

AVL: Algorithm Visualization language

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Motivation

“A picture is worth a thousand words.”

“Then how about a video?”

Algorithm Visualization

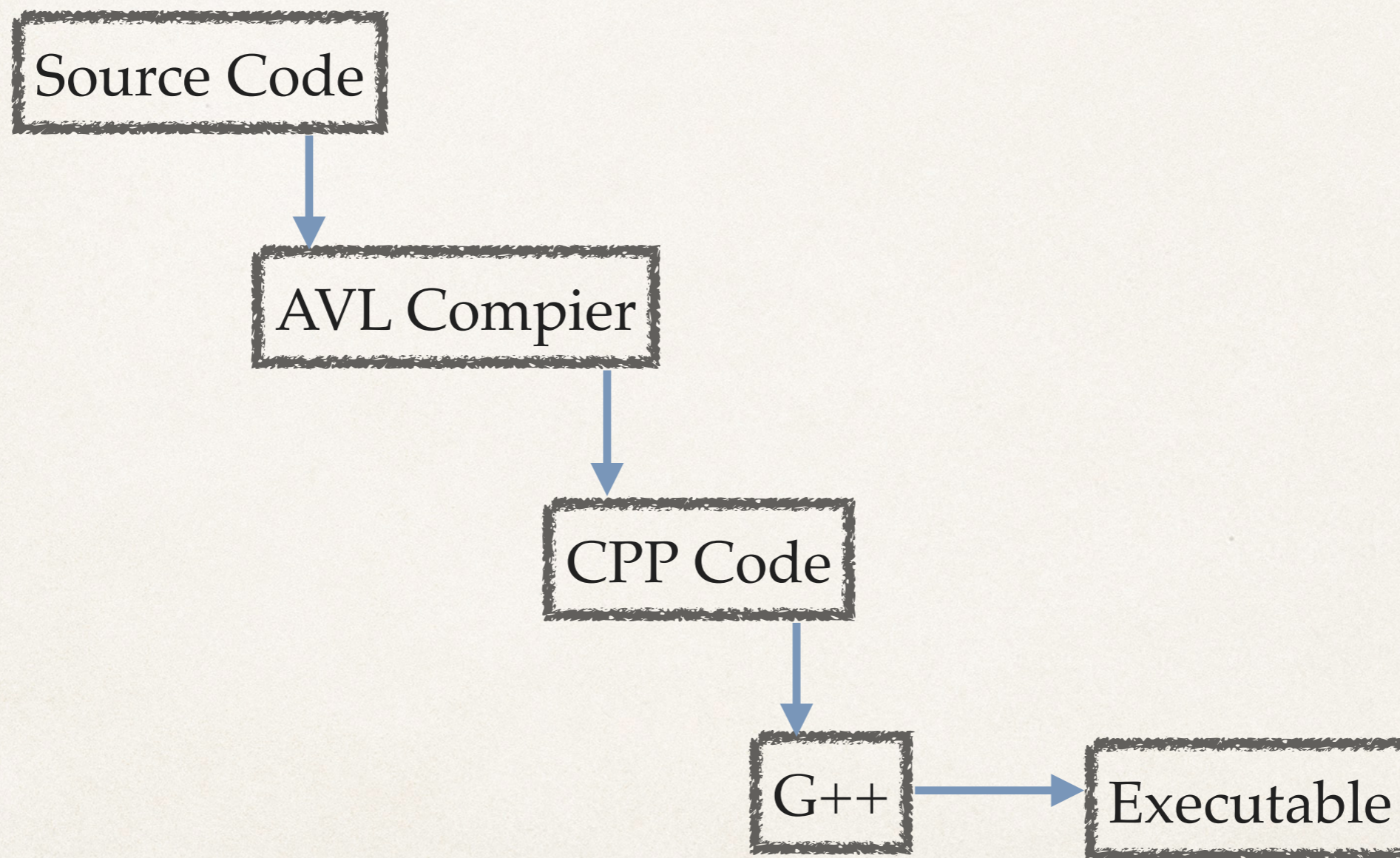
- ❖ Algorithms are hard
- ❖ A better way to teach and learn
- ❖ To see to learn!

