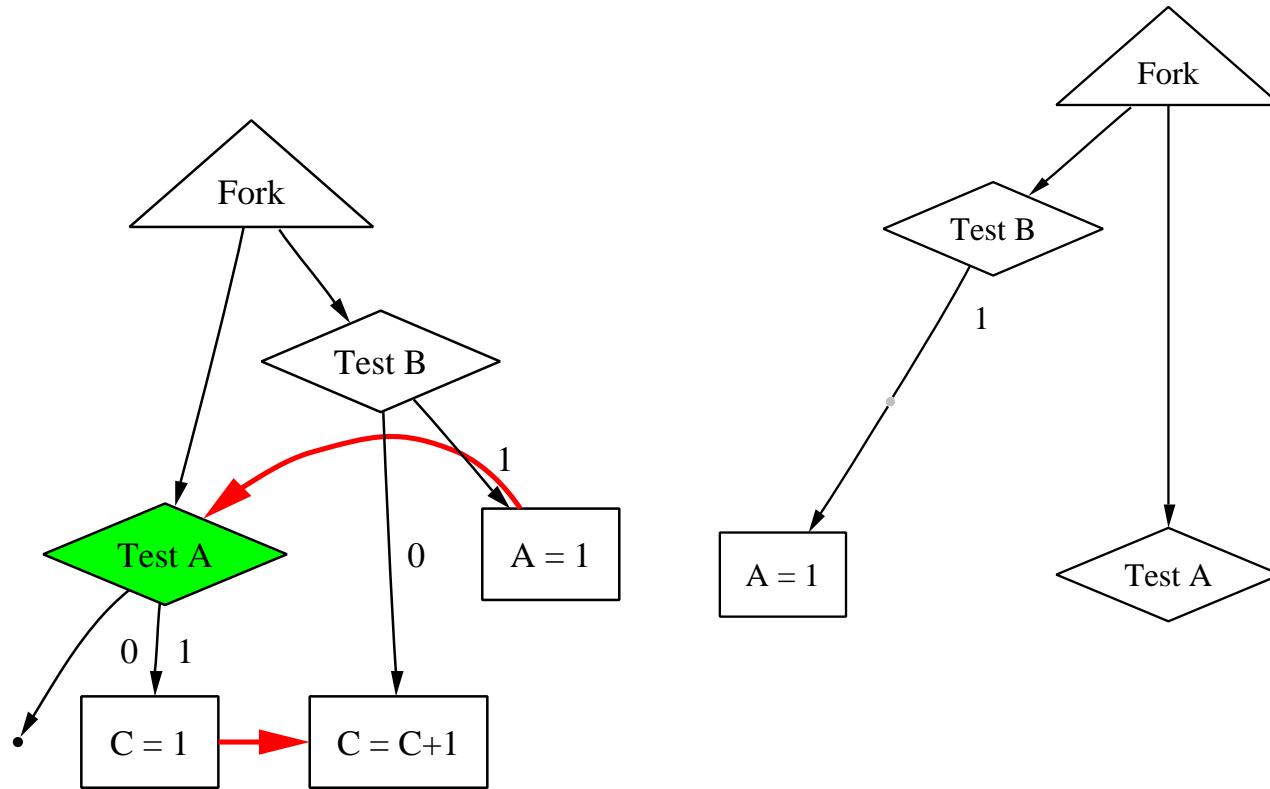
orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	Fork	Test B	-	-	-	-

