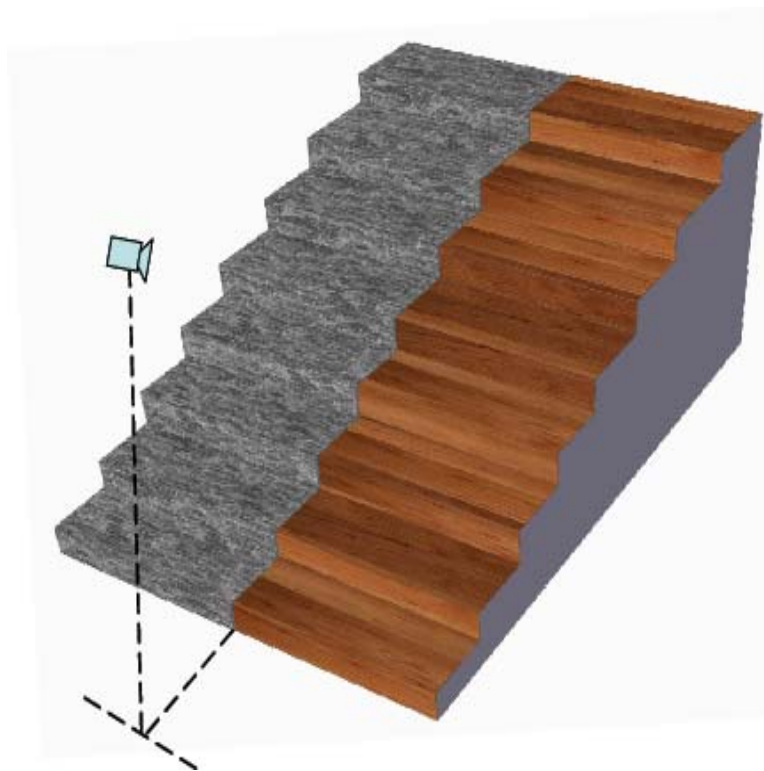


# Coded Aperture Pair for Depth from Defocus & Defocus Deblurring

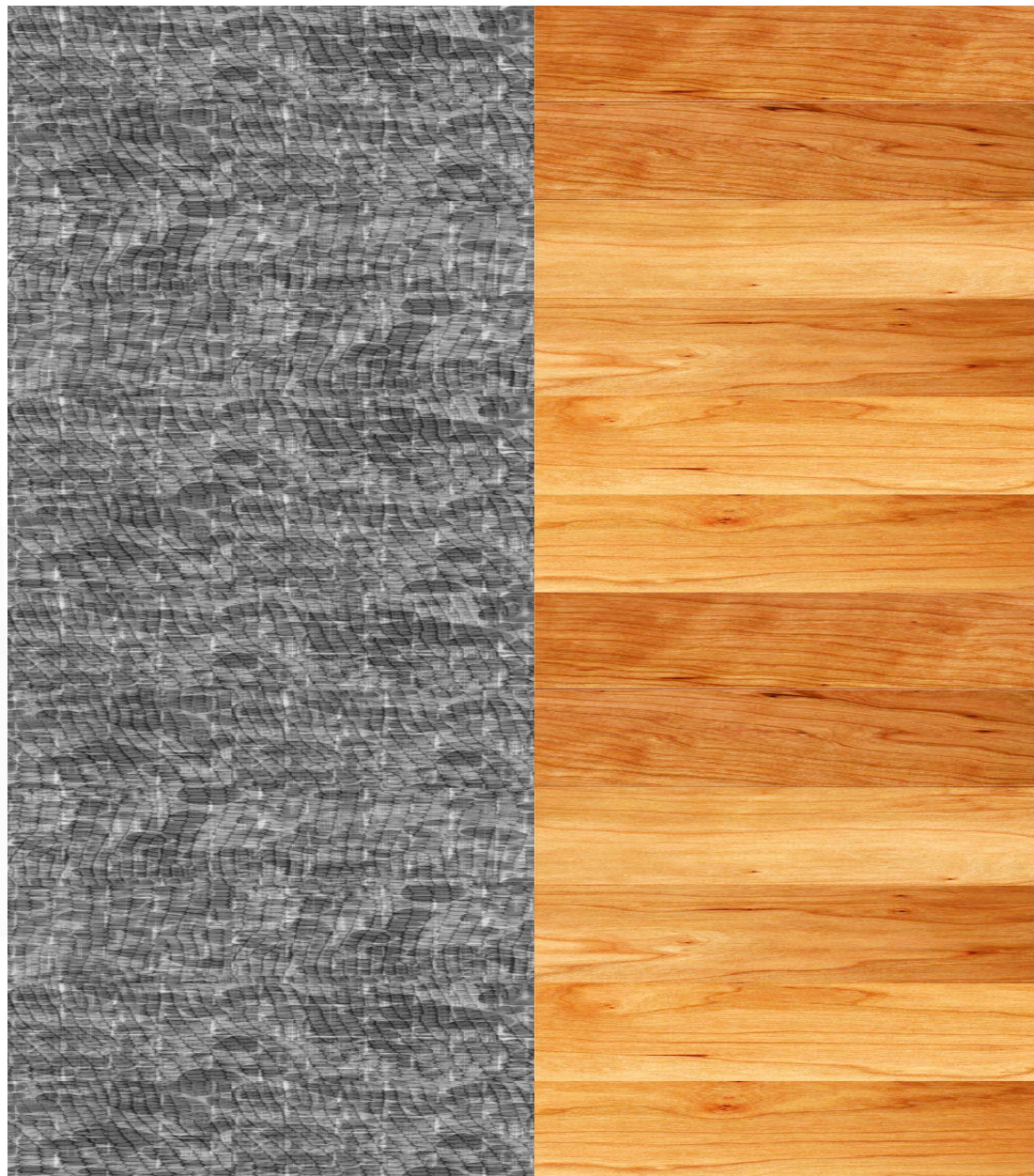
## **Supplementary Material**

Changyin Zhou, Stephen Lin, Shree Nayar

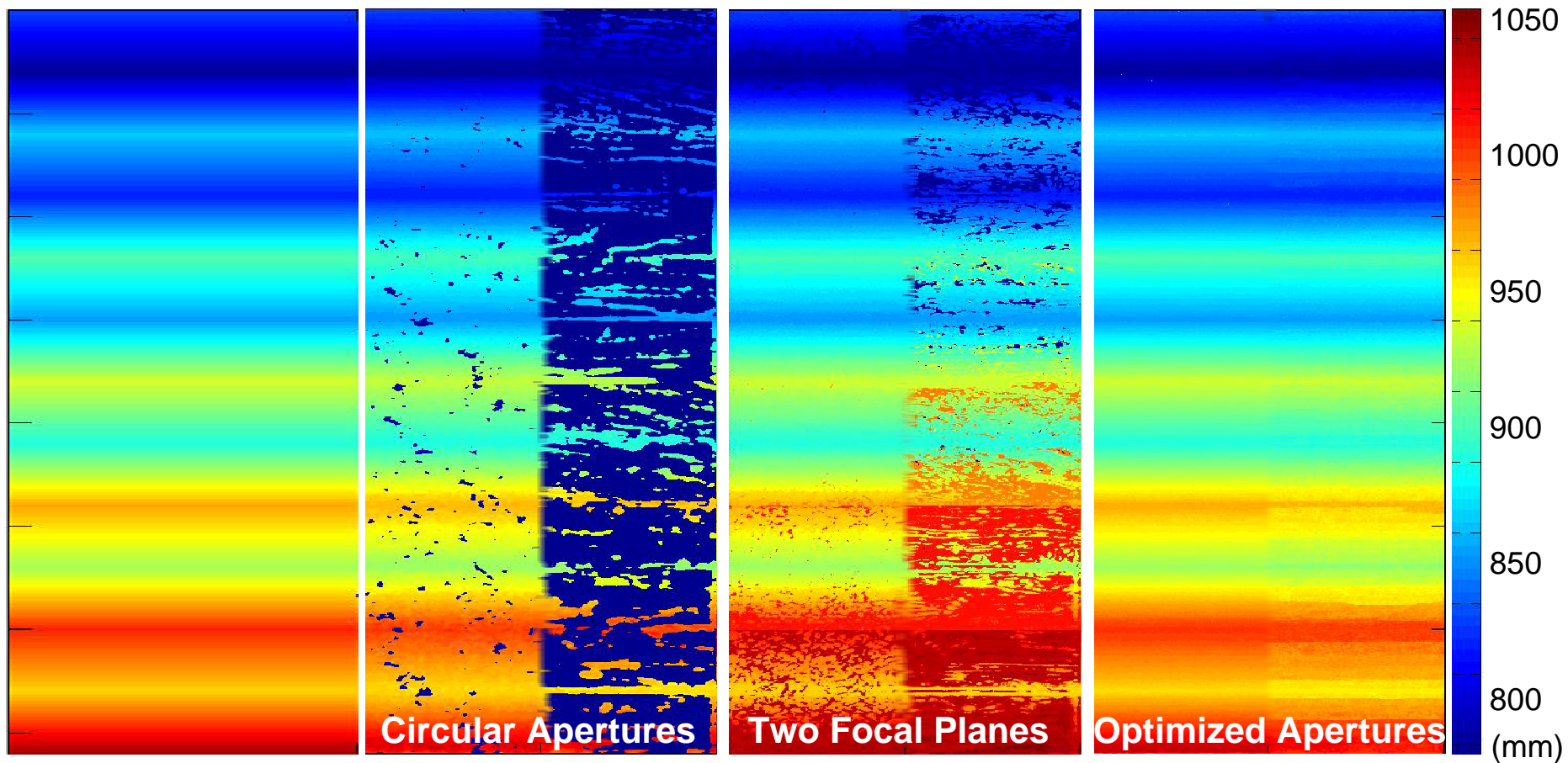
# Simulation



Synthesized Scene

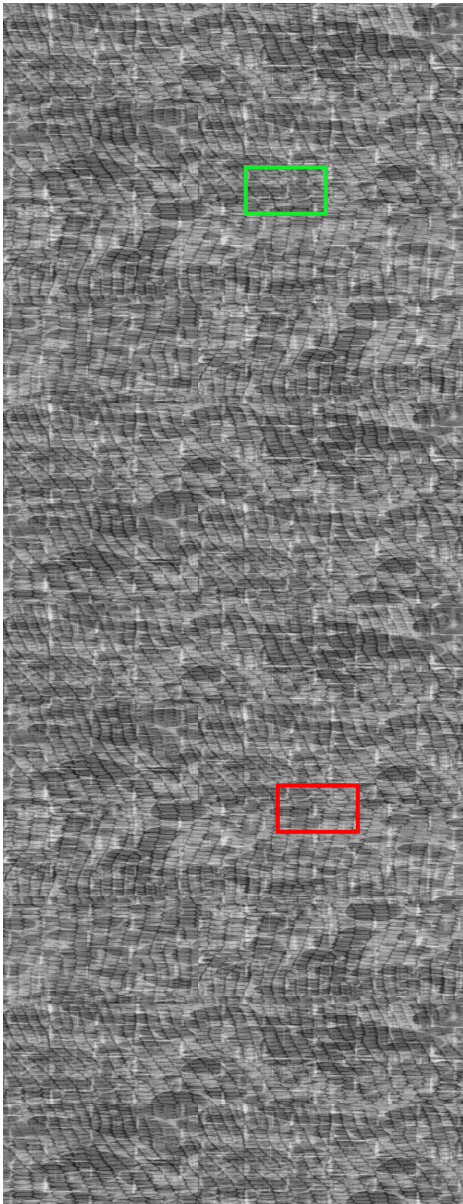


True Texture

