

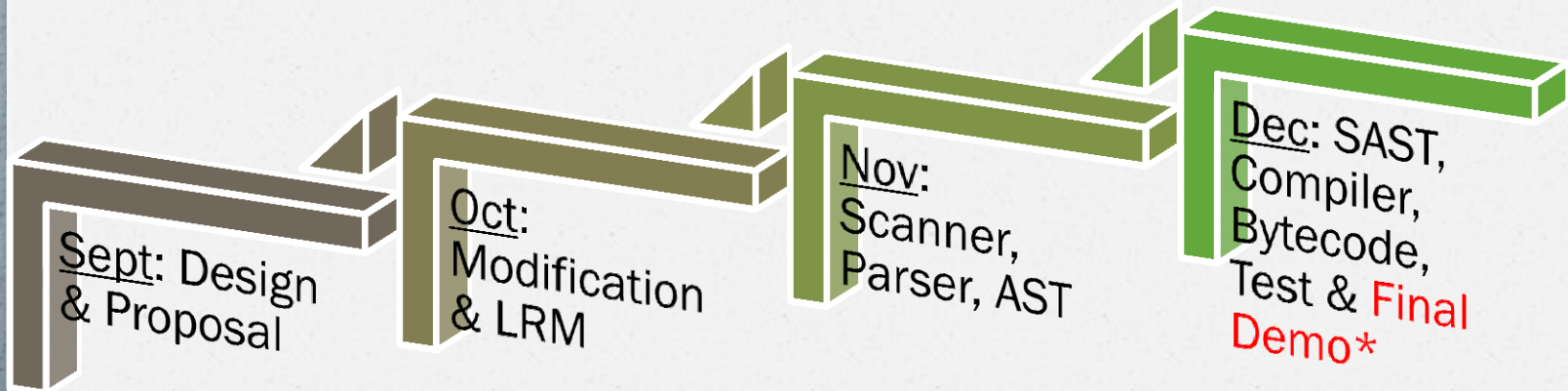
ChartLan

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Overview

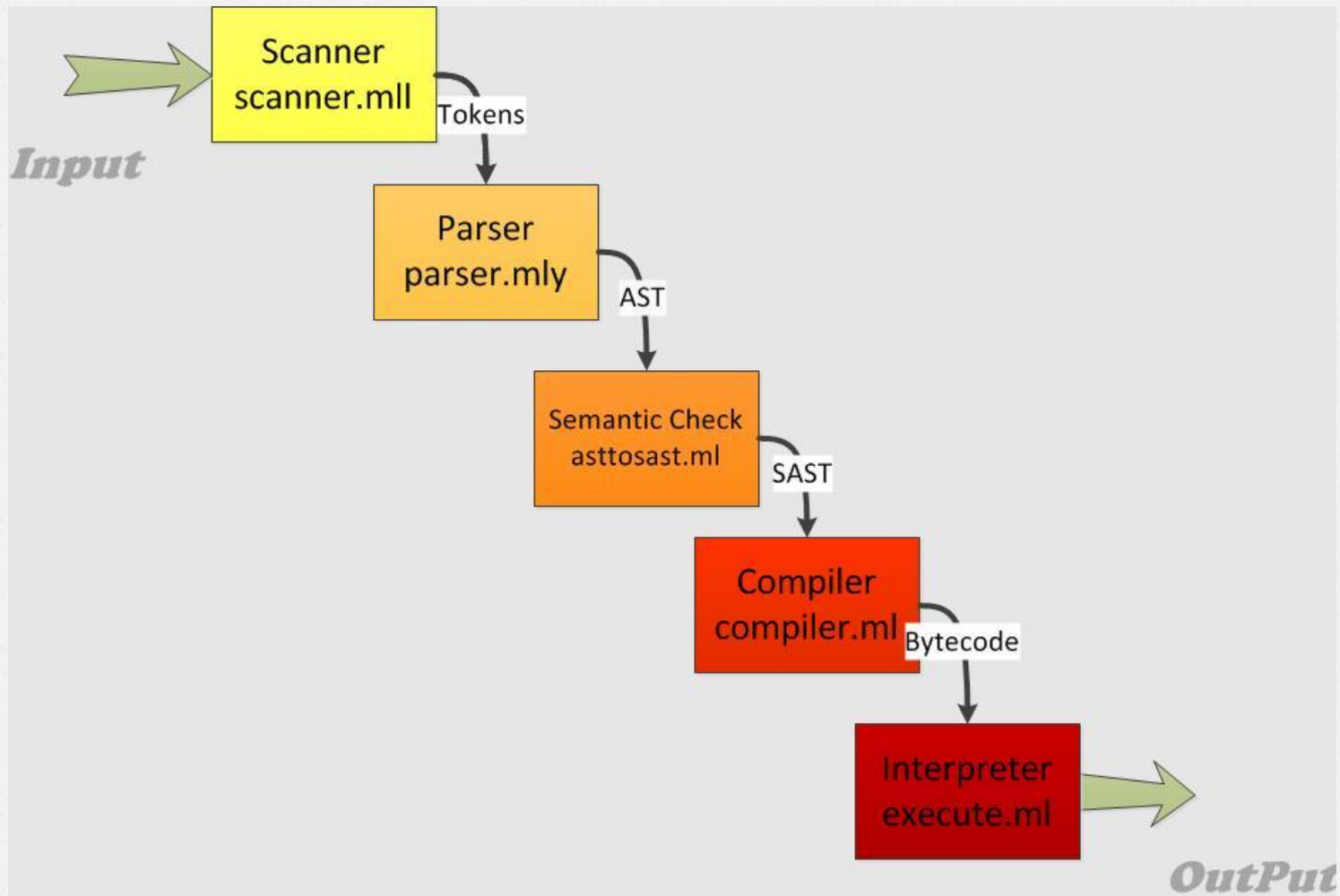
- o Based on C-Like language
- o More efficient and convenience for user to handle array type data.
- o Specified in Array Creating , information storing, retrieving, data appending and computing.
- o Smart basic operations : inserting, concatenating, indexing and print Array
- o Smart mathematic operations between array and integer: “.+”, “.*”, “.-”, “./”

Schedule



*: Finally, we are proceeding the last step and we endeavor to do our best.