# An Example: Reconstructing PDG 3



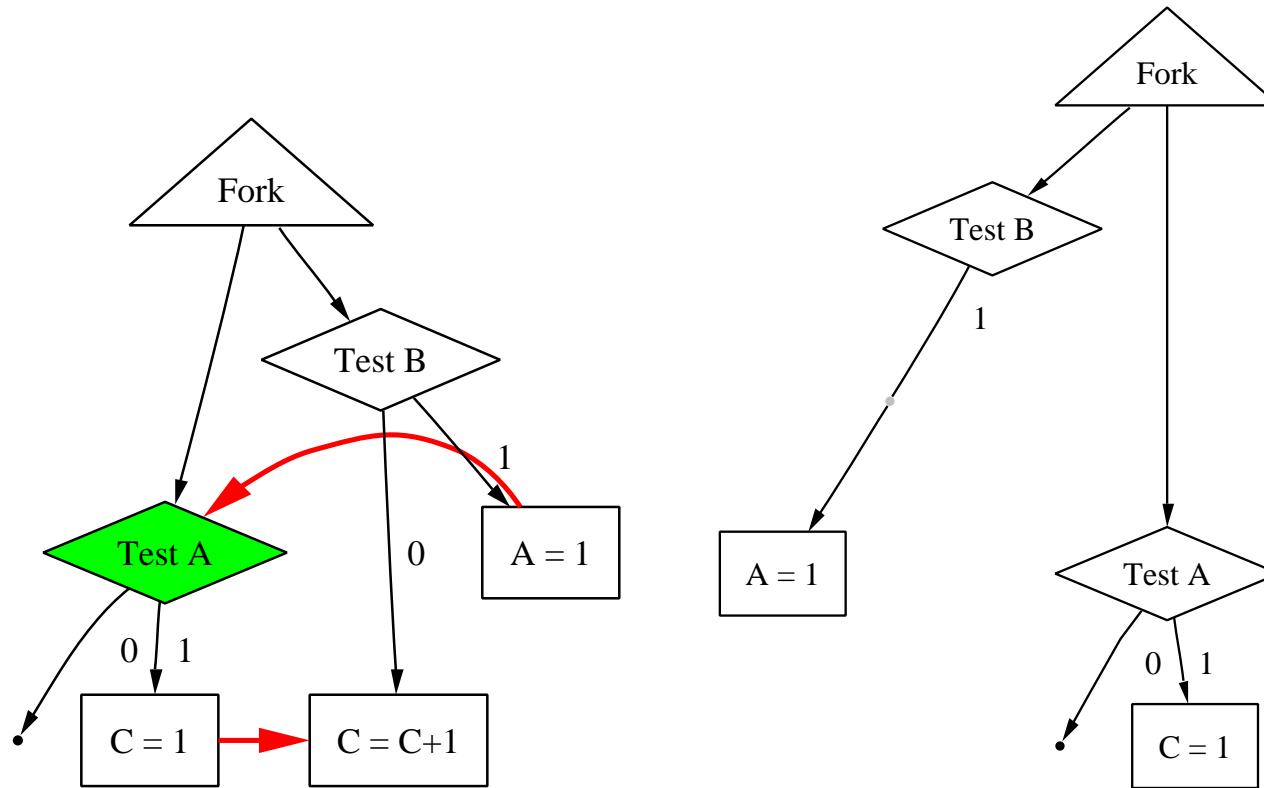
orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	Fork	Test B	A = 1	-	-	-