Demo

Compile and Run

- ❖ Save source code (plain text) into some .avl file
- ❖ Compile:
 - ❖ `avl -o exe sample.avl`
- ❖ `./exe`

Compile and Run



Properties

- ❖ Visual
- ❖ Educational
- ❖ Easy to learn

Syntactic Constructs

- ❖ C Style language
- ❖ New features
- ❖ Display and hide keywords
- ❖ `<begin_display>`, `<end_display>` block
- ❖ Subarray & index
- ❖ Swap function

Display and Hide

- ❖ Indicate whether the variable is displayable on screen

- ❖ Can be used in declaration & expression

- ❖ Default: hide

```
display int a[] = {1, 2};  
hide int b[] = {3, 4};  
<begin_display>  
a[0] = b[0];  
a[1] = b[1];  
<end_display>
```

```
display int a[] = {1, 2};  
hide int b[] = {3, 4};
```

```
hide a;  
display b;
```

`<begin_display>` and `<end_display>`

- ❖ Operations between the two tags will be displayed
- ❖ Only displayable variables will be shown

```
display int a[] = {1, 2};  
hide int b[] = {3, 4};  
<begin_display>  
a[0] = b[0];  
a[1] = b[1];  
<end_display>
```

Index & Subarray

- ❖ Index

- ❖ Similar to int type

- ❖ Helps to highlight elements inside an array

- ❖ Subarray

- ❖ Convenient expression

```
display int a[] = {1, 2};  
hide int b[] = {3, 4};  
index i;  
<begin_display>  
for (i=0; i<2; i++)  
    a[i] = b[i];  
<end_display>
```

```
quicksort(a[0:i]);  
quicksort(a[i+1:n]);
```

Swap

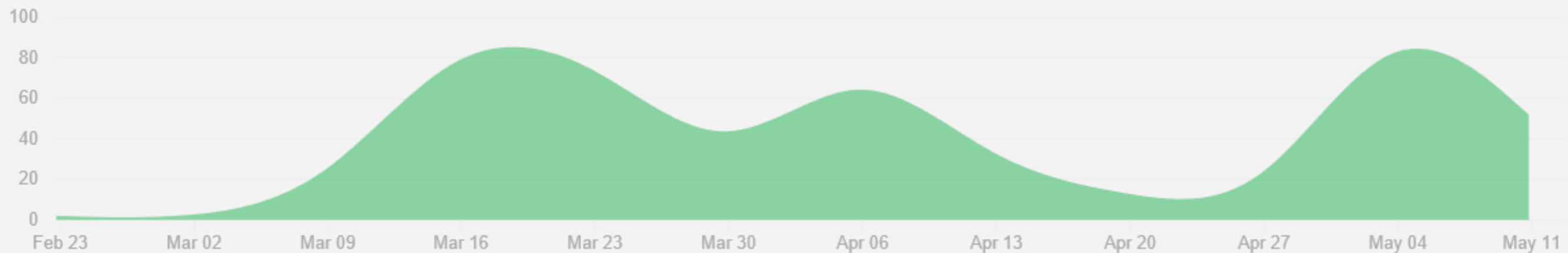
- ❖ Create animation for swapping two elements in one array

```
temp = a[0];  
a[0] = a[1];  
a[1] = temp;
```

