

GVL

Graph Visualization Language and Compiler

Programming Language and Translator Fall 2021

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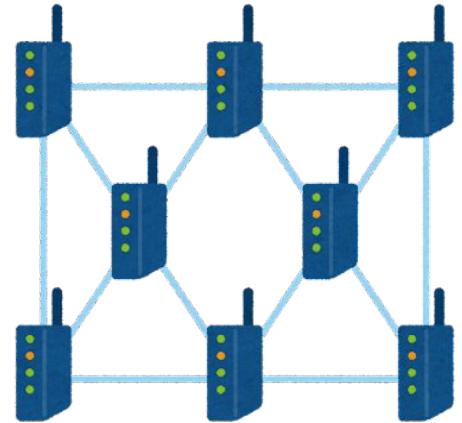
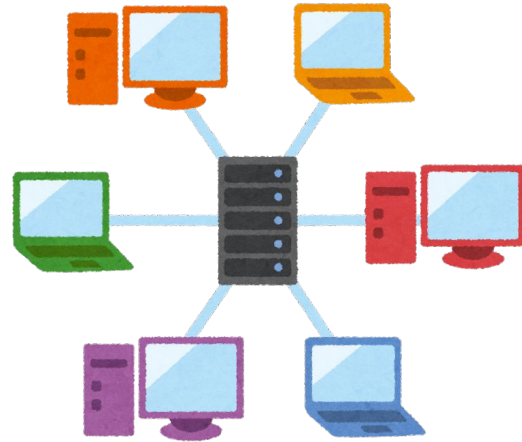
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Overview

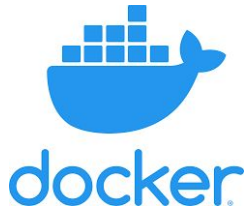
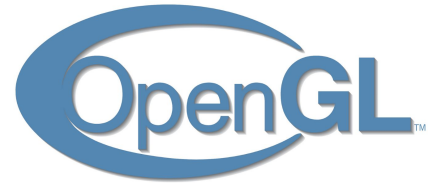
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Motivation

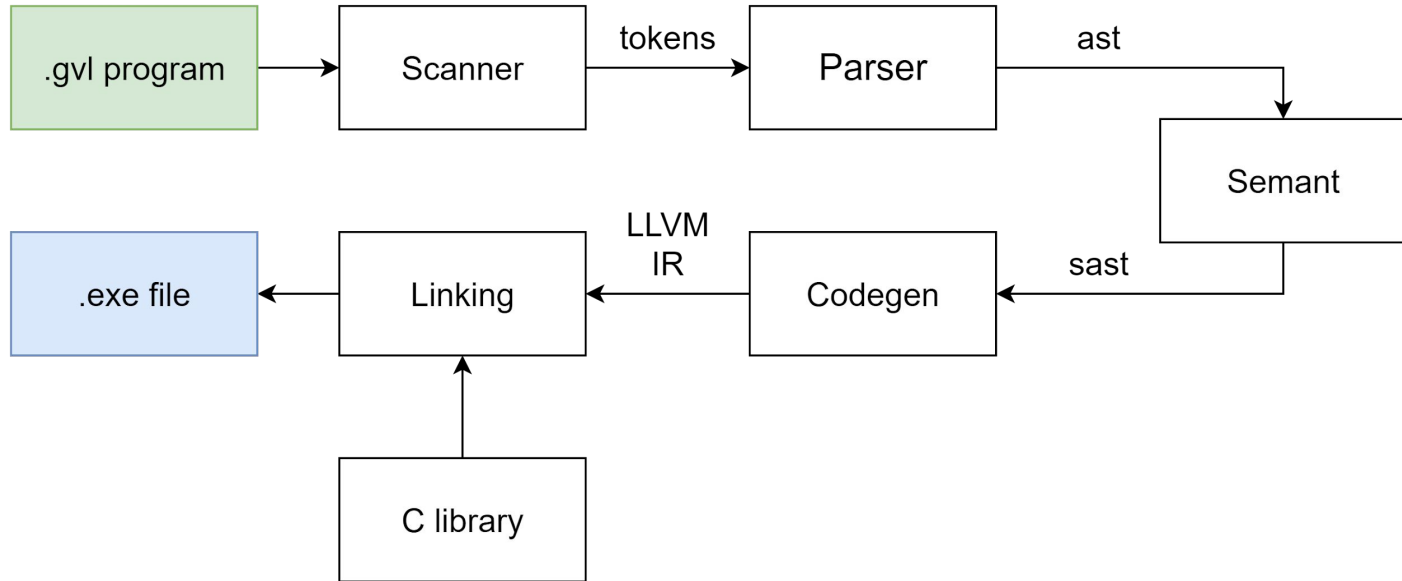
- Easier for beginner to understand
- Convenient for graph algorithm visualization
- The existing tool not good enough