# An Example: Reconstructing PDG 4



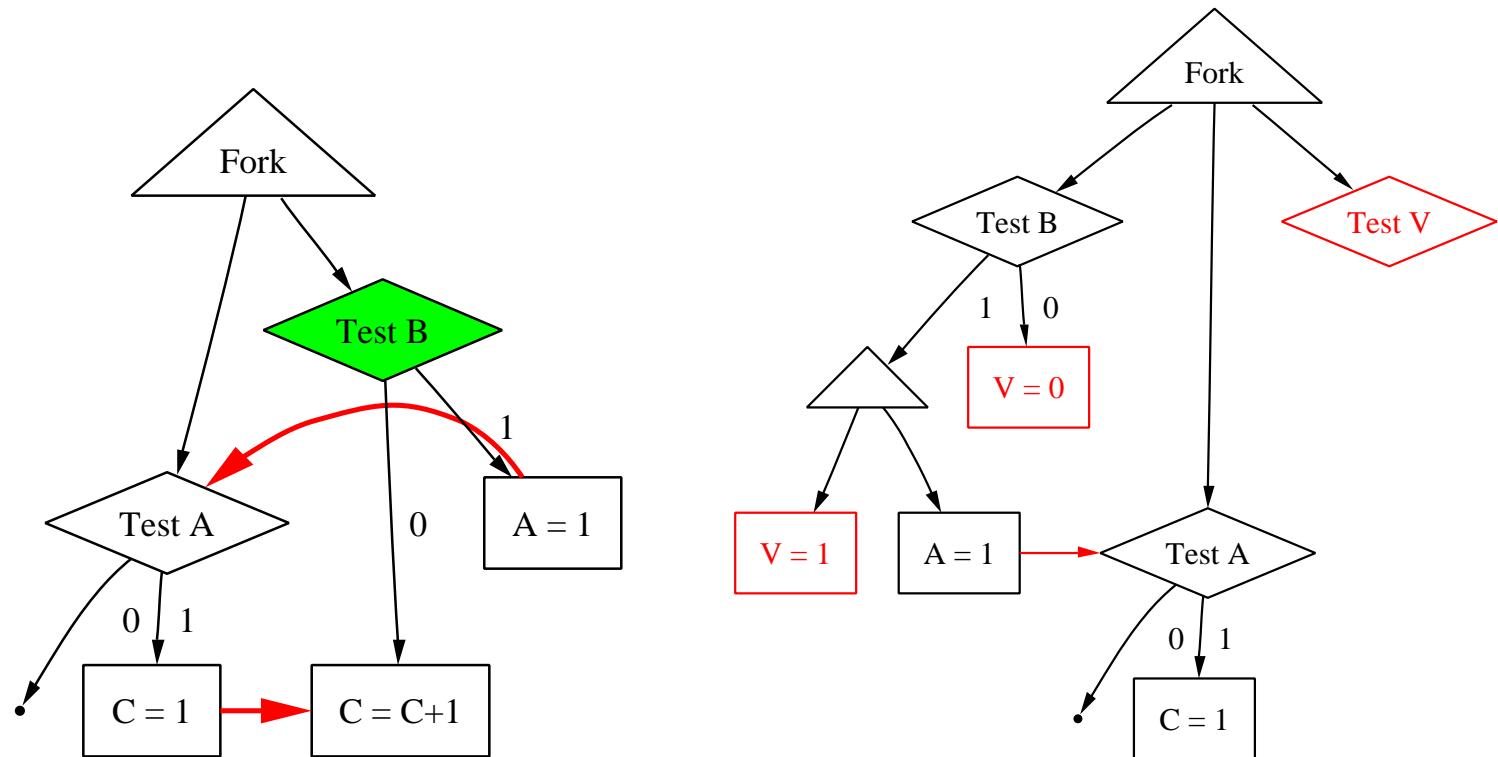
orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	Fork	Test B	A = 1	Test A	-	-

# An Example: Reconstructing PDG 5



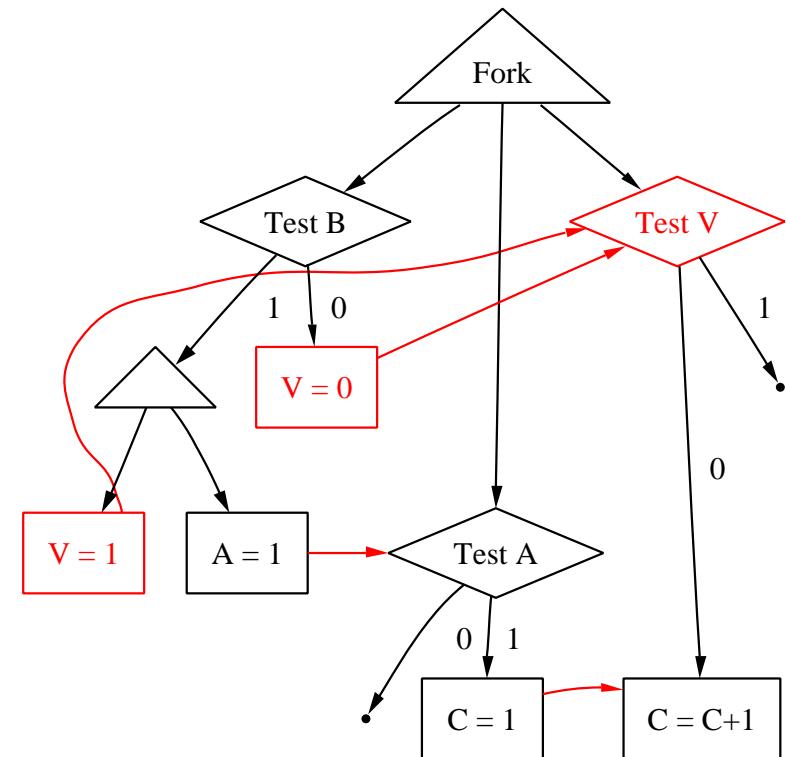
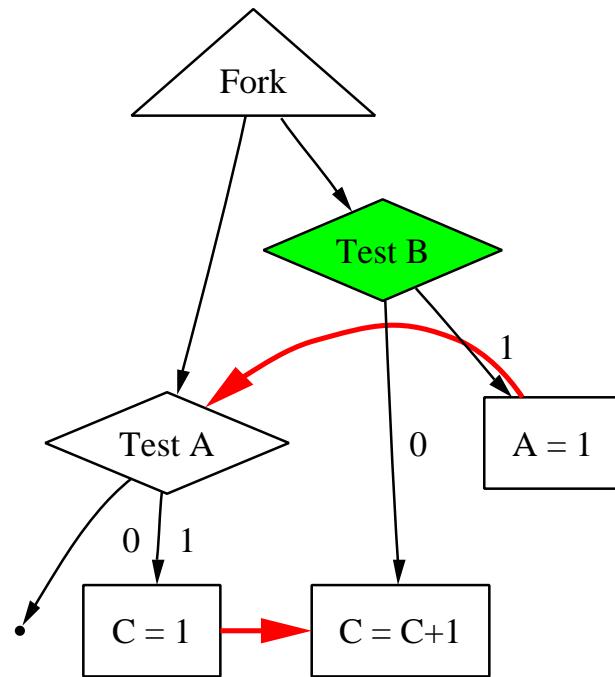
orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	Fork	Test B	A = 1	Test A	C = 1	-