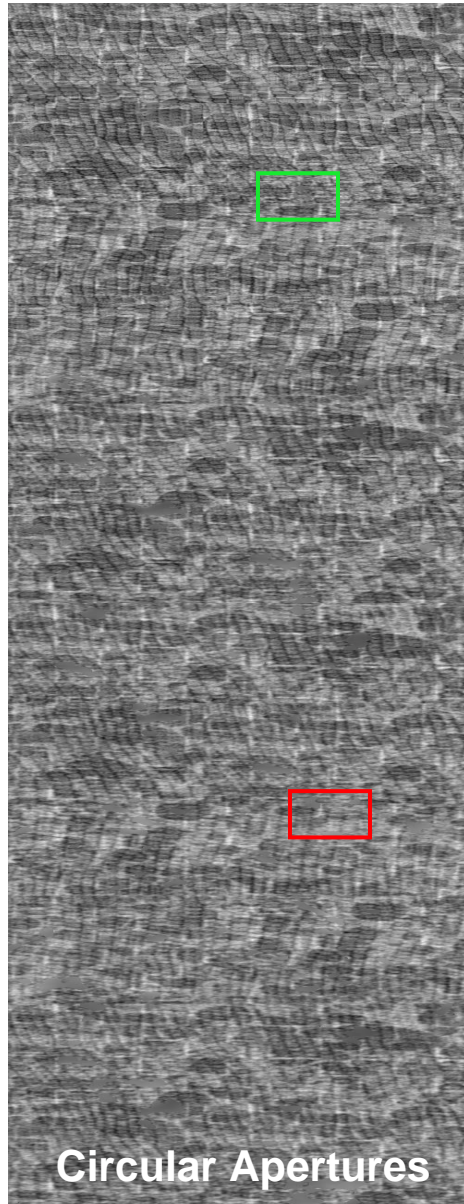


Ground Truth

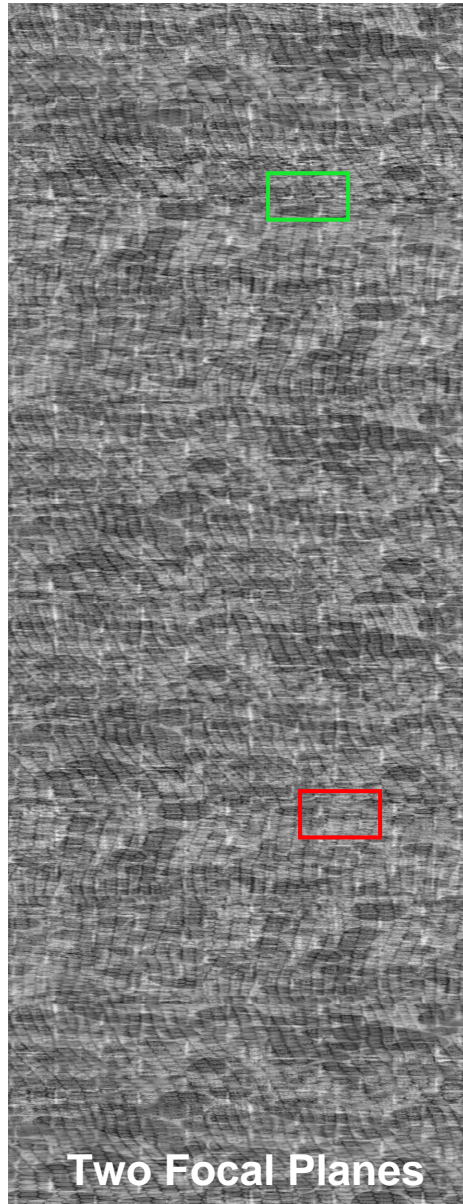
Estimated Depth Maps



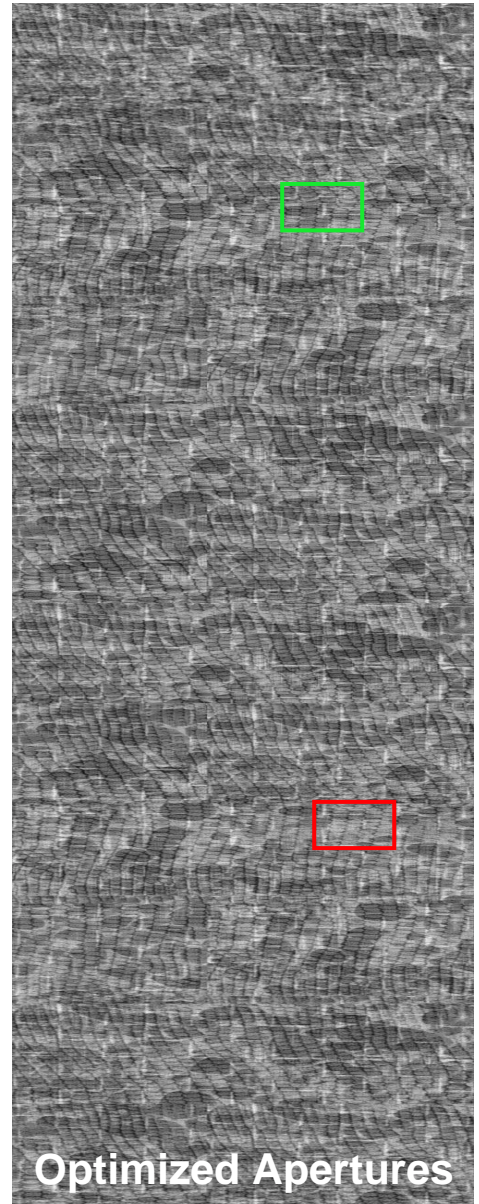
True Texture



Circular Apertures



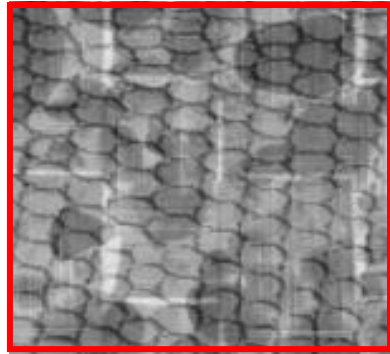
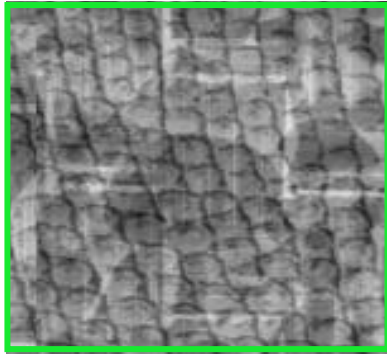
Two Focal Planes



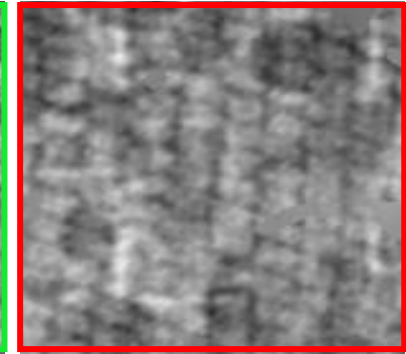