Development Environment



Compiler Architecture



Feature - C-like Syntax

- Imperative
- Statically-typed
- Indentation-insensitive

```
int dfs(graph g, node n) {
    list adjs;
    adjs = get_edges(g, n);

    set_node_color(n, 100, 100, 100);
    printf(get_node_x(n));

    list_iterator iter;
    for (iter = list_begin(adjs); iter != list_end(); iter = list_iter_next(iter)) {
        edge e;
        e = list_iter_data(iter);
        node end_node;
        end_node = get_edge_end(e);
        if (get_node_r(end_node) != 100) {
            dfs(g, end_node);
        }
    }
    return 0;
}
```

Feature - Data Types

- node
- edge
- graph
- list
- list_iterator

```
node n;  
edge e;  
graph g;
```

```
list adjs;  
list_iterator li;
```

Feature - Graph

- Set/Get attribute(s) of node, edge, graph
- Get adjacent nodes in graph as a list
- Add/Remove nodes, edges to/from a graph

```
int dfs(graph g, node n) {
    list adjs;
    adjs = get_edges(g, n);

    set_node_color(n, 100, 100, 100);
    printf(get_node_x(n));

    list_iterator iter;
    for (iter = list_begin(adjs); iter != list_end();
         iter = list_iter_next(iter)) {
        edge e;
        e = list_iter_data(iter);
        node end_node;
        end_node = get_edge_end(e);
        if (get_node_r(end_node) != 100) {
            dfs(g, end_node);
        }
    }
}
```

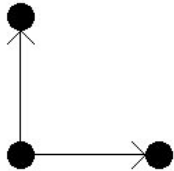

Feature - List

- Stores elements of type node/edge
- Supports insertion & removal at both the beginning and end
- Iterable with list_iterator

```
int main() {  
    list l;  
    l = create_list();  
    node n1;  
    n1 = create_node(100.0, 300.0, 10.0, 0, 0, 0, 0);  
    insert_front(l, n1);  
    list_iterator l_iter;  
    for (l_iter = list_begin(l); l_iter != list_end(); l_iter =  
list_iter_next(l_iter)) {  
        node n;  
        n = list_iter_data(l_iter);  
    }  
    destroy_list(l);  
    return 0;  
}
```

Visualization

GVL ▾



```
int main() {  
    node n1;  
    n1 = create_node(150.0, 150.0, 10.0, 0, 0, 0, 0);  
    node n2;  
    n2 = create_node(150.0, 250.0, 10.0, 0, 0, 0, 0);  
    node n3;  
    n3 = create_node(250.0, 150.0, 10.0, 0, 0, 0, 0);  
    edge e12;  
    e12 = create_edge(n1, n2, 1, 0, 0, 0);  
    edge e13;  
    e13 = create_edge(n1, n3, 1, 0, 0, 0);  
    graph g;  
    g = create_graph();  
  
    g +o n1;  
    g +o n2;  
    g +o n3;  
    g +- e12;  
    g +- e13;  
  
    show_graph(g);  
  
    destroy_graph(g);  
    return 0;  
}
```

Testing

- Automated testing suite in testall.sh
- Compares output of .gvl program with expected output
 - test-{case}.gvl : Passing tests, output test-{case}.out
 - fail-{case}.gvl : Failing tests, output fail-{case}.err
- If an output is different from the expected output, a .diff file is created

```
≡ test-func1.gvl
≡ test-func1.out
```

```
≡ fail-if2.diff      U
≡ fail-if2.err
≡ fail-if2.gvl
```

Code Statistic*

Code	C Library	Test
scanner.ml 1100	graph.c 307	functions 76
parser.mly 199	graph.h 101	graph 483
ast.ml 118	graph_visualization.c 147	list 194
sast.ml 79	list.c 178	others 23
semant.ml 217	list.h 42	statements 150
codegen.ml 296	main.c 92	syntax_sugar 39
built-in.ml 101		variable 217
gvl.ml 31		visualization 201
total 1151	total 867	total 1383

*Number of lines.

Future Work

- User defined payload
- More syntax sugar
- User defined datatype(struct)
- 1-D Array



Demo



Thank you for listening