# An Example: Reconstructing PDG 6



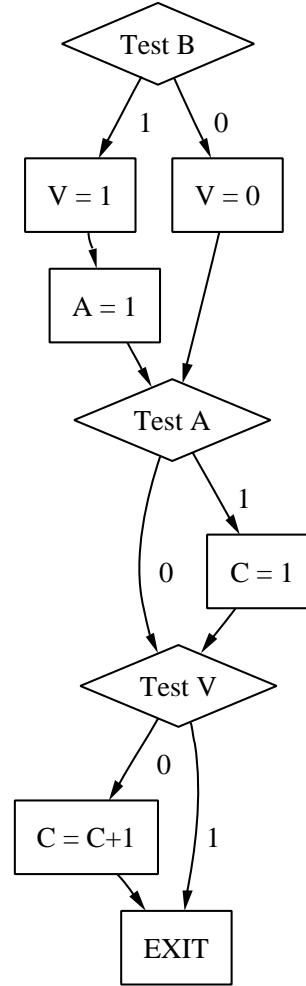
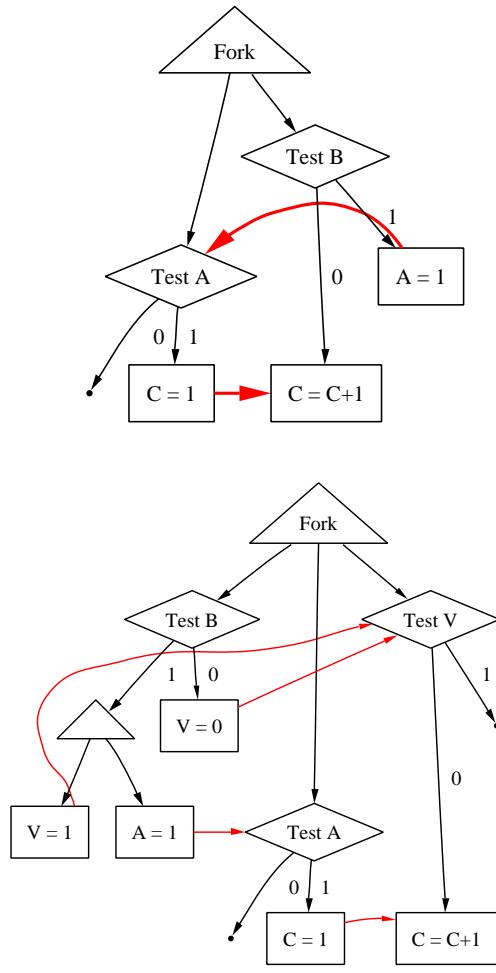
orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	Fork	Test V	A = 1	Test A	C = 1	