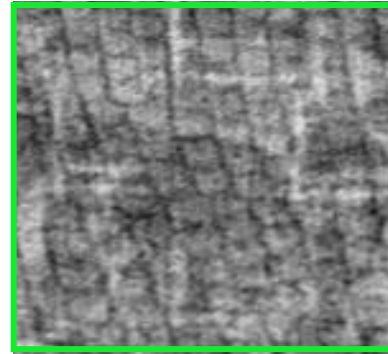
Optimized Apertures

Recovered All-focused Images (the texture side)  
(Zoom in to see details)

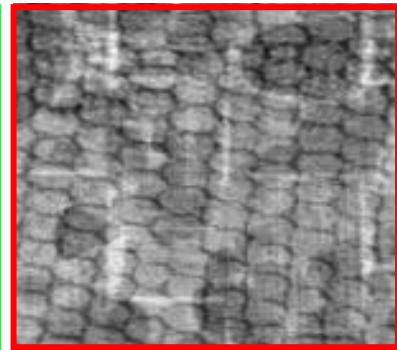
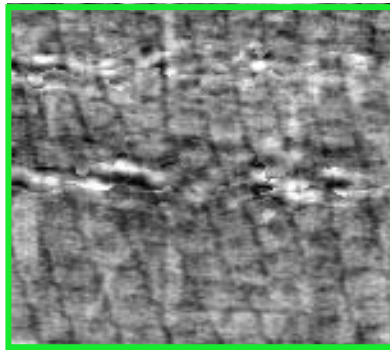
# Close-ups of the highlighted regions



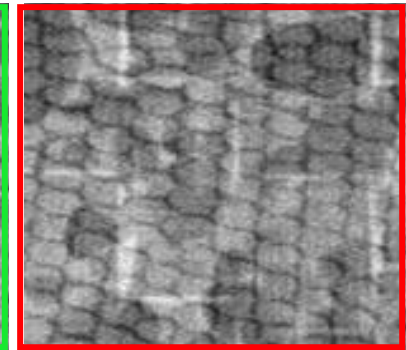
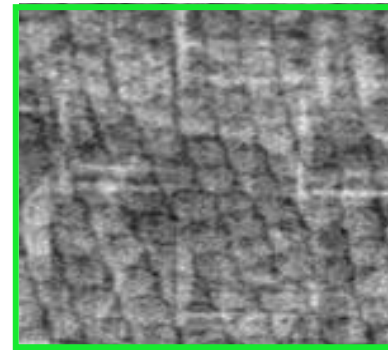
Ground Truth



