

# Code Review for Lab 1

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```
#include "AT91SAM7L128.h"
#include "lcd.h"

//BEGIN {BEST GROUP FUNCTION}
//Abhinav Mishra
//Andrew Pope
//Yiming Ge
//Anna Teng
//Will VanArsdall
//END BEST GROUP
```

```
int strlen(const char *s)
{
    int n;

    for(n=0; *s!='\0';s++)
        n++;

    return n;
}
```

```
int main()
{
    lcd_init();

    char test[] = "test";
```

```
int len = 0;
len = strlen(test);
int x=0;

while(1)
{
    int i, t, j;
    t=x;

    for(i=0; i < len; i++)
    {
        lcd_put_char7(test[i],t%12);
        t++;
    }

    while(j<50000)
    {
        j+=1;
    }
    lcd_print7("                ");
    j=0;
    x++;
}

return 0;
}
```

```
/*Nicole Lewis, Feifei Kong, Vanshil Shah*/
```

```
#include "AT91SAM7L128.h"
```

```
#include "lcd.h"
```

```
int main()
```

```
{
```

```
    lcd_init();
```

```
    int i;
```

```
    int j;
```

```
    int n;
```

```
    char a[] = ("Empire State of Mind ");
```

```
    for(j=0; j<1000; j++){
```

```
        for(i=j; i<j+21; i++){
```

```
            lcd_put_char7(a[i % 21], i-j);
```

```
        }
```

```
    for(n=0; n<50000; n++){
```

```
    }
```

```
    }
```

```
    return 0;
```

```
}
```

```
//Ankita Gore, Shikhar Kumar, Christina Huang
#include "AT91SAM7L128.h"
#include "lcd.h"
int main()
{
    lcd_init();
    char name1[] = "HELLO WORLD ABC123";
    char name2[14];
    int i, j, p;
    for (j=0;j<19;j++) {

        for (i=0;i<15;i++) {
            if (i+j>17) {
                name2[i]=" ";
            }
            else {
                name2[i]=name1[i+j];
            }
        }
        lcd_print7(name2);
        for (p=0;p<50000;p++) {
        }
    }
    return 0;
}
```

```
//Alysia Sanchez ams2377
//Jessica Wang jlw2197
//Dong Yeop Kang dk2645
//Gabriela Melchior gdm2118
```

```
#include "AT91SAM7L128.h"
#include "lcd.h"
```

```
int main()
{
    lcd_init();

    int i;
    int j;
    int k;
    char myString[] = "SEAS          ";
    char temp;
    int length = 14;

    int size = strlen(myString);
        // Display on Calculator

    for( ; ; )
    {
        for(i = 0; i < length; i++)
        {
```

```
    // slowdown
    for(k=0; k < 60000; k++)
    {
        j = k; // dummy
        j++;
    }

    lcd_print7(myString);

    // temp stores the last character of myString
    // before it gets overwritten
    temp = myString[size-1];

    // Shift everything by 1
    for (j = size - 1; j > 0; j--)
    {
        myString[j] = myString[j - 1];
    }

    // Put back the last character of myString
    // into the beginning of the myString
    myString[0] = temp;
}

}
return 0;
}
```

```
// Eric Leung, Michael Yan, Binna Han, Dimitri Dyatlov, Kevin Roark,  
// Nick Duckwiler
```

```
#include "AT91SAM7L128.h"  
#include "lcd.h"
```

```
int main()
```

```
{  
    lcd_init();
```

```
    char name[] = "Badboyz";  
    int l = 7;
```

```
    char printScreen[] = "                ";
```

```
    char *pname = &name[0];
```

```
    int i;
```

```
    int n;
```

```
    int counter =1;
```

```
    while (1)
```

```
    {
```

```
        lcd_print7(printScreen);
```

```
        for (n = 0; n < 12; n++)
```

```
        {
```



```
        printScreen[n] = printScreen[n+1];
    }
    int x = 1;
    while (x < 50000)
        {
            x = x + 1;
        }

    if (*pname == '\0')
    { printScreen[11] = " ";
      }

    else
    { printScreen[11] = *pname;
      pname = pname + 1;
    }
    if (counter == 12)
    {
        pname = &name[0];
        counter = 0;
    }
    counter=counter+1;
}
return 0;
}
```

```
/* Stephen Edwards */
#include "AT91SAM7L128.h"
#include "lcd.h"
#define DELAY 50000
#define COLUMNS 12

int main()
{
    char message[] = "CS AND CE ARE FUN ";
    char *start, *cptr;
    int col, i;

    lcd_init(); *AT91C_WDTC_WDMR = AT91C_WDTC_WDDIS;

    for (;;) {
        for (start = message ; *start != '\0' ; start++) {
            cptr = start;
            for (col = 0 ; col < COLUMNS ; col++) {
                lcd_put_char7(*cptr++, col);
                if (*cptr == '\0') cptr = message; // wrap around
            }
            for (i = 0 ; i < DELAY ; i++) {}
        }
    }
    return 0;
}
```