SIP: Standardization, Interoperability, New Horizons

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Overview

- overview/review
- standardization status
- interoperability bake-offs
- SIP futures: event notification, mobility



SIP 101

- 1. SIP = signaling protocol for establishing sessions/calls/conferences/...
- 2. session = audio, video, game, chat, ...
- 3. called server may map name to user@host
- 4. callee accepts, rejects, forward (\rightarrow new address)
- 5. if new address, go to step 2
- 6. if accept, caller confirms
- 7. ... conversation ...
- 8. caller or callee sends BYE

SIP Standardization Status

- Feb. 2, 1999: IETF Proposed Standard
- March 17, 1999: IETF RFC 2543
- working towards Draft Standard (mainly clarifications)
- new SIP working group (move from mmusic)

SIP Bake-Offs

- 1st April 1999 Columbia University, New York
- 2nd August 1999 Pulver, Long Island
- 3rd December 1999 Ericsson, Dallas
- roughly 12-15 groups
- tested
 - hardware
 - PSTN gateways
 - proxy/redirect servers
 - clients
 - test instrument, ...
- interoperability and "torture test"

Participants at SIP Bake-Offs

3Com	Ericsson (2)
8x8	Helsinki Univ. of Technology
Alcatel	Hewlett-Packard (2)
Broadsoft	Lucent
British Telecom	MCI Worldcom
Cisco	Mitel
Columbia University	Mediatrix
Dialogic	Nortel
dynamicsoft	Pingtel
Ellemtel	University of Tampere, Waterloo

SIP

SIP Bake-Off Results

- almost all implementations could establish basic calls either on arrival or after minor on-site fixes
- tested redirection, proxying, security, registration, ...
- generated interoperability test cases and tools
- will fold clarifications into Draft revision of RFC and web page at http://www.cs.columbia.edu/sip
- public test servers:
 - sip:sip.pcs.ellemtel.net
 - sip:siphappens.com (3Com)
 - sip:sip.pulver.com (Columbia sipd)

SIP Work Items

- PINT (control of PSTN)
- sip-cgi
- call processing language
- SIP servlet APIs
- reliable provisional (1xx) responses
- caller preferences
- third-party call control
- SIP for subscribe/notify

- SIP–ISUP interworking (BCP)
- SIP-H.323 interworking
- billing
- reverse channel setup for call progress tones
- pre-ringing resource reservation
- **SIP** for mobility

Integrating Signaling and Instant Messaging: Some Ideas

- "reverse" signaling: callee indicates availability
- buddy lists = special case of *event notification*
- other events: "sensor 17 smells smoke", "Beanie Babies are on sale", "(voice) mail has arrived", ...
- subscribe notify set up call
- useful for call parking
- many SIP mechanisms apply: security, redirection, proxying, content negotiation, ...

SIP for Event Notification

- add two methods: SUBSCRIBE and NOTIFY
- proxy server may intercept SUBSCRIBE
- use message body for event description
- default: presence, indicated by REGISTER
- one of *many* proposals for presence (IETF WG!)



Mobility

- move to new network IP address changes (DHCP)
- mobile IP hides address changes
- but: little deployment
- encapsulation overhead
- dog-legged routing
- may not work with IP address filtering



SIP mobility overview

- pre-call mobility IP proxy, redirect
- mid-call mobility III SIP re-INVITE, RTP
- recovery from disconnection

SIP mobility: pre-call

- MH acquires IP address via DHCP
- optional: MH finds SIP server via multicast REG-ISTER
- MH updates home SIP server
- optimization: hierarchical LR (later)



SIP mobility: mid-call

- СН • MH \rightarrow CH: new INVITE, 2 with Contact and updated (1
- re-registers with home registrar

SDP



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SIP mobility: multi-stage registration

Don't want to bother home registrar with each move



Conclusion

- SIP basic standard stable
- multiple interoperating implementations
- backward-compatible features:
 - interoperation with legacy signaling systems
 - mobility
 - caller preferences
 - call transfer

— ...

• programming of services: cgi, CPL, applets

For more information...

- SIP: http://www.cs.columbia.edu/sip
- **RTP:** http://www.cs.columbia.edu/~hgs/rtp
- Papers: http://www.cs.columbia.edu/IRT