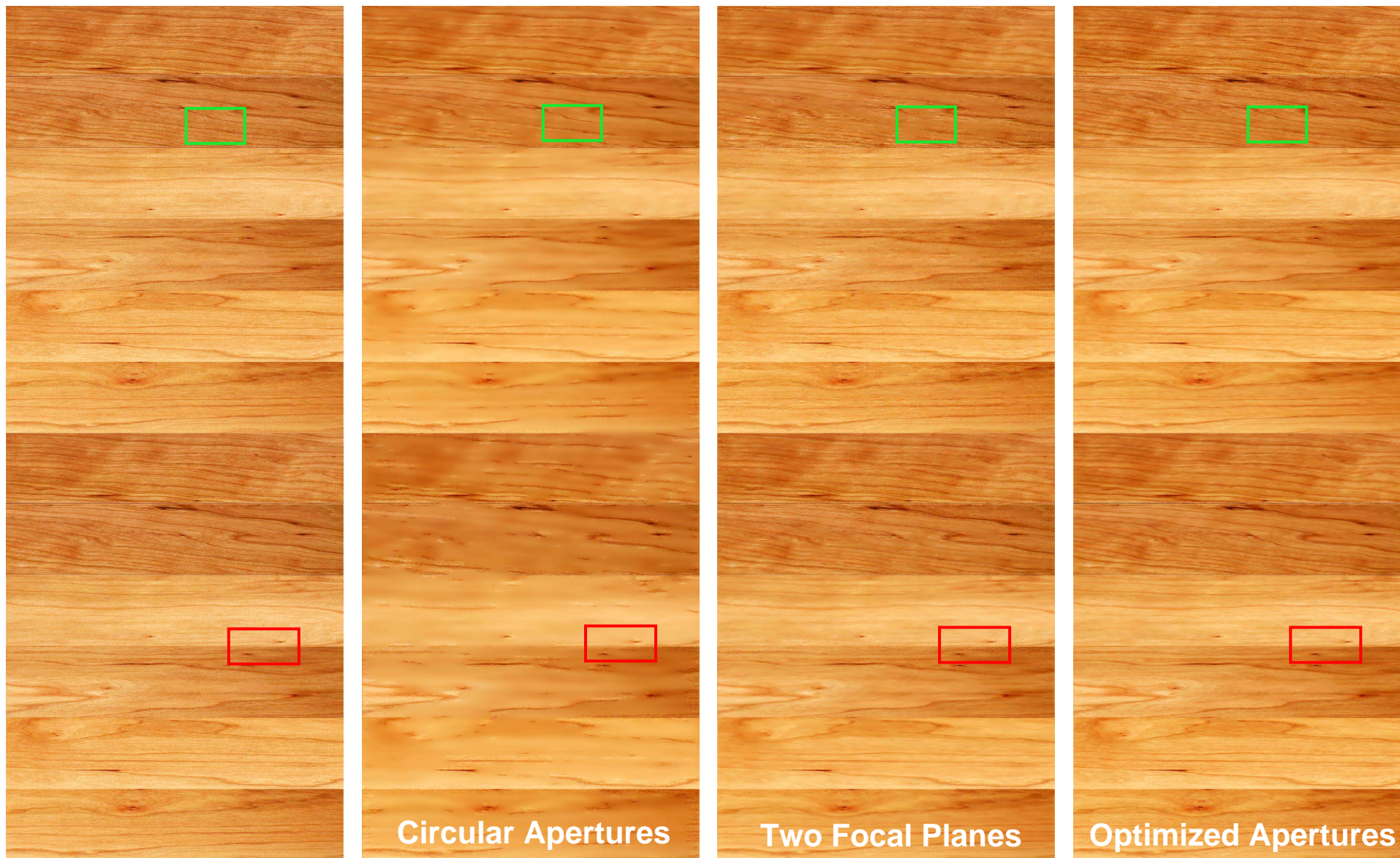
Circular Apertures



Two Focal Planes



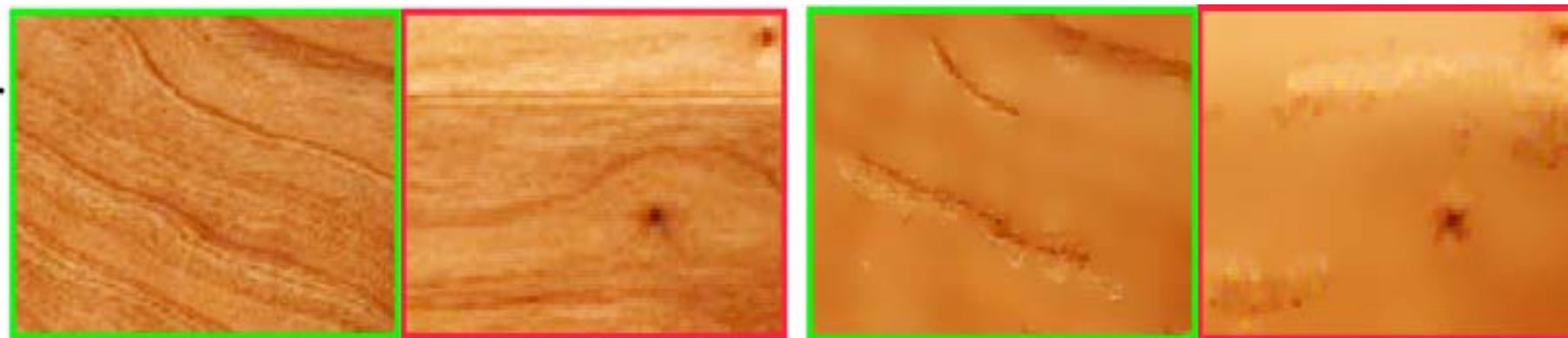
Optimized Apertures



True Texture

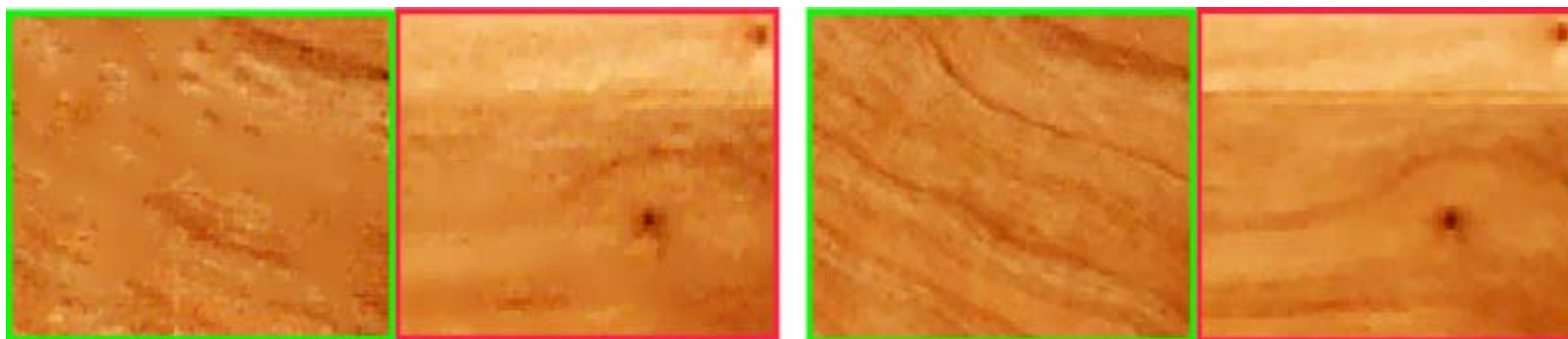
Recovered All-focused Images (the wood side)  
(Zoom in to see details)

