

Poly Overview

- **Polynomial manipulation language**
- **Implements a polynomial data type**
- **Supports mathematical operations on polynomials**

Goals

- **Simple language**
- **Easy to use**
- **Create constructs for operations specific to polynomials**

Polynomial Operators

- **Addition, Subtraction, Negation**
- **Multiplication (not between two polynomials)**
- **Division (only by a number)**
- **Concatenation**

Polynomial Operators

- **Order**
- **Coefficient**
- **Assignment**
- **Logical Operators (and, or, not)**
- **Relational Operators ($==$, $!=$, $>$, $<$)**

What's POLY made of?

- 1) **Lexical constructs**
- 2) **Types**
- 3) **Expressions**
- 4) **Statements**
- 5) **User-defined functions**
- 6) **Internal Functions**

Lexical Constructs

- **//** - Single line comment
- Identifiers
- Keywords - **if, else, while, and, or, not, prototype, function, return**
- Numbers – **int, float**
- Polynomials – **[1,2,3]**
- Strings

Lexical Constructs

- Other tokens

{ } () [] , ; + - *
/ % = > < ==
!= :

Types

- **int**
- **float**
- **poly**
- **string constants**
- **functions**

Expressions

- **Primary Expressions**
- **Arithmetic Expressions**
- **Relational Expressions**
- **Logical Expressions**

Primary Expressions

- Identifiers
- Constants
- Function Calls – **funcname(arg1, ..., argn)**
- Polynomial co-efficient extraction – **polyVar[i]**
- Polynomial concatenations – **polyA:polyB**

[1,2,3]:[4,5,6] ==> [1,2,3,4,5,6]

- Order of polynomial - **|polyVar|**
- Parentheses – **(expr)**

Arithmetic Expressions

- **Unary minus “-” -var**
- **Multiplicative operators – *,/,%**
- **Additive operators - +,-**

Relational Expressions

- Equals ==
- Not equals !=
- Greater than >
- Less than <

Logical Expressions

- **not** – **not(expr)**
- **and** – **expr1 and expr2**
- **or** – **expr1 or expr2**

Statements

- **Assignment** **ID=expr**
- **Variable declarations** **type var = expr;**
- **Conditional statements**

if(logical expr){ statements }

if(logical expr){ statements }

else {statements}

- **Iterative statements**

while(logical expr){ statements }

- **Return statements**

return expr;

return;

Functions

- **Function prototypes**

prototype typename funcname (argType1, argType2, ..., argTypen)

- **Function declaration**

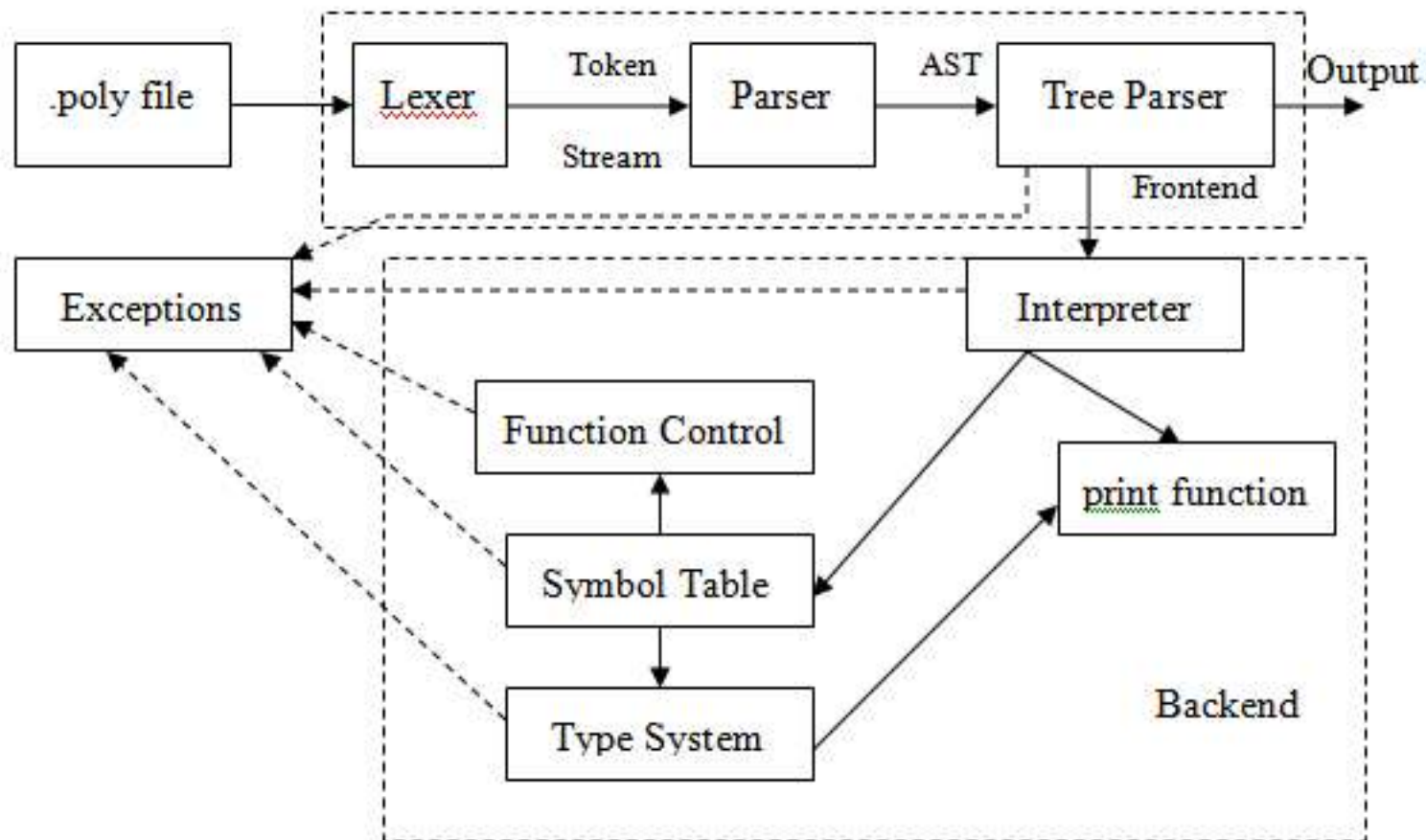
function typename funcname (type1 arg1, ..., typen argn) {statements}

