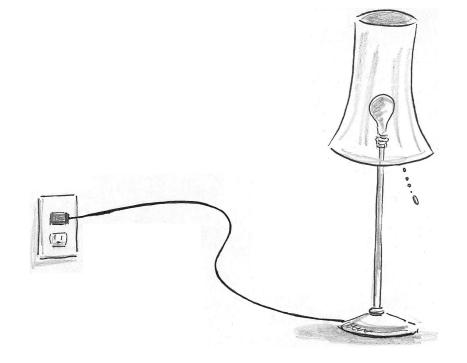# Debugging

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The Edwards Way to Debug

$$\boxed{\text{Mains}} \rightarrow \boxed{\text{Socket}} \rightarrow \boxed{\text{Plug}} \rightarrow \boxed{\text{Wire}} \rightarrow \boxed{\text{Switch}} \rightarrow \boxed{\text{Socket}} \rightarrow \boxed{\text{Bulb}}$$

1. Identify undesired behavior
2. Construct linear model for desired behavior
3. Pick a point along model
4. Form desired behavior hypothesis for point
5. Test
6. Move point toward failure if point working, away otherwise
7. Repeat #4–#6 until bug is found