## Close-ups of the highlighted regions



Ground Truth

Circular Apertures



Two Focal Planes

Optimized Apertures

# Experiments

## Scene 1





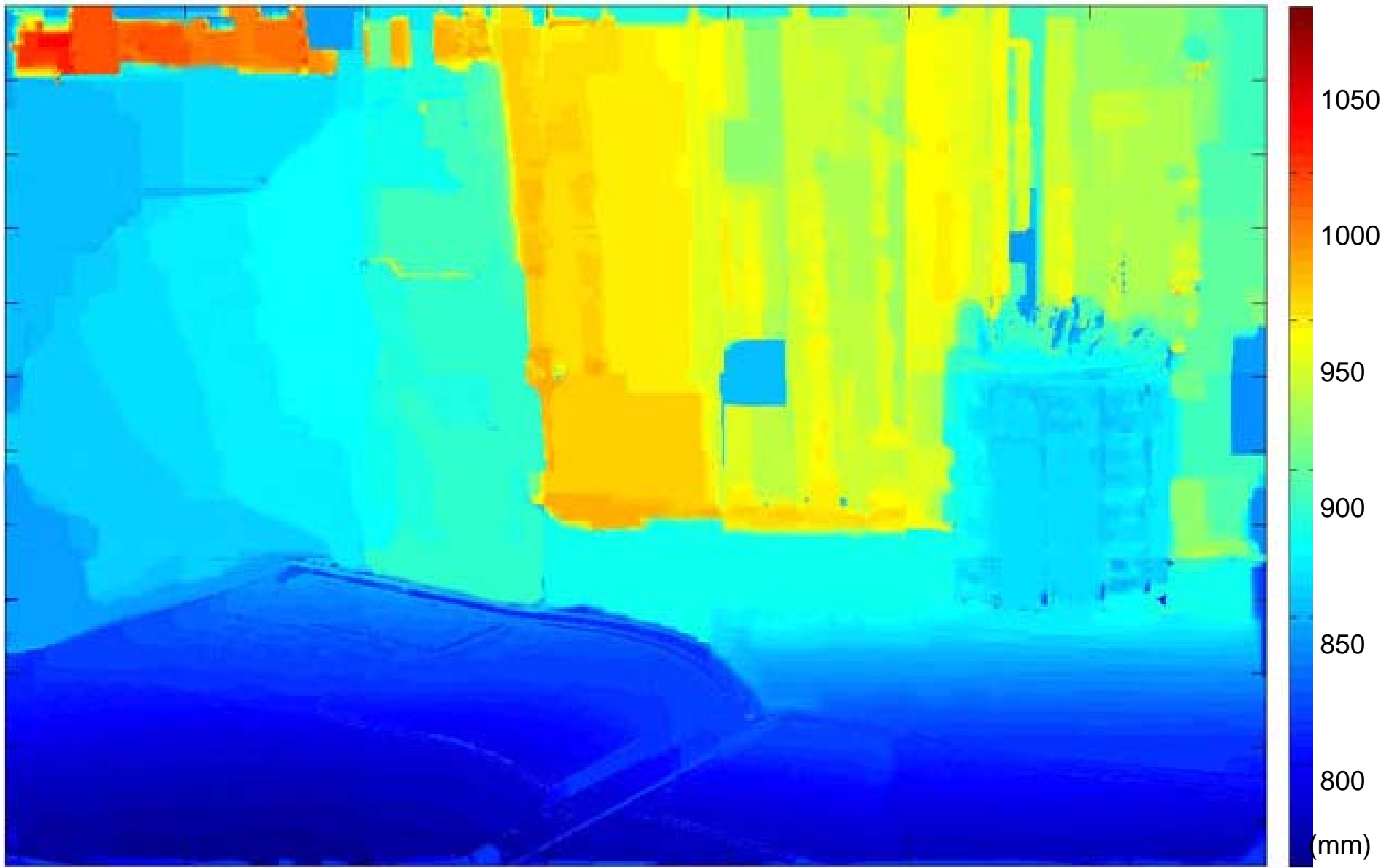
Captured Image 1  
(The aperture pattern is shown in the left-top corner)



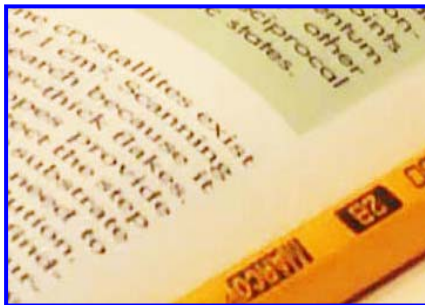
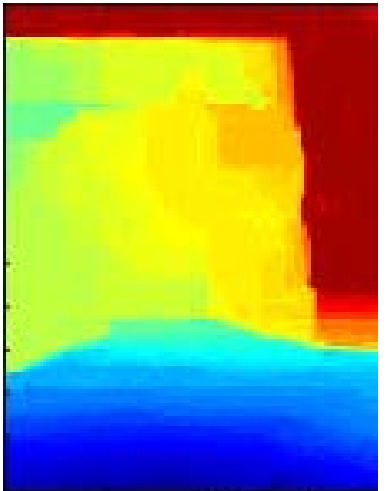
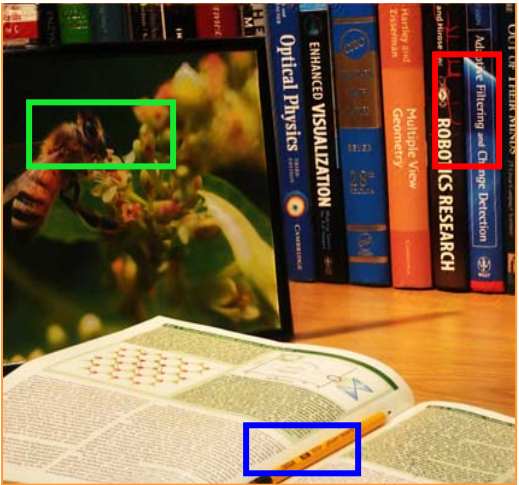
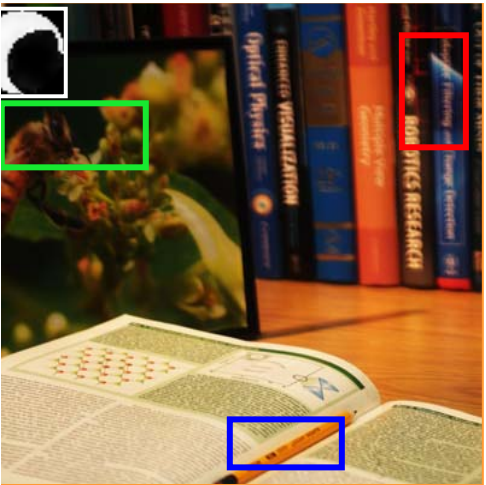
Captured Image 2