# An Example: Reconstructing PDG 6



orig	Fork	Test B	A = 1	Test A	C = 1	C = C+1
copy	Fork	Test V	A = 1	Test A	C = 1	C = C+1

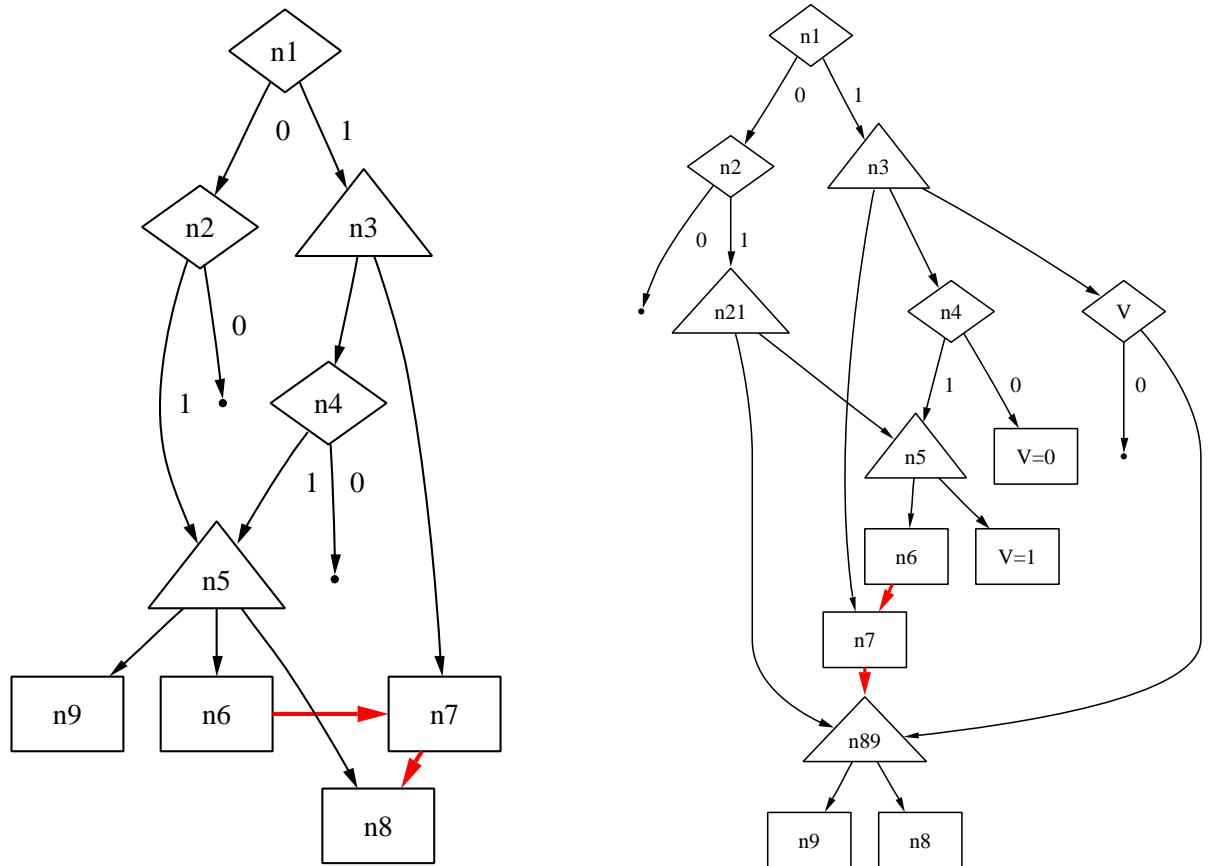
# An Example: Whole process



```
if (B){  
    V = 1;  
    A = 1;  
}  
else  
    V = 0;  
if (A)  
    C = 1;  
if (V)  
{ }  
else  
    C = C + 1;
```