Language Structure



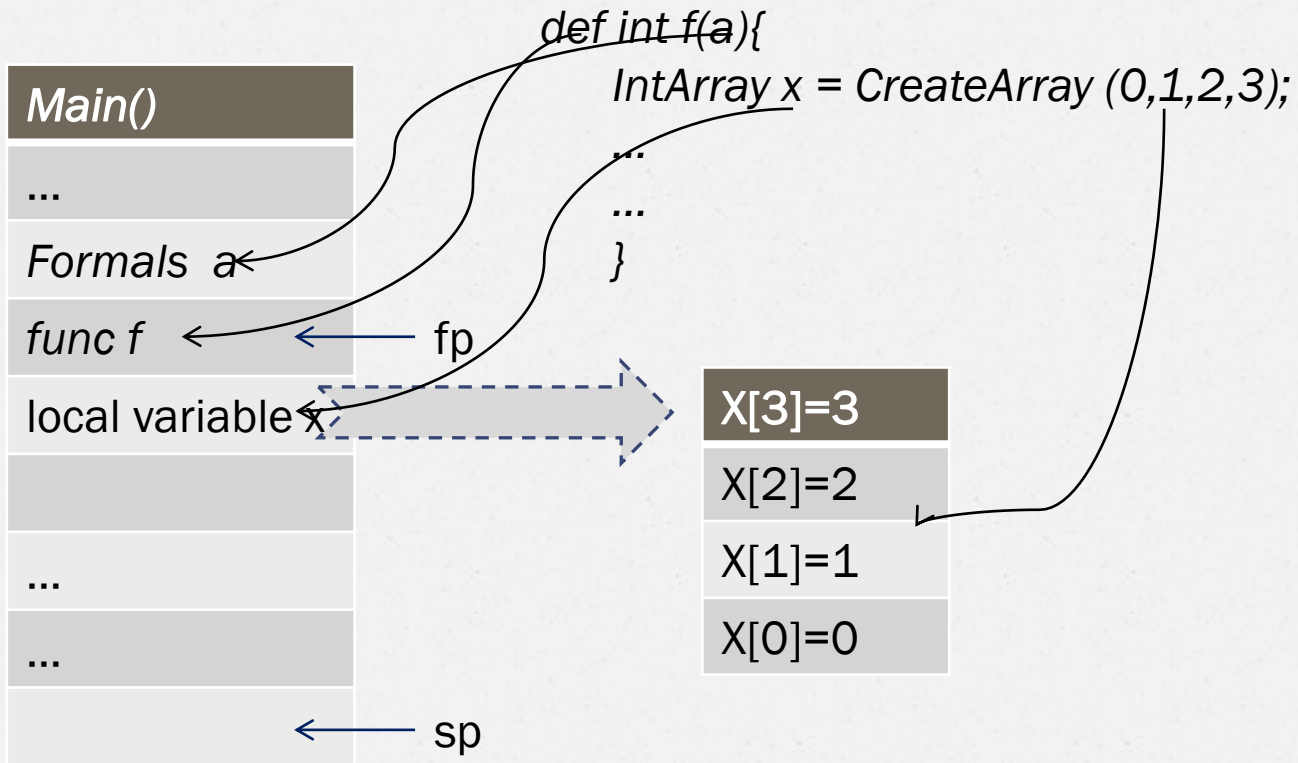
Details

- o Static Scoped / No nested function declaration
- o Stack-based Bytecode
- o C-style like language
- o No strongly typed
- o Staticly Typed (Compiler can determine type)
- o Global/Local Variable Declaration

Details(cond.)

- o Data Type: int, string, array.
- o Int 0 and 1: Act as Boolean false and true.
- o Array: List of integers
- o String (Array of chars)
- o Function Declaration: `def <type> <fname> <argu>`
- o Execution Control: `if...else...`, `while`
- o Array Operations: Indexing, Printarray, Append, Insert.

Data Structure



Sample Code

- o `intarray[4] x;`
`def int main(){ x=%(3,4,5)%+12; printarray(x);`
`return 2;} () #~insert an element into the`
`back of the array~#`
- o **Output: 3,4,5,12**

- o `def int main(){ intarray[3] x; int a;`
`x=%(1,2,3)%; a = x[2]; print(a); return 2;}`
`#~indexing~#`
- o **Output: 3**

Sample Code

o `def int main() { intarray[3] x; intarray[3] y;
x=%(1,2,3)%; y=x.*2; printarray(y); return 1;}`
#~dot-operation of array~#

o **Output: 2,4,6**

o `def int main(){ intarray[3] x; intarray[3] y;intar
ray[6] z;x=%(1,2,3)%;y=%(4,5,6)% ;z=x*y; pri
ntarray(z); return 2;}`
#~This program test the Array append by *~
#

o **Output: 1,2,3,4,5,6**

Lesson Learned

- Ocaml is hard but powerful.
- Everything should be scheduled before executing.
- Acting as a team is the most important element
- Thanks for the whole semester's class.