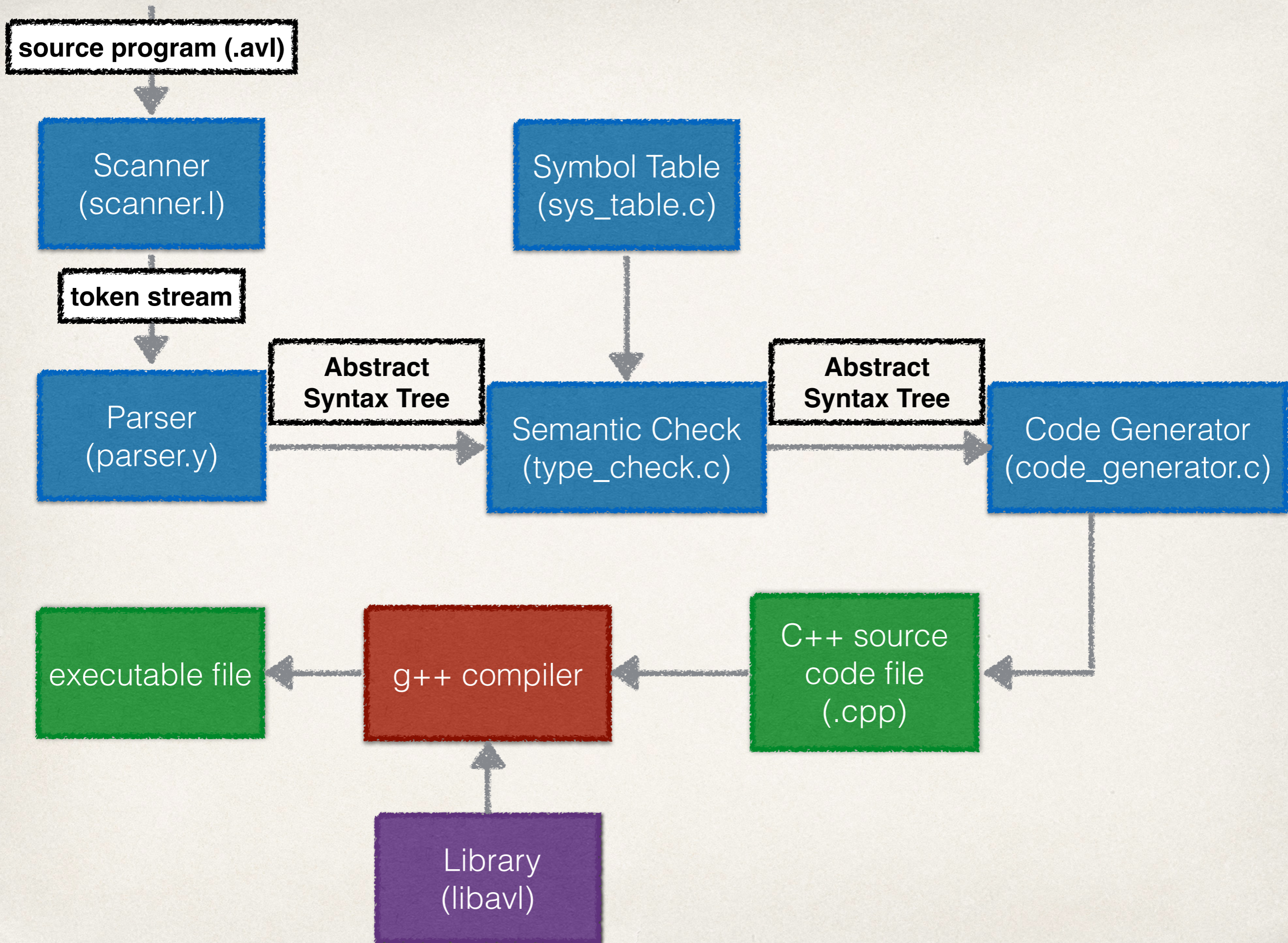
```
swap(a, 0, 1);
```

Project Management

- ❖ Weekly meeting
- ❖ Github
- ❖ Github commits over time:



Translator *Architecture*

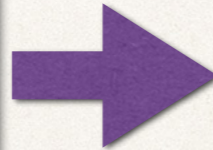


array_swap.cpp

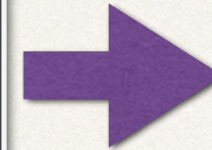
array_swap.avl

video

```
int main(){  
    display int array[5] = {1,2,3,4,5};  
    <begin_display>  
        swap(array,1,2);  
    <end_display>  
    return 0;  
}
```



```
AvlVisualizer *__avl__vi = NULL;  
bool __avl__ready()  
{  
    return __avl__vi != NULL;  
}  
std::mutex __avl__mtx;  
std::condition_variable_any __avl__cv;  
  
void __avl__display(int argc, char **argv)  
{  
    __avl__mtx.lock();  
    __avl__vi = new AvlVisualizer(argc, argv);  
    __avl__cv.notify_one();  
    __avl__mtx.unlock();  
    __avl__vi->show();  
}  
  
int main(int argc, char *argv[] )  
{  
    std::thread __avl__loop(__avl__display, argc, argv);  
    __avl__mtx.lock();  
    __avl__cv.wait(__avl__mtx, __avl__ready);  
    __avl__mtx.unlock();  
    avlSleep(0.5);  
    {  
        AvlArray< AvlInt> array = { 1, 2, 3, 4, 5 };  
        array.set_name("array");  
        __avl__vi->addObject(&array, "array");  
  
        __avl__vi->start();  
        avlSleep(0.5);  
        avlSleep(0.15);  
        array.swap( 1, 2 );  
        avlSleep(0.15);  
        avlSleep(0.1);  
        __avl__vi->stop();  
        __avl__loop.join();  
        delete __avl__vi;  
        return 0;  
    }  
}
```



```
array : 1 3 2 4 5  
Index : 0 1 2 3 4
```