Recovered All-focused Image  
(Zoom in to see more details)



Estimated Depth Map



# Scene 2



Captured Image 1

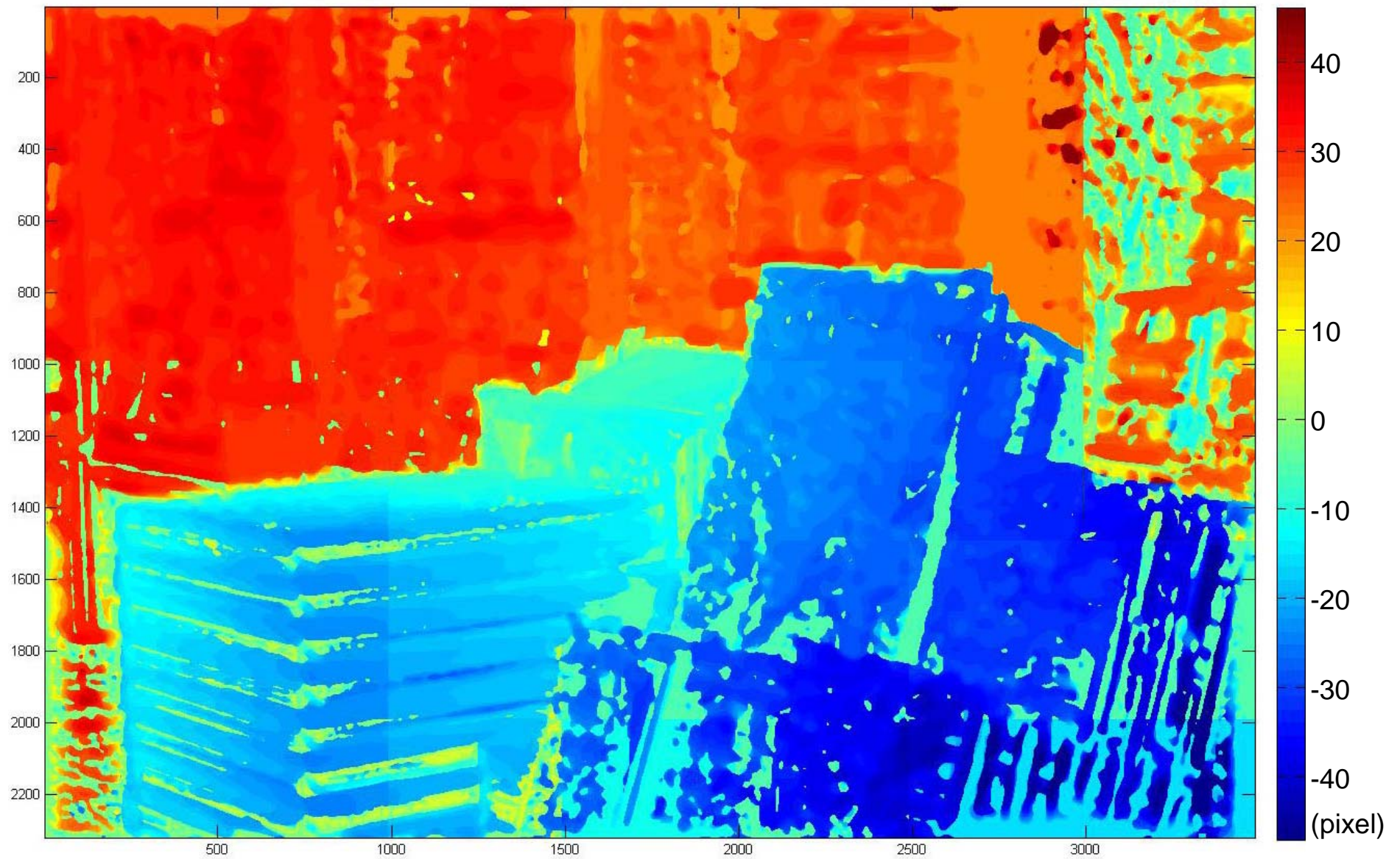


Captured Image 2





Recovered All-focused Image  
(Zoom in to see more details)



Estimated Depth Map



Ground truth image taken with f/16  
(The view point is slightly shifted)

# Scene 3



Captured Image 1  
(using a large circular aperture)



Captured Image 2  
(using a small circular aperture)



**Recovered All-focused Image**  
(using the conventional small/large circular aperture pair)



Captured Image 1  
(using the optimized coded aperture 1)