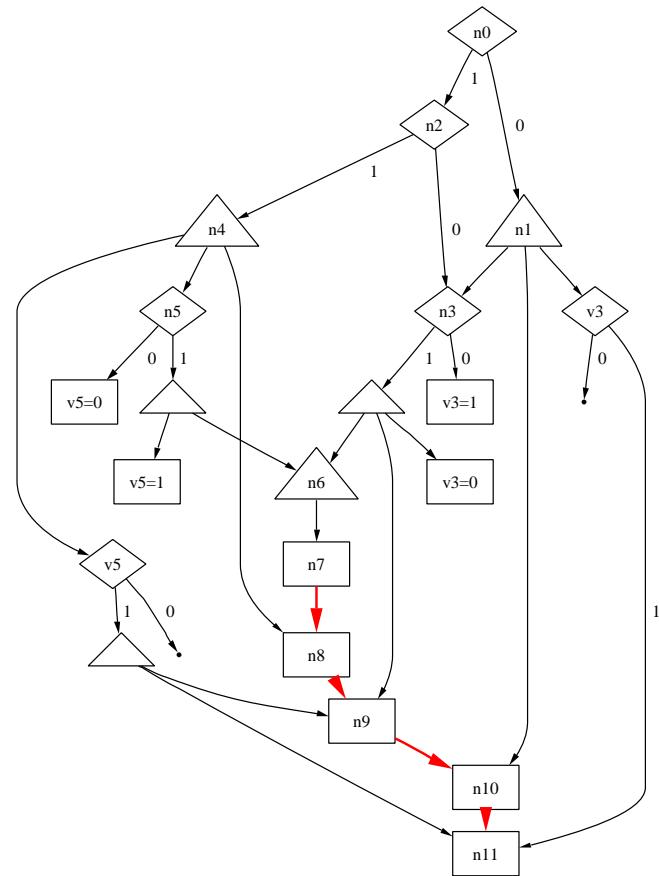
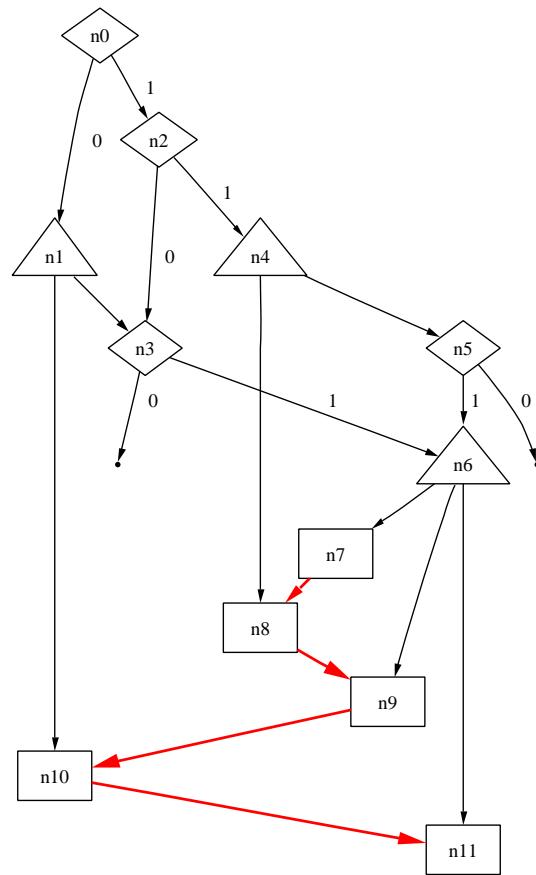
# More complex situations:

converge control flow



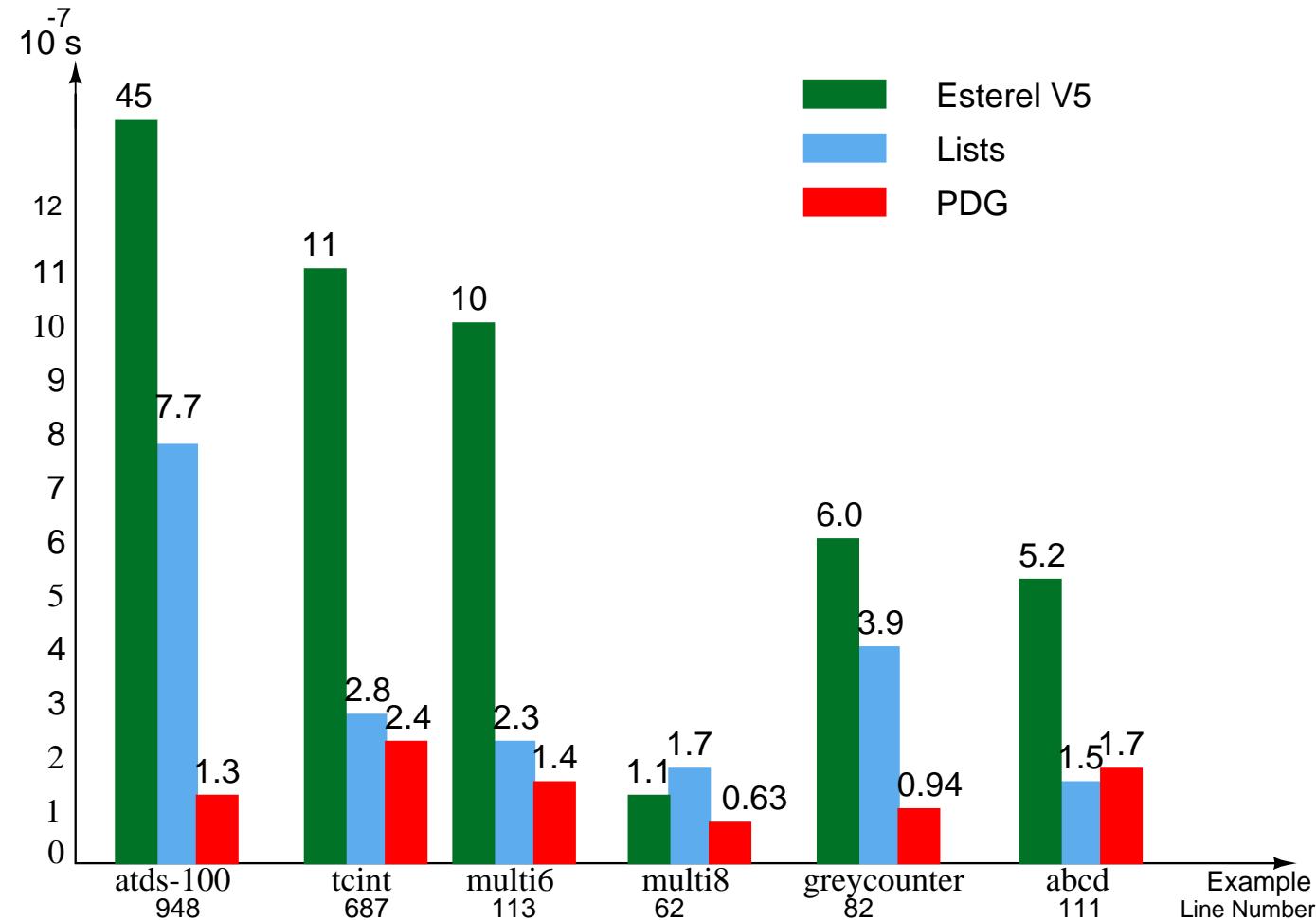
# More complex situations:

more forks & more data flow



# Experimental Results

Average Cycle Time



Generated C code for examples running on 2.5 GHz Pentium 4, Linux

# Conclusion

- A technique to generate fast sequential code from PDG for concurrent programs;
- Useful for embedded software and simulation.
- Speed improvement