Internal Functions

- **print function**

print strORexpr1, strORexpr2, ..., strORexprn

Architecture Diagram



Front-end

- **Grammar.g**
 - **Lexer**
 - **Parser**
 - **Independent**
- **Walker.g**
 - **Static + semantic walking**
 - **Execution**
 - **Simultaneous**

The Walker

- 1) **Coefficient only called on poly with int**
- 2) **Function exists on invocation**
- 3) **Function indeed returns var; var is correct type**
- 4) **Declare only if not already locally declared**
- 5) **When retrieving variable value, check existence**

Ex: Coefficient Replacement

```
prototype poly coeffAssign(poly, int, float);
function poly coeffAssign(poly A, int x, float p) {
    int y = x+1;
    int z = |A|;
    poly B = [0];
    while(not (z<y)){
        B = A[z]:B;
        z=z-1;
    }
    B = p:B;
    z = z-1;
    while(not (z<0)) {
        B = A[z]:B;
        z=z-1;
    }
    return B;
}

poly A = [0,1,2,0,3,0,4,5,0];
float x = -99.0;
print "Replacing coefficient:", A[4], coeffAssign(A, 4, x);
```

Execution

- **Interpreter**
 - **addProto(rettype, name, args[])**
 - **funcRegister(rettype, name, args[], varnames[], AST)**
 - **funcInvoke(walker, func, params[])**
 - **assign(a,b)**
- **Symbol Table**
 - **getParent()**
 - **containsVar(name, enable_global)**
 - **getVar(name)**
 - **setVar(name, data)**

Data Types

- **General**
 - setName(string)
 - getName()
 - print()
 - boolVal()
 - concat(PolyDataType)
- **Specific**
 - mod(PolyDataType)
 - coeff(PolyDataType)
 - simplify()

Testing Plan

- **Initial stages**
 - **Elaborate files**
 - **No regression suite**
- **After AST generation**
 - **Evolving tests**
 - **Formal regression testing**

Test Suite

- **Two Modes**
 - **make test**
 - **Run until failure**
 - **Output detailed failure information**
 - **make testall**
 - **Success or failure for each test**

Test Programs

- **Slowly increasing difficulty**
 - **Declarations**
 - **Assignments**
 - **Expressions**
 - **Functions**
 - **Recursion**

Example Test 1

```
int a = 1*4;
float b = 6*4;
float c = 5*5.3;
float d = 6.7*3;
float e = 2.9*6.3;
poly f = [1,2,3]*4;
poly g = 5*[6,7,8,9];
poly h = [2,3,4]*5.67;
poly i = 98.7*[6,5,43,2,1];
```

```
print a;
print b;
print c;
print d;
print e;
print f;
print g;
print h;
print i;
```

Lessons Learned

- **Easy stuff at home**
- **Build incrementally**
- **Lots of coding**
- **Learn ANTLR**
- **Coding style**
- **Control flow is hard**
- **KISS**