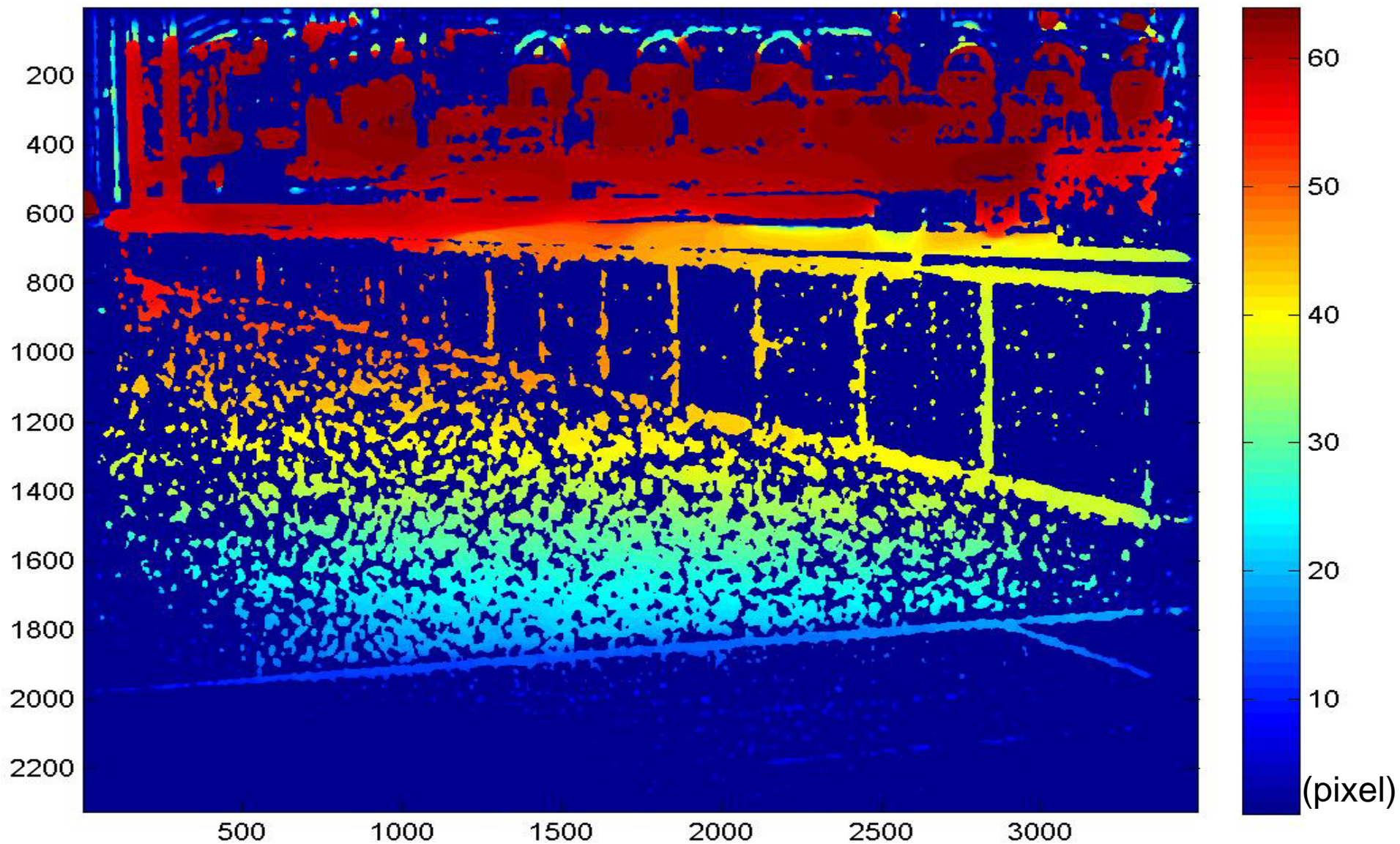




Captured Image 2  
(using the optimized coded aperture 2)

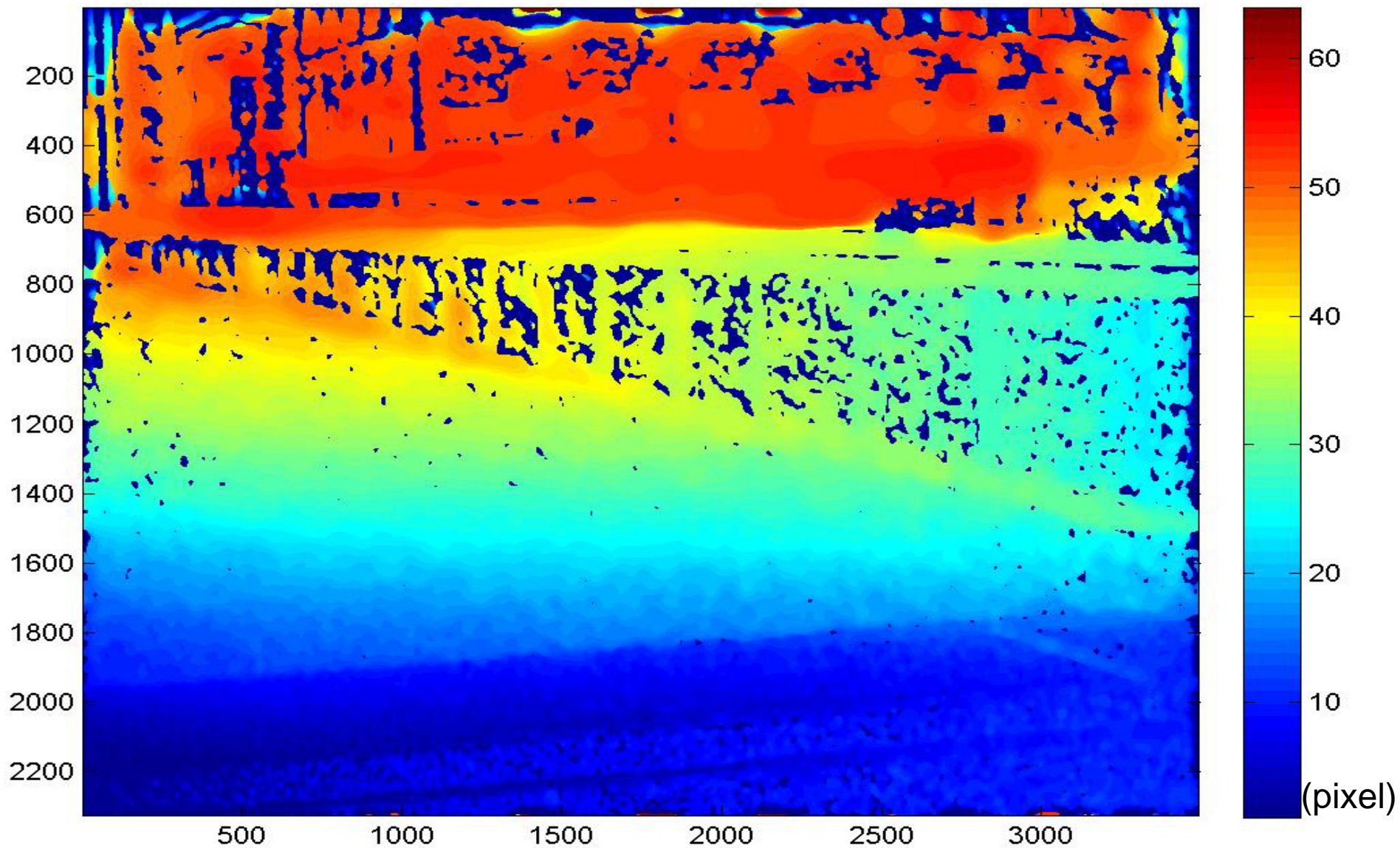


Recovered All-focused Image  
(using the optimized coded aperture pair)



## Estimated Depth Map

(using the conventional small/large circular aperture pair)



Estimated Depth Map  
(using the optimized coded aperture pair)

# Scene 4



Captured Image 1  
(using the optimized coded aperture 1)