Generator Tools

Yacc

Lex

g++ compiler

LibAVL

AvlTypes.h

AvlUtils.h

AvlVisualizer.h

AvlVisualizer.cpp

+

OpenGL

Software Development Environment

Modular design

Translator

```
avl/src/  
avl/src/avl.c  
avl/src/scanner.l  
avl/src/parser.y  
avl/src/sym_table.c  
avl/src/type_check.c  
avl/src/code_generator.c  
.....
```

Library

```
avl/lib/  
avl/lib/AvlTypes.h  
avl/lib/AvlVisualizer.h  
avl/lib/AvlVisualizer.cpp  
avl/lib/AvlUtils.h  
.....
```

Tests

```
avl/tests/  
avl/tests/libavl.test  
avl/tests/avl.test  
.....
```

Strict compiler flags

```
lib_LTLIBRARIES = libavl.la  
libavl_la_SOURCES = AvlVisualizer.cpp  
include_HEADERS = AvlVisualizer.h AvlTypes.h AvlUtils.h  
AM_CPPFLAGS = -Wall -Wextra -Werror -std=c++11 -I/opt/local/include
```

Run-time environment

configure.ac

Makefile.am
src/Makefile.am
lib/Makefile.am
tests/Makefile.am
tests/avl.test/Makefile.am
.....

/usr/local/bin/avl
/usr/local/include/AvlVisualizer.h
/usr/local/include/AvlTypes.h
/usr/local/lib/
libavl.a
libavl.la
libavl.so -> libavl.so.0.0.0
libavl.so.0 -> libavl.so.0.0.0
libavl.so.0.0.0

configure

autoconf
automake
libtool

./configure

config.h
Makefile
src/Makefile
lib/Makefile
tests/Makefile
tests/avl.test/Makefile
.....

make && make install

source code

Flex, Bison, Gcc

FreeGLUT

How to install avl to your system:

```
$ tar xvzf avl.tar.gz
$ cd avl
$ ./configure
$ make
$ sudo make install
```

Everything is fully
GNU standards-
compliant

How to use our compiler:

```
$ avl --help
```

```
Usage: avl [-h|-o|-t] file
```

```
Options: -h --help
```

Display this information

```
-o --output=<file>
```

Compile and place the executable into <file>

```
-t --translate
```

Translate the source files into c++

```
xxx.avl -> xxx.cpp
```

Use at most one option at a time.

For bug reporting instructions, please see: <<https://github.com/wqfish/avl>>.

Examples:

```
$ avl test.avl
```

```
$ ./a.out
```

```
$ avl -o test test.avl
```

```
$ ./test
```

Test Tool

- ❖ Automake in GNU will generate automatic test suite harness
- ❖ Output
 - ❖ result of each test case
 - ❖ log file for each test case
 - ❖ statistics

- ❖ Command: `make check`

```
PASS: statement_for.sh
FAIL: insertion_sort.sh
PASS: operator_char_mid.sh
PASS: declaration_bool_array.sh
PASS: declaration_char_array.sh
PASS: declaration_int_array.sh
PASS: expression_bool_array.sh
PASS: display_bool_array.sh
PASS: display_char_array.sh
PASS: expression_char_array.sh
PASS: expression_int_array.sh
PASS: display_int_array.sh
make[5]: Nothing to be done for `all'.
```

```
Testsuite summary for avl 0.1
```

```
# TOTAL: 61
# PASS: 40
# SKIP: 0
# XFAIL: 2
# FAIL: 18
# XPASS: 1
# ERROR: 0
```

```
See tests/avl.test/test-suite.log
Please report to avl-plt@googlegroups.com
```

```
make[4]: *** [test-suite.log] Error 1
make[3]: *** [check-TESTS] Error 2
make[2]: *** [check-am] Error 2
make[1]: *** [check-recursive] Error 1
make: *** [check-recursive] Error 1
```


Test Plan

- ❖ Test cases:
 - ❖ Covering every line of grammar
 - ❖ Displaying every objects (data types)
 - ❖ XFail cases for scope / type checking

Conclusion

❖ What we have learned

❖ Why everyone should use your language **fun!**

Thank you!

AVL Team Presents