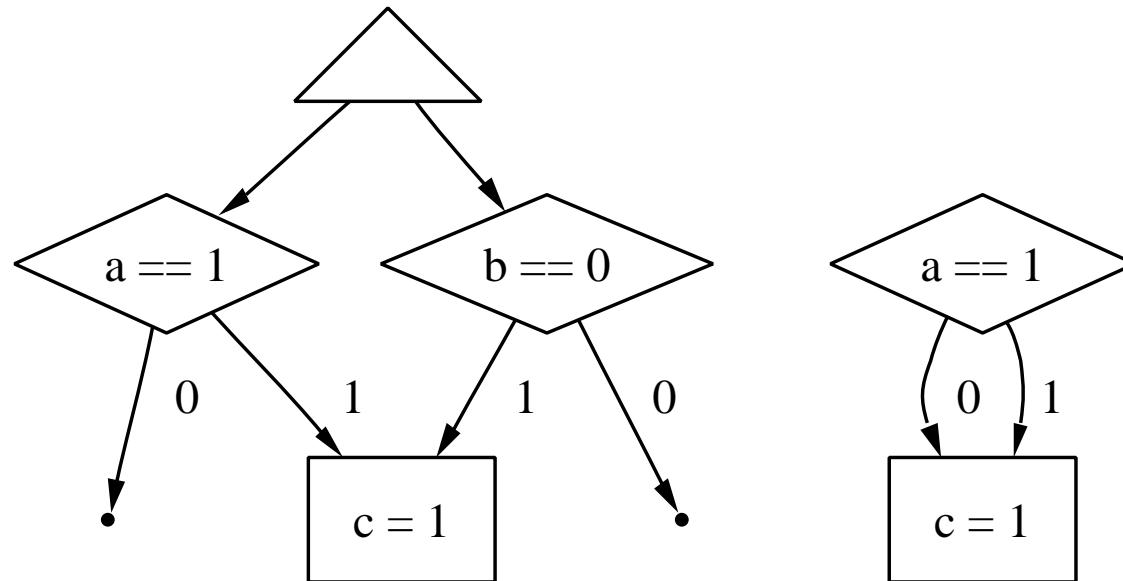
## Acknowlegement

**Prof. Edwards (Advisor)**  
**Cristian Soviani (Partner)**

**Thank you all!**

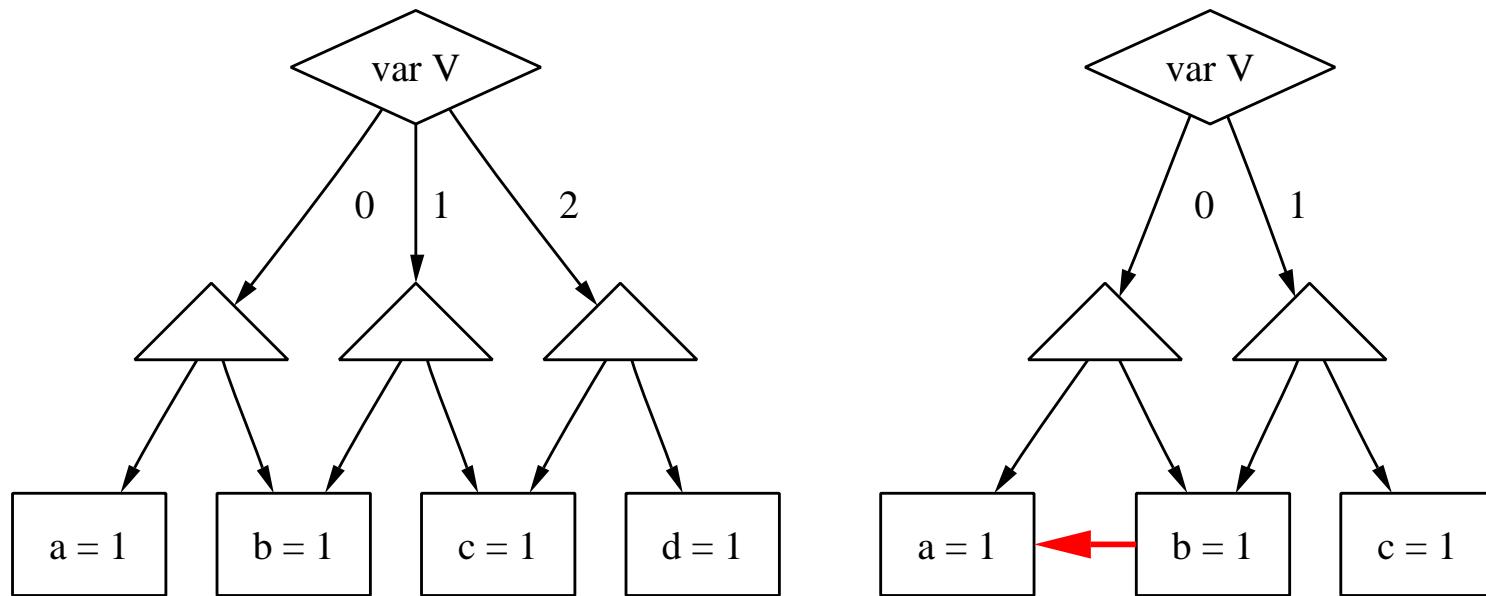
# **Questions & Answers**

# Illegal PDG



- Predicate least common ancestor rule
- No post-dominance rule

# Non-concise PDG



- Conflict between control/control fbws
- Conflict between control/data fbws

# Algorithm Complexity