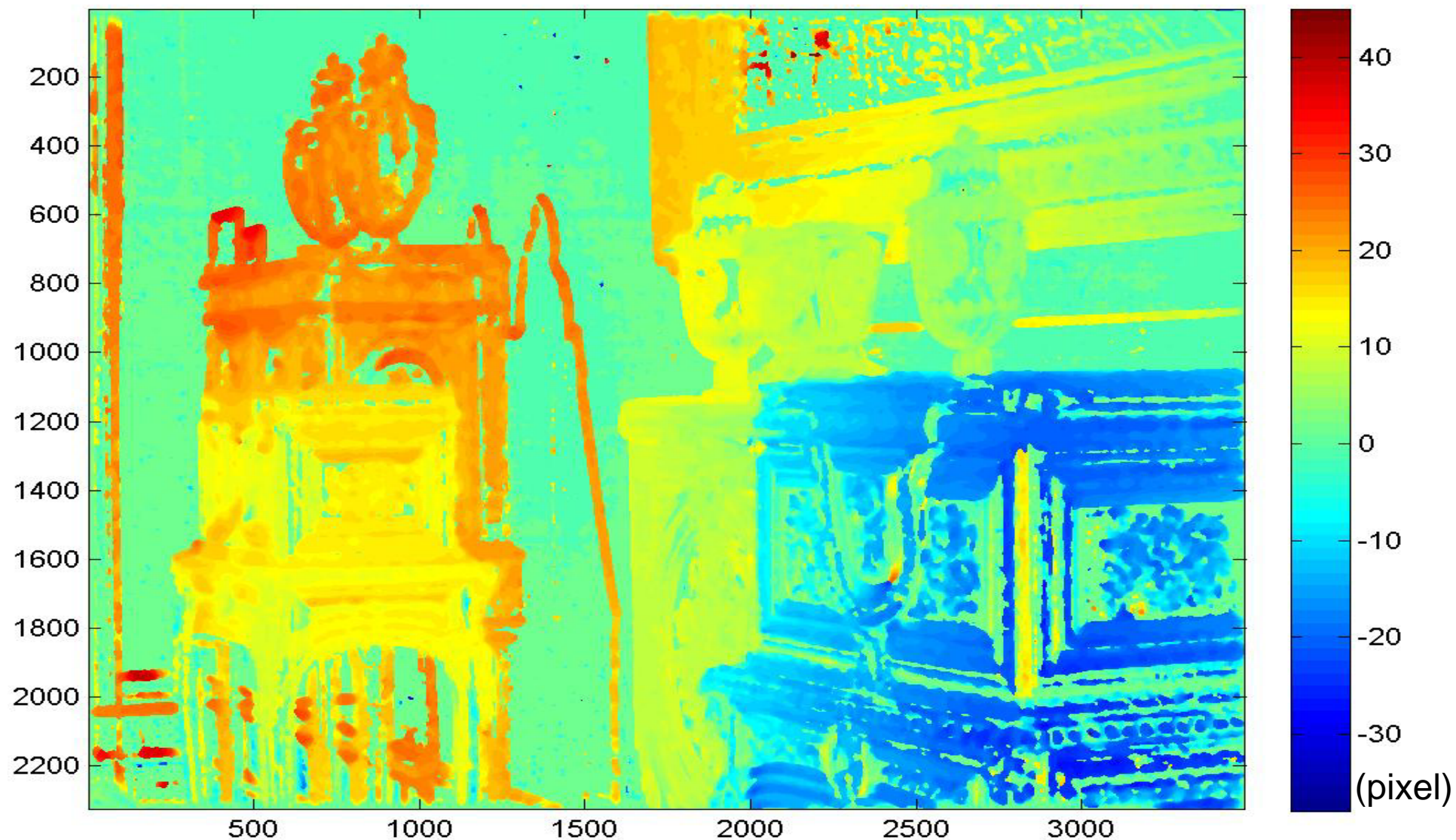


Captured Image 2  
(using the optimized coded aperture 2)



Recovered All-focused Image  
(using the optimized coded aperture pair)





## Estimated Depth Map

(using the optimized coded aperture pair)

(The blur size of a surface without any texture will be estimated as 0)

# Scene 5



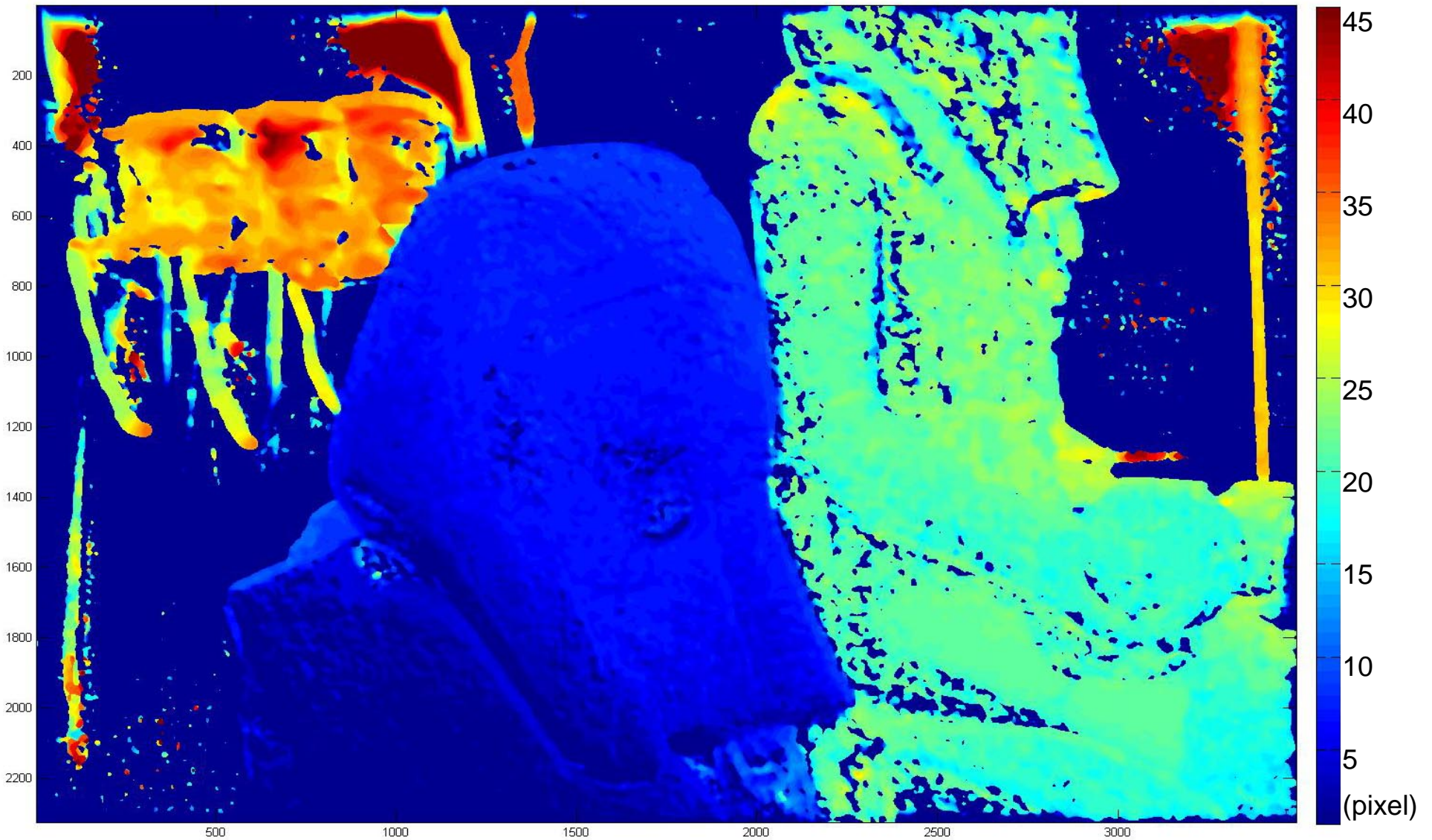
Captured Image 1  
(using the optimized coded aperture 1)



Captured Image 2  
(using the optimized coded aperture 2)



Recovered All-focused Image  
(using the optimized coded aperture pair)



## Estimated Depth Map

(using the optimized coded aperture pair)

(The blur size of a surface without any texture will be estimated as 0)